

## 1 Introduction

### 1.1 Features

- Four Separate Video Decoder Channels With Features for Each Channel:
  - Accept NTSC (M, 4.43), PAL (B, D, G, H, I, M, N), and SECAM (B, D, G, K, K1, L) Video Data
  - Support ITU-R BT.601 Standard Sampling
  - High-Speed 9-Bit Analog-to-Digital Converter (ADC)
  - Two Composite Inputs or One S-video Input (for Each Channel)
  - Fully Differential CMOS Analog Preprocessing Channels With Clamping and Automatic Gain Control (AGC) for Best Signal to Noise (SNR) Performance
  - Brightness, Contrast, Saturation, Hue, and Sharpness Control Through Inter-Integrated Circuit (I<sup>2</sup>C)
  - Complementary 4-Line (3-H Delay) Adaptive Comb Filters for Both Cross-Luminance and Cross-Chrominance Noise Reduction
  - Patented Architecture for Locking to Weak, Noisy, or Unstable Signals
- Four Independent Polymorphic Scalers
- Single or Concurrent Scaled and Unscaled Outputs Via Dual Clocking Data, Interleaved 54-MHz Data or Single 27-MHz Clock
- Scaled/Unscaled Image Toggle Mode Gives Variable Field Rate for Both Scaled and Unscaled Video
- Low Power Consumption: 700 mW Typical
- 128-Pin Thin Quad Flat Pack (TQFP) Package
- Single 14.31818-MHz Crystal for All Standards and All Channels
- Internal Phase-Locked Loop (PLL) for Line-Locked Clock (Separate for Each Channel) and Sampling
- Sub-Carrier Genlock Output for Synchronizing Color Sub-Carrier of External Encoder
- Standard Programmable Video Output Format
  - ITU-R BT.656, 8-Bit 4:2:2 With Embedded Syncs
  - 8-Bit 4:2:2 With Discrete Syncs
- Advanced Programmable Video Output Formats
  - 2× Over-Sampled Raw Vertical Blanking Interval (VBI) Data During Active Video
  - Sliced VBI Data During Horizontal Blanking or Active Video
- VBI Modes Supported:
  - Teletext (NABTS, WST)
  - Closed-Caption Decode With FIFO, and Extended Data Services (EDS)
  - Wide Screen Signaling (WSS), Video Program System (VPS), Copy Generation Management System (CGMS), Vertical Interval Time Code (VITC)
  - Gemstar 1×/2× Electronic Program Guide Compatible Mode
  - Custom Configuration Mode Allows User to Program the Slice Engine for Unique VBI Data Signals
- Improved Fast Lock Mode Can Be Used When Input Video Standard Is Known and Signals on Switching Channels Are Clean
- Four Possible I<sup>2</sup>C Addresses Allowing 16 Decoder Channels on a Single I<sup>2</sup>C Bus

### 1.2 Applications

- The following is a partial list of suggested applications:
  - Security Camera Systems
  - Large Format Video Wall Displays
  - Games Systems



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### 1.3 Description

The TVP5154 device is a 4-channel, low-power, NTSC/PAL/SECAM video decoder. Available in a space-saving 128-pin thin quad flat pack (TQFP) package, each channel of the TVP5154 decoder converts NTSC, PAL, or SECAM video signals to 8-bit ITU-R BT.656 format. Discrete syncs are also available. All four channels of the TVP5154 are independently controllable. The decoders share one crystal for all channels and for all supported standards. The TVP5154 can be programmed using a single inter-integrated circuit (I<sup>2</sup>C) serial interface. The decoder uses a 1.8-V supply for its analog and digital supplies, and a 3.3-V supply for its I/O. The optimized architecture of the TVP5154 decoder allows for low power consumption. The decoder consumes less than 720 mW of power in typical operation.

Each channel of the TVP5154 is an independent video decoder with a programmable polymorphic scaler. Each channel converts baseband analog video into digital YCbCr 4:2:2 component video, which can then be scaled down to any resolution to 1/256 vertical and 15-bit horizontal in 2-pixel decrements. Composite and S-video inputs are supported. Each channel includes one 9-bit analog-to-digital converter (ADC) with 2× sampling. Sampling is ITU-R BT.601 (27.0) MHz, generated from a single 14.31818-MHz crystal or oscillator input) and is line locked. The output formats can be 8-bit 4:2:2 with discrete syncs or 8-bit ITU-R BT.656 with embedded synchronization.

The TVP5154 utilizes Texas Instruments patented technology for locking to weak, noisy, or unstable signals. A real-time control (RTC) output is generated for each channel for synchronizing downstream video encoders.

Complementary 4-line adaptive comb filtering is available per channel for both the luma and chroma data paths to reduce both cross-luma and cross-chroma artifacts. A chroma trap filter also is available.

An improved fast lock mode can be used when the input video standard is known and the signals on the switching channels are clean. Note, switching from snow and/or noisy channels to good channels takes longer. In fast lock mode, video lock is achieved in three fields or less.

Video characteristics, including hue, contrast, brightness, saturation, and sharpness, may be independently programmed for each channel using the industry standard I<sup>2</sup>C serial interface. The TVP5154 generates synchronization, blanking, lock, and clock signals in addition to digital video outputs for each channel. The TVP5154 includes methods for advanced vertical blanking interval (VBI) data retrieval. The VBI data processor slices, parses, and performs error checking on teletext, closed caption, and other data in several formats.

I<sup>2</sup>C commands can be sent to one or more decoder cores simultaneously, reducing the amount of I<sup>2</sup>C activity necessary to configure each core. A register controls which decoder core receives I<sup>2</sup>C commands, and can be configured such that all four decoders receive commands at the same time.

The main blocks for each of the channels of the TVP5154 decoder include:

- Robust sync detector
- ADC with analog processor
- Y/C separation using 4-line adaptive comb filter
- Independent, concurrent scaler outputs
- Chrominance processor
- Luminance processor
- Video clock/timing processor and power-down control
- I<sup>2</sup>C interface
- VBI data processor

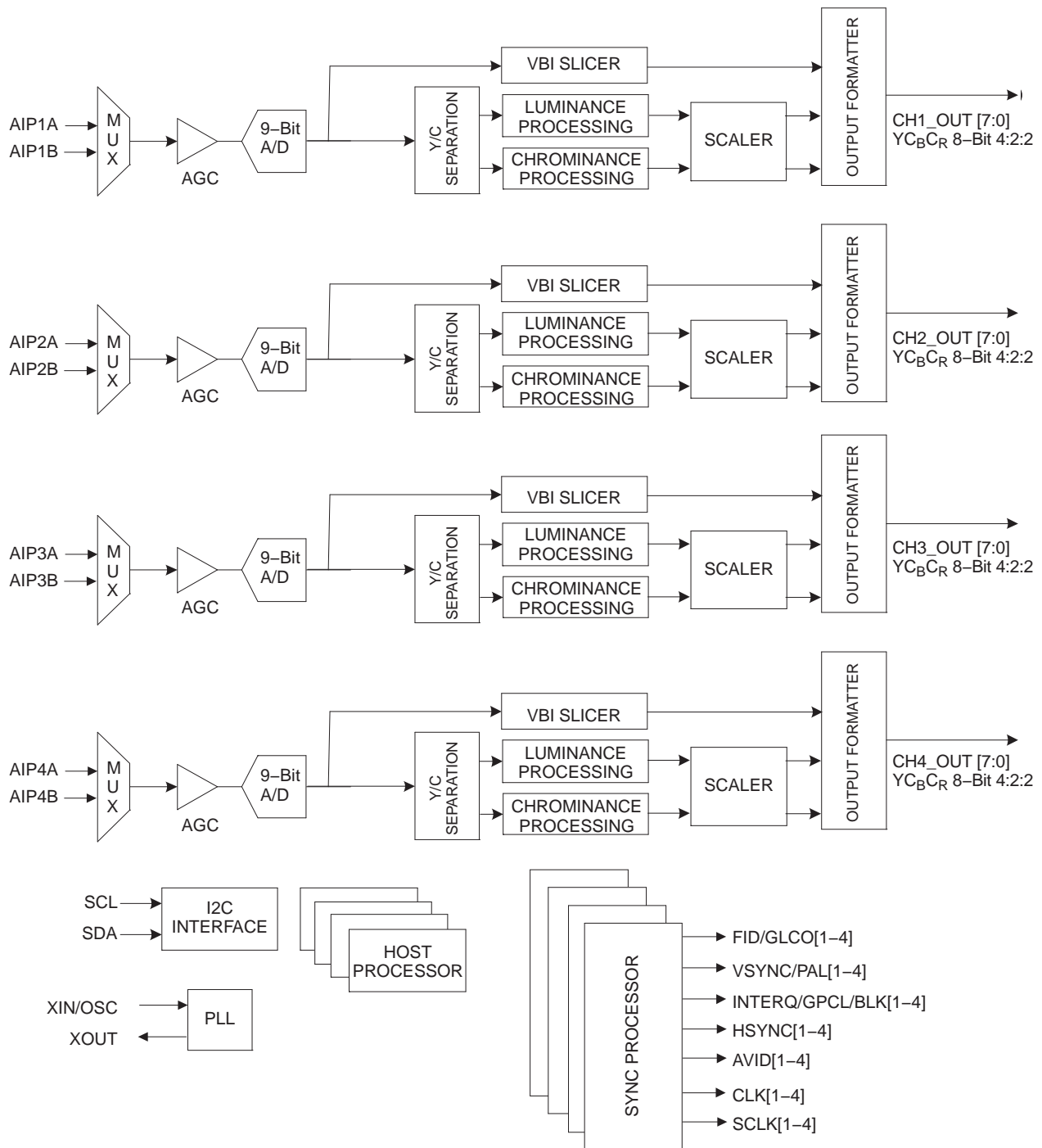
### 1.3.1 Related Products

- TVP5150
- TVP5150AM1
- TVP5145
- TVP5146
- TVP5147
- TVP5160

### 1.3.2 Ordering Information

| $T_A$       | PACKAGED DEVICES       | PACKAGE OPTION |
|-------------|------------------------|----------------|
|             | 128-PIN TQFP-PowerPAD™ |                |
| 0°C to 70°C | TVP5154PNP             | Tray           |
|             | TVP5154PNPR            | Tape and reel  |

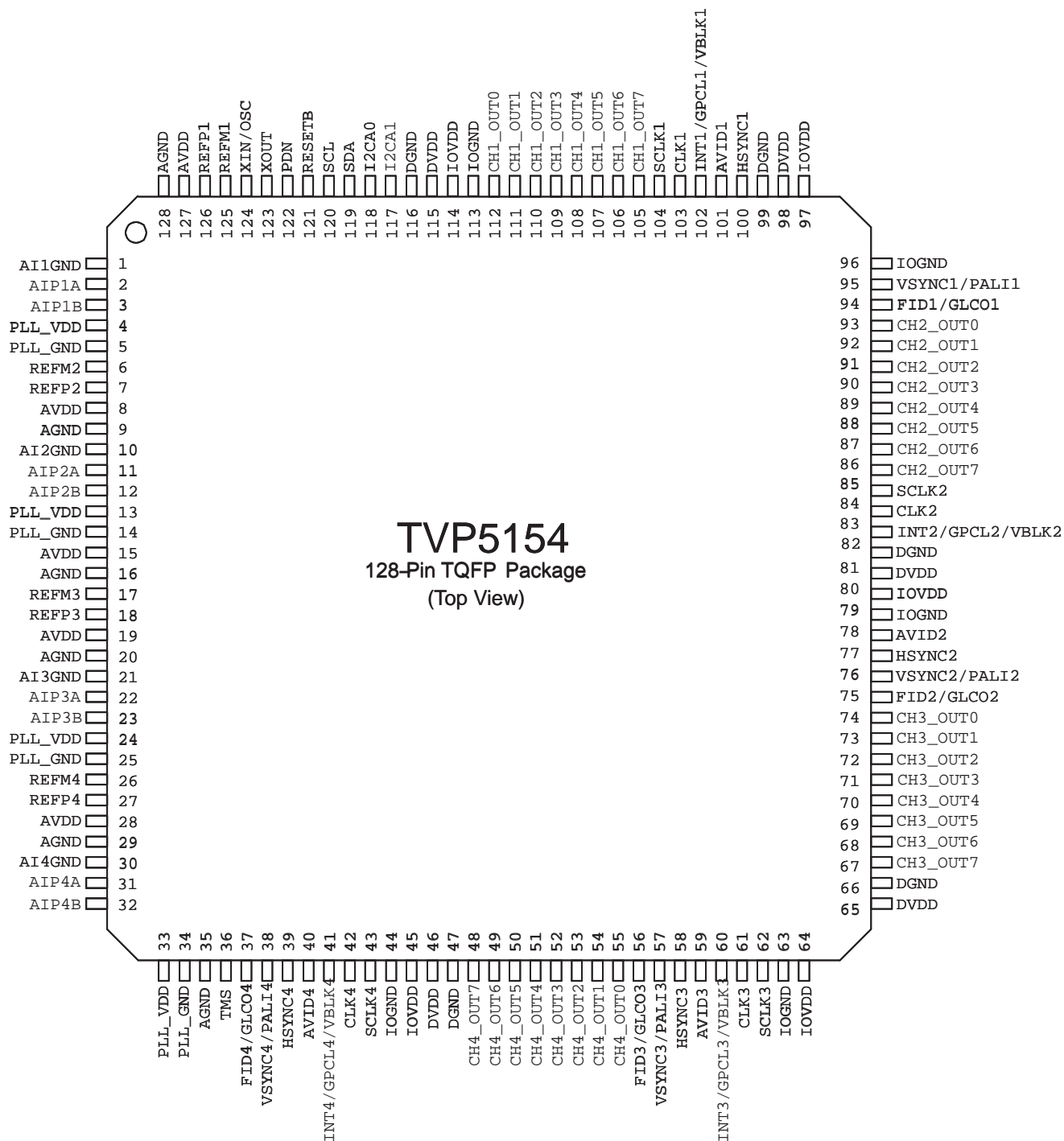
**2 Functional Block Diagram**



**Figure 2-1. Functional Block Diagram**

### 3 Terminal Assignments

#### 3.1 Pinout



# TVP5154

## 4-CHANNEL LOW-POWER PAL/NTSC/SECAM VIDEO DECODER WITH INDEPENDENT SCALERS AND FAST LOCK

SLES163A—MARCH 2006—REVISED JULY 2006

### 3.2 Terminal Functions

| TERMINAL   |                              | I/O | DESCRIPTION   |
|--|------------------------------|-----|---|
| NAME   | NO.                          |     |   |
| <b>Analog Section</b>  |                              |     |   |
| AIP1A<br>AIP1B   | 2<br>3                       | I   | Analog inputs for Channel 1. Connect to the video analog input via a 0.1- $\mu$ F capacitor. The maximum input range is 0–0.75 $V_{PP}$ , and may require an attenuator to reduce the input amplitude to the desired level. If not used, connect to AGND via a 0.1- $\mu$ F capacitor. Refer to the schematic in Section 12.  |
| AIP2A<br>AIP2B   | 11<br>12                     | I   | Analog inputs for Channel 2. Connect to the video analog input via a 0.1- $\mu$ F capacitor. The maximum input range is 0–0.75 $V_{PP}$ , and may require an attenuator to reduce the input amplitude to the desired level. If not used, connect to AGND via a 0.1- $\mu$ F capacitor. Refer to the schematic in Section 12.  |
| AIP3A<br>AIP3B   | 22<br>23                     | I   | Analog inputs for Channel 3. Connect to the video analog input via a 0.1- $\mu$ F capacitor. The maximum input range is 0–0.75 $V_{PP}$ , and may require an attenuator to reduce the input amplitude to the desired level. If not used, connect to AGND via a 0.1- $\mu$ F capacitor. Refer to the schematic in Section 12.  |
| AIP4A<br>AIP4B   | 31<br>32                     | I   | Analog inputs for Channel 4. Connect to the video analog input via a 0.1- $\mu$ F capacitor. The maximum input range is 0–0.75 $V_{PP}$ , and may require an attenuator to reduce the input amplitude to the desired level. If not used, connect to AGND via a 0.1- $\mu$ F capacitor. Refer to the schematic in Section 12.  |
| AVDD   | 8, 15, 19,<br>28, 127        | P   | Analog power supply. Connect to 1.8-V analog supply.  |
| AGND   | 9, 16, 20,<br>29, 35,<br>128 | P   | Analog power supply return. Connect to analog ground.   |
| AIXGND   | 1, 10, 21,<br>30             | P   | Analog input signal return. Connect to analog ground.   |
| PLL_GND  | 5, 14, 25,<br>34             | P   | PLL power supply return. Connect to analog ground.  |
| PLL_VDD  | 4, 13, 24,<br>33             | P   | PLL power supply. Connect to 1.8-V analog supply.   |
| REFMx  | 6, 17, 26,<br>125            | I   | Reference supply decoupling . Connect to analog ground through a 1- $\mu$ F capacitor. Connect to REFPx through a 1- $\mu$ F capacitor.   |
| REFPx  | 7, 18, 27,<br>126            | I   | Reference supply decoupling . Connect to analog ground through a 1- $\mu$ F capacitor. Connect to REFMx through a 1- $\mu$ F capacitor.   |
| <b>Digital Section</b>   |                              |     |   |
| DGND   | 47, 66, 82,<br>99, 116       | P   | Digital power supply return. Connect to digital ground  |
| DVDD   | 46, 65, 81,<br>98, 115       | P   | Digital power supply. Connect to 1.8-V digital supply.  |
| IOGND  | 44, 63, 79,<br>96, 113       | P   | I/O power supply return. Connect to digital ground.   |
| IOVDD  | 45, 64, 80,<br>97, 114       | P   | I/O power supply. Connect to 3.3-V digital supply   |
| FID1/GLCO1<br>FID2/GLCO2<br>FID3/GLCO3<br>FID4/GLCO4                                     | 94<br>75<br>56<br>37         | O   | 1. FID: Odd/even field indicator or vertical lock indicator. For the odd/even indicator, a 1 indicates the odd field.<br>2. GLCO: This serial output carries color PLL information. A slave device can decode the information to allow chroma frequency control from the TVP5154 decoder. Data is transmitted at the CLK rate in Genlock mode.                            |
| AVID1<br>AVID2<br>AVID3<br>AVID4   | 101<br>78<br>59<br>40        | O   | Active video indicator. This signal is high during the horizontal active time of the video output.  |
| INTREQ1/GPCL1/VBLK1<br>INTREQ2/GPCL2/VBLK2<br>INTREQ3/GPCL3/VBLK3<br>INTREQ4/GPCL4/VBLK4 | 102<br>83<br>60<br>41        | I/O | 1. Interrupt request : Open drain when active low.<br>2. GPCL: General-purpose output. In this mode, the state of GPCL is directly programmed via I <sup>2</sup> C.<br>3. VBLK: Vertical blank output. In this mode, the GPCL terminal is used to indicate the VBI of the output video. The beginning and end times of this signal are programmable via I <sup>2</sup> C. |

| TERMINAL   |                       | I/O    | DESCRIPTION   |
|--|-----------------------|--------|---|
| NAME   | NO.                   |        |   |
| HSYNC1<br>HSYNC2<br>HSYNC3<br>HSYNC4                         | 100<br>77<br>58<br>39 | O      | Horizontal synchronization  |
| VSYNC1 /PAL1<br>VSYNC2 /PAL2<br>VSYNC3 /PAL3<br>VSYNC4 /PAL4 | 95<br>76<br>57<br>38  | O      | 1. VSYNC: Vertical synchronization<br>2. PAL: PAL line indicator or horizontal lock indicator. For the PAL line indicator, a 1 indicates a noninverted line, and a 0 indicates an inverted line.  |
| PDN  | 122                   | I      | Power down (active low). A 0 on this pin puts the decoder in standby mode. PDN preserves the value of the registers.  |
| RESETB   | 121                   | I      | Active-low reset. RESETB can be used only when PDN = 1. When RESETB is pulled low, it resets all the registers and restarts the internal microprocessor.  |
| SCL  | 120                   | I/O    | I <sup>2</sup> C serial clock (open drain)  |
| SDA  | 119                   | I/O    | I <sup>2</sup> C serial data (open drain)   |
| I2CA0  | 118                   | I      | During power-on reset, this pin is sampled along with pin 117 (I2CA1) to determine the I <sup>2</sup> C address the device is configured to. A 10-k $\Omega$ resistor should pull this either high (to IOVDD) or low to select different I <sup>2</sup> C device addresses.   |
| I2CA1  | 117                   | I      | During power-on reset, this pin is sampled along with pin 118 (I2CA0) to determine the I <sup>2</sup> C address the device is configured to. A 10-k $\Omega$ resistor should pull this either high (to IOVDD) or low to select different I <sup>2</sup> C device addresses.   |
| CLK1<br>CLK2<br>CLK3<br>CLK4                                 | 103<br>84<br>61<br>42 | O      | Unscaled system data clock at either 27 MHz or 54 MHz   |
| SCLK1<br>SCLK2<br>SCLK3<br>SCLK4                             | 104<br>85<br>62<br>43 | O      | Scaled system data clock at 27 MHz. This signal can be used to qualify scaled/unscaled data when the unscaled system data clock is set to 54 MHz.   |
| XIN/OSC<br>XOUT  | 124<br>123            | I<br>O | External clock reference. The user may connect XIN to an oscillator or to one terminal of a crystal oscillator. The user may connect XOUT to the other terminal of the crystal oscillator or not connect XOUT at all. One single 14.31818-MHz crystal or oscillator is needed for ITU-R BT.601 sampling, for all supported standards. |
| CH1_OUT[7:0]   | 105–112               | O      | Decoded ITU-R BT.656 output/YCbCr 4:2:2 output with discrete sync for channel 1   |
| CH2_OUT[7:0]   | 86–93                 | O      | Decoded ITU-R BT.656 output/YCbCr 4:2:2 output with discrete sync for channel 2   |
| CH3_OUT[7:0]   | 67–74                 | O      | Decoded ITU-R BT.656 output/YCbCr 4:2:2 output with discrete sync for channel 3   |
| CH4_OUT[7:0]   | 48–55                 | O      | Decoded ITU-R BT.656 output/YCbCr 4:2:2 output with discrete sync for channel 4   |
| TMS  | 36                    | I      | Test-mode select. This pin should be connected to digital ground for correct device operation.  |

## 4 Functional Description

### 4.1 Analog Front End

Each channel of the TVP5154 decoder has an analog input channel that accepts two video inputs, which should be ac coupled through 0.1- $\mu$ F capacitors. The decoder supports a maximum input voltage range of 0.75 V; therefore, an attenuation of one-half is needed for standard input signals with a peak-to-peak variation of 1.5 V. The maximum parallel termination before the input to the device is 75  $\Omega$ . Refer to schematic at the end of this document for recommended configuration. The two analog input ports can be connected as follows:

- Two selectable composite video inputs or
- One S-video input

An internal clamping circuit restores the ac-coupled video signal to a fixed dc level.

The programmable gain amplifier (PGA) and the automatic gain control (AGC) circuit work together to ensure that the input signal is amplified or attenuated correctly, ensuring the proper input range for the ADC.

When switching CVBS inputs from one input to the other, the AGC settings are internally stored and the previous settings for the new input are restored. This eliminates flashes and dark frames associated with switching between inputs that have different signal amplitudes.

The ADC has nine bits of resolution and runs at a maximum speed of 27 MHz. The clock input for the ADC comes from the PLL.

## 4.2 Composite Processing Block Diagram

The composite processing block processes NTSC/PAL/SECAM signals into the YCbCr color space. [Figure 2-1](#) shows the basic architecture of this processing block.

[Figure 2-1](#) shows the luminance/chrominance (Y/C) separation process in the TVP5154 decoders. The composite video is multiplied by sub-carrier signals in the quadrature modulator to generate the color difference signals Cb and Cr. Cb and Cr are then low pass (LP) filtered to achieve the desired bandwidth and to reduce crosstalk.

An adaptive 4-line comb filter separates CbCr from Y. Chroma is remodulated through another quadrature modulator and subtracted from the line-delayed composite video to generate luma. Contrast, brightness, hue, saturation, and sharpness (using the peaking filter) are programmable via I<sup>2</sup>C.

The Y/C separation is bypassed for S-video input. For S-video, the remodulation path is disabled.

## 4.3 Adaptive Comb Filtering

The 4-line comb filter can be selectively bypassed in the luma or chroma path. If the comb filter is bypassed in the luma path, chroma notch filters are used. TI's patented adaptive 4-line comb filter algorithm reduces artifacts, such as hanging dots at color boundaries, and detects and properly handles false colors in high-frequency luminance images, such as a multiburst pattern or circle pattern.

## 4.4 Color Low-Pass Filter

In some applications, it is desirable to limit the Cb/Cr bandwidth to avoid crosstalk. This is especially true in the case of video signals that have asymmetrical Cb/Cr sidebands. The color LP filters provided limit the bandwidth of the Cb/Cr signals.

Color LP filters are needed when the comb filtering turns off, due to extreme color transitions in the input image. Refer to *Chrominance Control #2 Register*, for the response of these filters. The filters have three options that allow three different frequency responses based on the color frequency characteristics of the input video.

## 4.5 Luminance Processing

The luma component is derived from the composite signal by subtracting the remodulated chroma information. A line delay exists in this path to compensate for the line delay in the adaptive comb filter in the color processing chain. The luma information is then fed into the peaking circuit, which enhances the high-frequency components of the signal, thus, improving sharpness.

## 4.6 Chrominance Processing

For NTSC/PAL formats, the color processing begins with a quadrature demodulator. The Cb/Cr signals then pass through the gain control stage for chroma saturation adjustment. An adaptive comb filter is applied to the demodulated signals to separate chrominance and eliminate cross-chrominance artifacts. An automatic color-killer circuit is also included in this block. The color killer suppresses the chroma processing when the color burst of the video signal is weak or not present. The SECAM standard is similar to PAL except for the modulation of color, which is FM instead of QAM.



## 4.7 Timing Processor

The timing processor is a combination of hardware and software running in the internal microprocessor that serves to control horizontal lock to the input sync pulse edge, AGC and offset adjustment in the analog front end, and vertical sync detection.

## 4.8 VBI Data Processor

The TVP5154 VBI data processor (VDP) slices various data services, such as teletext (WST, NABTS), closed caption (CC), wide screen signaling (WSS), etc. These services are acquired by programming the VDP to enable standards in the VBI. The results are stored in a FIFO and/or registers. The teletext results are stored in a FIFO only. [Table 4-1](#) lists a summary of the types of VBI data supported according to the video standard. It supports ITU-R BT. 601 sampling for each.

**Table 4-1. Data Types Supported by the VDP**

| LINE MODE REGISTER (D0h–FCh) BITS [3:0] | NAME          | DESCRIPTION                      |
|---|---------------|----------------------------------|
| 0000b                                   | WST SECAM     | Teletext, SECAM                  |
| 0001b                                   | WST PAL B     | Teletext, PAL, System B          |
| 0010b                                   | WST PAL C     | Teletext, PAL, System C          |
| 0011b                                   | WST, NTSC B   | Teletext, NTSC, System B         |
| 0100b                                   | NABTS, NTSC C | Teletext, NTSC, System C         |
| 0101b                                   | NABTS, NTSC D | Teletext, NTSC, System D (Japan) |
| 0110b                                   | CC, PAL       | Closed caption PAL               |
| 0111b                                   | CC, NTSC      | Closed caption NTSC              |
| 1000b                                   | WSS, PAL      | Wide-screen signal, PAL          |
| 1001b                                   | WSS, NTSC     | Wide-screen signal, NTSC         |
| 1010b                                   | VITC, PAL     | Vertical interval timecode, PAL  |
| 1011b                                   | VITC, NTSC    | Vertical interval timecode, NTSC |
| 1100b                                   | VPS, PAL      | Video program system, PAL        |
| 1111b                                   | Active Video  | Active video/full field          |

At power up, the host interface is required to program the VDP-configuration RAM (VDP-CRAM) contents with the lookup table (see Section 9.2.63). This is done through port address C3h. Each read from or write to this address auto increments an internal counter to the next RAM location. To access the VDP-CRAM, the line mode registers (D0h–FCh) must be programmed with FFh to avoid a conflict with the internal microprocessor and the VDP in both writing and reading. Full field mode must also be disabled.

Available VBI lines are from line 6 to line 27 of both field 1 and field 2. Each line can be any VBI mode.

Output data is available either through the VBI-FIFO (B0h) or through dedicated registers at 90h–AFh, both of which are available through the I<sup>2</sup>C port.

## 4.9 VBI FIFO and Ancillary Data in Video Stream

Sliced VBI data can be output as ancillary data in the video stream in the ITU-R BT.656 mode. VBI data is output during the horizontal blanking period following the line from which the data was retrieved. [Table 4-2](#) shows the header format and sequence of the ancillary data inserted into the video stream. This format is also used to store any VBI data into the FIFO. The size of FIFO is 512 bytes. Therefore, the FIFO can store up to 11 lines of teletext data with the NTSC NABTS standard.

Table 4-2. Ancillary Data Format and Sequence

| BYTE NO. | D7 (MSB)           | D6 | D5      | D4         | D3       | D2       | D1                 | D0 (LSB) | DESCRIPTION                |          |  |
|----------|--------------------|----|---------|------------|----------|----------|--------------------|----------|----------------------------|----------|--|
| 0        | 0                  | 0  | 0       | 0          | 0        | 0        | 0                  | 0        | Ancillary data preamble    |          |  |
| 1        | 1                  | 1  | 1       | 1          | 1        | 1        | 1                  | 1        |                            |          |  |
| 2        | 1                  | 1  | 1       | 1          | 1        | 1        | 1                  | 1        |                            |          |  |
| 3        | NEP                | EP | 0       | 1          | 0        | DID2     | DID1               | DID0     | Data ID (DID)              |          |  |
| 4        | NEP                | EP | F5      | F4         | F3       | F2       | F1                 | F0       | Secondary data ID (SDID)   |          |  |
| 5        | NEP                | EP | N5      | N4         | N3       | N2       | N1                 | N0       | Number of 32 bit data (NN) |          |  |
| 6        | Video line # [7:0] |    |         |            |          |          |                    |          | Internal data ID0 (IDID0)  |          |  |
| 7        | 0                  | 0  | 0       | Data error | Match #1 | Match #2 | Video line # [9:8] |          | Internal data ID1 (IDID1)  |          |  |
| 8        | 1. Data            |    |         |            |          |          |                    |          | Data byte                  | 1st word |  |
| 9        | 2. Data            |    |         |            |          |          |                    |          | Data byte                  |          |  |
| 10       | 3. Data            |    |         |            |          |          |                    |          | Data byte                  |          |  |
| 11       | 4. Data            |    |         |            |          |          |                    |          | Data byte                  |          |  |
| •        | •                  |    |         |            |          |          |                    |          | •                          | Nth word |  |
| •        | •                  |    |         |            |          |          |                    |          | •                          |          |  |
|          | — 1. Data          |    |         |            |          |          |                    |          | Data byte                  |          |  |
|          | m. Data            |    |         |            |          |          |                    |          | Data byte                  |          |  |
|          | NEP                | EP | CS[5:0] |            |          |          |                    |          | Check sum                  |          |  |
| 4(N+2)-1 | 0                  | 0  | 0       | 0          | 0        | 0        | 0                  | 0        | Fill byte                  |          |  |

EP: Even parity for D0–D5

NEP: Negated even parity

DID: 91h: Sliced data of VBI lines of first field  
53h: Sliced data of line 24 to end of first field  
55h: Sliced data of VBI lines of second field  
97h: Sliced data of line 24 to end of second field

SDID: This field holds the data format taken from the line mode register of the corresponding line.

NN: Number of Dwords beginning with byte 8 through 4(N+2). This value is the number of Dwords where each Dword is 4 bytes.

IDID0: Transaction video line number [7:0]

IDID1: Bit 0/1 = Transaction video line number [9:8]

Bit 2 = Match 2 flag

Bit 3 = Match 1 flag

Bit 4 = 1 if an error was detected in the EDC block. 0 if not.

CS: Sum of D0–D7 of DID through last data byte

Fill byte: Fill bytes make a multiple of four bytes from byte 0 to last fill byte. For teletext modes, byte 8 is the sync pattern byte. Byte 9 is 1. Data (the first data byte).

#### 4.10 Raw Video Data Output

The TVP5154 decoder can output raw A/D video data at 2× sampling rate for external VBI slicing. This is transmitted as an ancillary data block during the active horizontal portion of the line and during vertical blanking.

## 4.11 Output Formatter

The output formatter is responsible for generating the output digital video stream. The YCbCr digital output can be programmed as 8-bit 4:2:2 or 8-bit ITU-R BT.656 parallel interface standard. Depending on which output mode is selected, the output for each channel can be unscaled data, scaled data, or both scaled and unscaled data interleaved in various ways.

**Table 4-3. Summary of Line Frequencies, Data Rates, and Pixel Counts**

| STANDARDS                         | HORIZONTAL LINE RATE (kHz) | PIXELS PER LINE | ACTIVE PIXELS PER LINE | CLK FREQUENCY (MHz) |
|-----------------------------------|----------------------------|-----------------|------------------------|---------------------|
| NTSC (M, 4.43), ITU-R BT.601      | 15.73426                   | 858             | 720                    | 27.00               |
| PAL (B, D, G, H, I), ITU-R BT.601 | 15.625                     | 864             | 720                    | 27.00               |
| PAL (M), ITU-R BT.601             | 15.73426                   | 858             | 720                    | 27.00               |
| PAL (N), ITU-R BT.601             | 15.625                     | 864             | 720                    | 27.00               |
| SECAM, ITU-R BT.601               | 15.625                     | 864             | 720                    | 27.00               |

## 4.12 Synchronization Signals

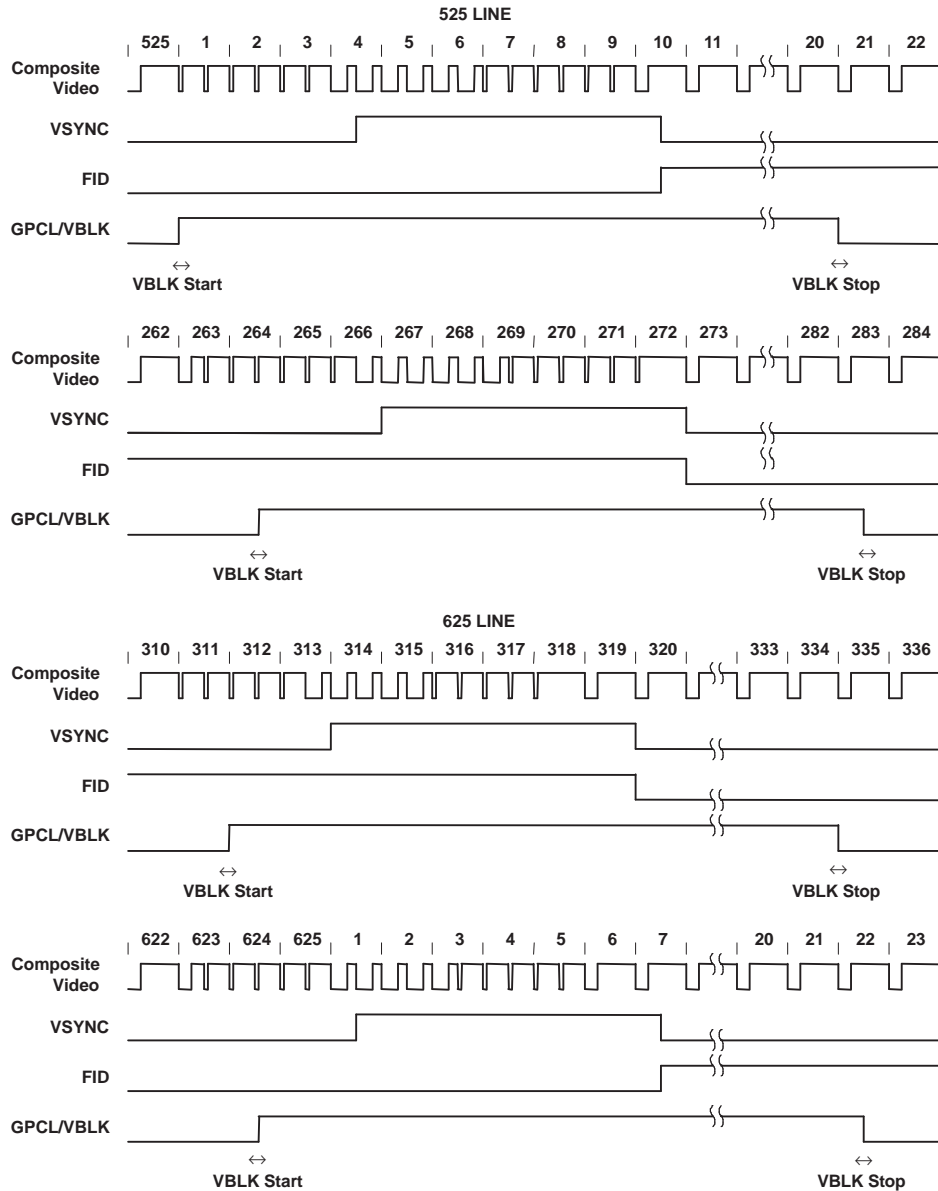
External (discrete) syncs are provided via the following signals:

- VSYNC (vertical sync)
- FID/VLK (field indicator or vertical lock indicator)
- GPCL/VBLK (general-purpose I/O or vertical blanking indicator)
- PALI/HLK (PAL switch indicator or horizontal lock indicator)
- HSYNC (horizontal sync)
- AVID (active video indicator)

VSYNC, FID, PALI, and VBLK are software set and programmable to the CLK pixel count. This allows any possible alignment to the internal pixel count and line count. The default settings for a 525-/625-line video output are shown in [Figure 4-1](#).

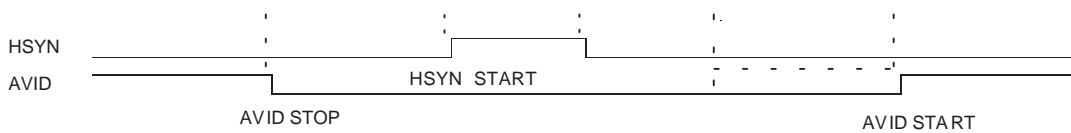
**TVP5154**  
**4-CHANNEL LOW-POWER PAL/NTSC/SECAM VIDEO DECODER**  
**WITH INDEPENDENT SCALERS AND FAST LOCK**

SLES163A—MARCH 2006—REVISED JULY 2006



Line numbering conforms to ITU-R BT.470.

**Figure 4-1. 8-Bit 4:2:2, Timing With 2× Pixel Clock (CLK) Reference**



NOTE: AVID rising edge occurs four CLK cycles early when in ITU-R BT.656 output mode.

**Figure 4-2. Horizontal Synchronization Signals**

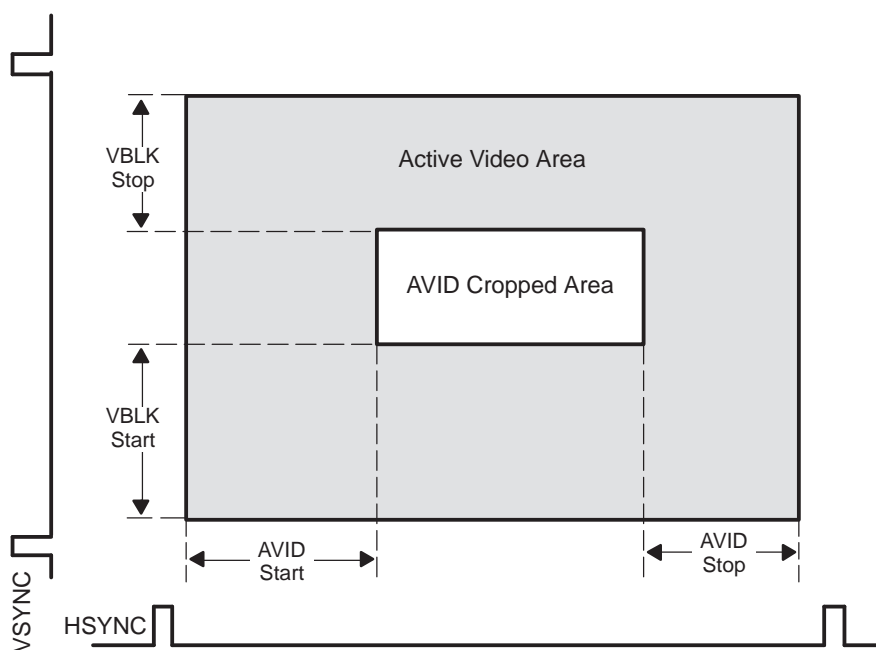
### 4.13 Active Video (AVID) Cropping

AVID cropping provides a means to decrease the amount of video data output. This is accomplished by horizontally blanking a number of AVID pulses and by vertically blanking a number of lines per frame. The horizontal AVID cropping is controlled using registers 11h and 12h for start pixels MSB and LSB, respectively.

Registers 13h and 14h provide access to stop pixels MSB and LSB, respectively. The vertical AVID cropping is controlled using the vertical blanking (VBLK) start and stop registers at addresses 18h and 19h. [Figure 4-3](#) shows an AVID application.

AVID cropping can be independently controlled for scaled (registers 25h, 26h, 29h, and 2Ah) and unscaled (registers 11h thru 14h) data streams. AVID start and stop must be changed in multiples of two pixels to ensure correct UV alignment.

Additionally, AVID start and stop can be configured to include the SAV- and EAV-embedded sync signals or to exclude them, and to either include or exclude ITU656 ancillary data.



**Figure 4-3. AVID Application**

### 4.14 Embedded Syncs

Standards with embedded syncs insert SAV and EAV codes into the data stream at the beginning and end of horizontal blanking. These codes contain the V and F bits that also define vertical timing. F and V change on EAV. [Table 4-4](#) gives the format of the SAV and EAV codes.

H equals 1 always indicates EAV. H equals 0 always indicates SAV. The alignment of V and F to the line and field counter varies depending on the standard. Please refer to ITU-R BT.656 for more information on embedded syncs.

The P bits are protection bits:

- P3 = V x or
- H P2 = F x or
- H P1 = F x or
- V P0 = F x or
- V x or H

Table 4-4. EAV and SAV Sequence

|             | 8-BIT DATA |    |    |    |    |    |    |    |
|-------------|------------|----|----|----|----|----|----|----|
|             | D7 (MSB)   | D6 | D5 | D4 | D3 | D2 | D1 | D0 |
| Preamble    | 1          | 1  | 1  | 1  | 1  | 1  | 1  | 1  |
| Preamble    | 0          | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
| Preamble    | 0          | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
| Status word | 1          | F  | V  | H  | P3 | P2 | P1 | P0 |

The status word may be modified in order to pass information about whether the current data corresponds to scaled or unscaled data. See register 1Fh for more information.

#### 4.15 Clock and Data Control

Figure 4-4 shows a logical schematic of the data and clock control signals.

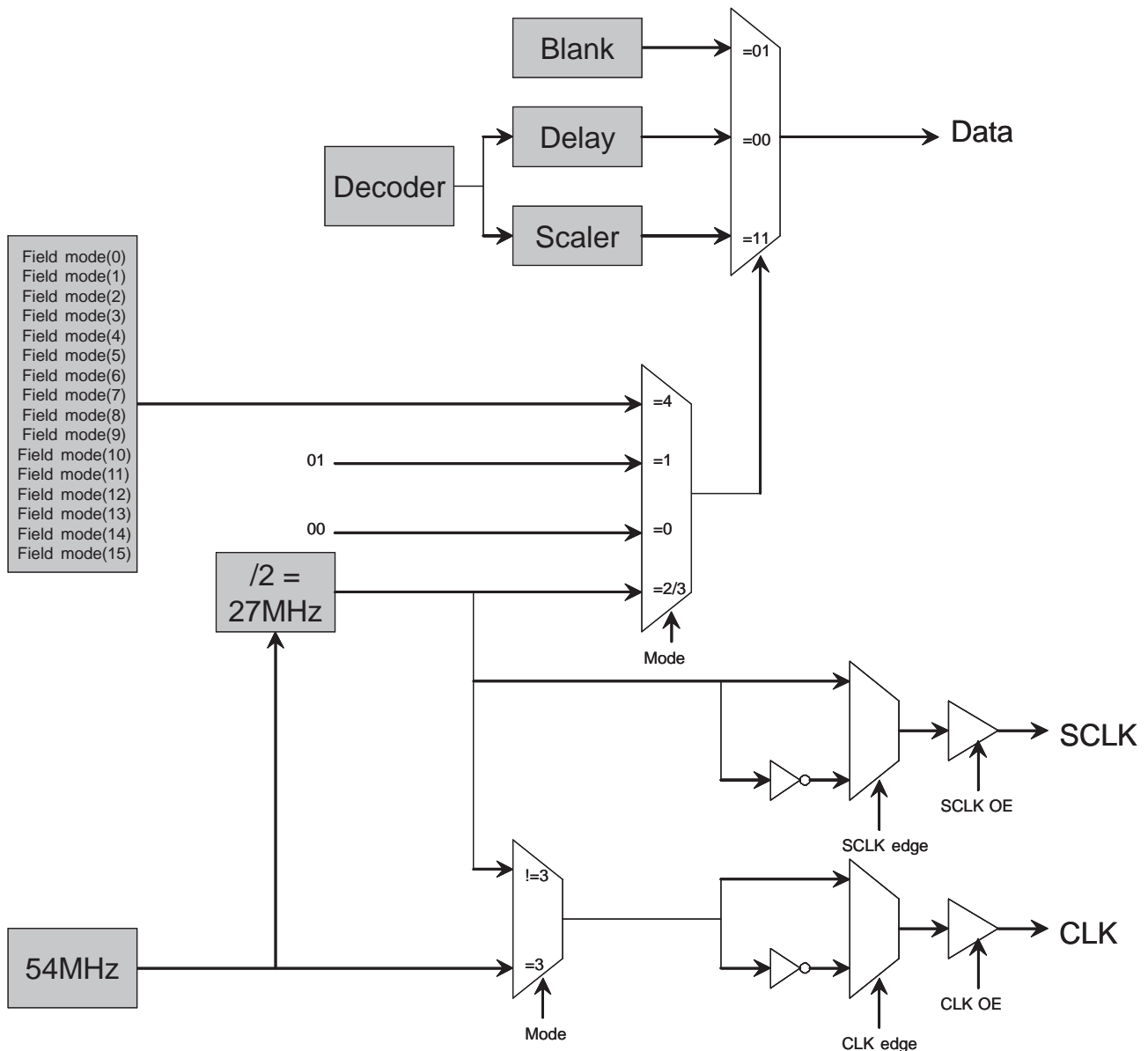


Figure 4-4. Clock and Data Control

## 5 I<sup>2</sup>C Host Interface

The I<sup>2</sup>C standard consists of two signals, serial input/output data line (SDA) and input/output clock line (SCL), which carry information between the devices connected to the bus. The input pins I2CA0 and I2CA1 are used to select the slave address to which the device responds. Although the I<sup>2</sup>C system can be multimastered, the TVP5154 decoder functions as a slave device only.

Both SDA and SCL must be connected to IOVDD via pullup resistors. When the bus is free, both lines are high. The slave address select terminals (I2CA0 and I2CA1) enable the use of four TVP5154 decoders on the same I<sup>2</sup>C bus. At the trailing edge of reset, the status of the I2CA0 and I2CA1 lines are sampled to determine the device address used. [Table 5-1](#) summarizes the terminal functions of the I<sup>2</sup>C-mode host interface. [Table 5-2](#) shows the device address selection options.

**Table 5-1. I<sup>2</sup>C Terminal Description**

| SIGNAL | TYPE             | DESCRIPTION             |
|--------|------------------|-------------------------|
| I2CA0  | I                | Slave address selection |
| I2CA1  | I                | Slave address selection |
| SCL    | I/O (open drain) | Input/output clock line |
| SDA    | I/O (open drain) | Input/output data line  |

**Table 5-2. I<sup>2</sup>C Host Interface Device Addresses**

| A6 | A5 | A4 | A3 | A2 | A1 (I2CA1) | A0 (I2CA0) | R/W | HEX   |
|----|----|----|----|----|------------|------------|-----|-------|
| 1  | 0  | 1  | 1  | 1  | 0          | 0          | 1/0 | B9/B8 |
| 1  | 0  | 1  | 1  | 1  | 0          | 1          | 1/0 | BB/BA |
| 1  | 0  | 1  | 1  | 1  | 1          | 0          | 1/0 | BD/BC |
| 1  | 0  | 1  | 1  | 1  | 1          | 1          | 1/0 | BF/BE |

Data transfer rate on the bus is up to 400 kbit/s. The number of interfaces connected to the bus is dependent on the bus capacitance limit of 400 pF. The data on the SDA line must be stable during the high period of the SCL, except for start and stop conditions. The high or low state of the data line can only change with the clock signal on the SCL line being low. A high-to-low transition on the SDA line while the SCL is high indicates an I<sup>2</sup>C start condition. A low-to-high transition on the SDA line while the SCL is high indicates an I<sup>2</sup>C stop condition.

Every byte placed on the SDA must be eight bits long. The number of bytes that can be transferred is unrestricted. Each byte must be followed by an acknowledge bit. The acknowledge-related clock pulse is generated by the I<sup>2</sup>C master.

To simplify programming of each of the four decoder channels, a single I<sup>2</sup>C write transaction can be transmitted to any one or more of the four cores in parallel. This reduces the time required to download firmware or to configure the device when all channels are to be configured in the same manner. It also enables the addresses for all registers to be common across all decoders.

I<sup>2</sup>C sub-address 0xFE contains four bits, with each bit corresponding to one of the decoder cores. If this bit is set, I<sup>2</sup>C write transactions are sent to the corresponding decoder core. If the bit is 0, the corresponding decoder does not receive the I<sup>2</sup>C write transactions.

I<sup>2</sup>C sub-address 0xFF contains four bits, with each bit corresponding to one of the decoder cores. If this bit is set, I<sup>2</sup>C read transactions are sent to the corresponding decoder core. Note, only one of the bits in this register should be set at a given time, ensuring that only one decoder core is accessed at a time for read operations. If more than one bit is set, the lowest set bit number corresponds to the core that responds to the read transaction.

Note, when register 0xFE is written to with any value, register 0xFF is set to 0x00. Likewise, when register 0xFF is written to with any value, register 0xFE is set to 0x00.

## 5.1 I<sup>2</sup>C Write Operation

Data transfers occur utilizing the following illustrated formats.

An I<sup>2</sup>C master initiates a write operation to the TVP5154 decoder by generating a start condition (S) followed by the TVP5154 I<sup>2</sup>C address (as shown below), in MSB first bit order, followed by a 0 to indicate a write cycle. After receiving an acknowledge from the TVP5154 decoder, the master presents the sub-address of the register, or the first of a block of registers it wants to write, followed by one or more bytes of data, MSB first. The TVP5154 decoder acknowledges each byte after completion of each transfer. The I<sup>2</sup>C master terminates the write operation by generating a stop condition (P).

|  |          |          |          |          |          |          |          |          |
|--|----------|----------|----------|----------|----------|----------|----------|----------|
| <b>Step 1</b>                                    | <b>0</b> |          |          |          |          |          |          |          |
| I <sup>2</sup> C start (master)                  | S        |          |          |          |          |          |          |          |
| <b>Step 2</b>                                    | <b>7</b> | <b>6</b> | <b>5</b> | <b>4</b> | <b>3</b> | <b>2</b> | <b>1</b> | <b>0</b> |
| I <sup>2</sup> C general address (master)        | 1        | 0        | 1        | 1        | 1        | 0        | X        | 0        |
| <b>Step 3</b>                                    | <b>9</b> |          |          |          |          |          |          |          |
| I <sup>2</sup> C acknowledge (slave)             | A        |          |          |          |          |          |          |          |
| <b>Step 4</b>                                    | <b>7</b> | <b>6</b> | <b>5</b> | <b>4</b> | <b>3</b> | <b>2</b> | <b>1</b> | <b>0</b> |
| I <sup>2</sup> C write register address (master) | addr     | addr     | addr     | addr     | addr     | addr     | addr     | addr     |
| <b>Step 5</b>                                    | <b>9</b> |          |          |          |          |          |          |          |
| I <sup>2</sup> C acknowledge (slave)             | A        |          |          |          |          |          |          |          |
| <b>Step 6</b>                                    | <b>7</b> | <b>6</b> | <b>5</b> | <b>4</b> | <b>3</b> | <b>2</b> | <b>1</b> | <b>0</b> |
| I <sup>2</sup> C write data (master)             | Data     | Data     | Data     | Data     | Data     | Data     | Data     | Data     |
| <b>Step 7<sup>(1)</sup></b>                      | <b>9</b> |          |          |          |          |          |          |          |
| I <sup>2</sup> C acknowledge (slave)             | A        |          |          |          |          |          |          |          |
| <b>Step 8</b>                                    | <b>0</b> |          |          |          |          |          |          |          |
| I <sup>2</sup> C stop (master)                   | P        |          |          |          |          |          |          |          |

(1) Repeat steps 6 and 7 until all data have been written.

## 5.2 I<sup>2</sup>C Read Operation

The read operation consists of two phases. The first phase is the address phase. In this phase, an I<sup>2</sup>C master initiates a write operation to the TVP5154 decoder by generating a start condition (S) followed by the TVP5154 I<sup>2</sup>C address, in MSB first bit order, followed by a 0 to indicate a write cycle. After receiving acknowledges from the TVP5154 decoder, the master presents the sub-address of the register or the first of a block of registers it wants to read. After the cycle is acknowledged, the master terminates the cycle immediately by generating a stop condition (P).

The second phase is the data phase. In this phase, an I<sup>2</sup>C master initiates a read operation to the TVP5154 decoder by generating a start condition followed by the TVP5154 I<sup>2</sup>C address (as shown below for a read operation), in MSB first bit order, followed by a 1 to indicate a read cycle. After an acknowledge from the TVP5154 decoder, the I<sup>2</sup>C master receives one or more bytes of data from the TVP5154 decoder. The I<sup>2</sup>C master acknowledges the transfer at the end of each byte. After the last data byte desired has been transferred from the TVP5154 decoder to the master, the master generates a not acknowledge followed by a stop.



### Read Phase 1

|   |          |          |          |          |          |          |          |          |
|---|----------|----------|----------|----------|----------|----------|----------|----------|
| <b>Step 1</b>                                   | <b>0</b> |          |          |          |          |          |          |          |
| I <sup>2</sup> C start (master)                 | S        |          |          |          |          |          |          |          |
| <b>Step 2</b>                                   | <b>7</b> | <b>6</b> | <b>5</b> | <b>4</b> | <b>3</b> | <b>2</b> | <b>1</b> | <b>0</b> |
| I <sup>2</sup> C general address (master)       | 1        | 0        | 1        | 1        | 1        | 0        | X        | 0        |
| <b>Step 3</b>                                   | <b>9</b> |          |          |          |          |          |          |          |
| I <sup>2</sup> C acknowledge (slave)            | A        |          |          |          |          |          |          |          |
| <b>Step 4</b>                                   | <b>7</b> | <b>6</b> | <b>5</b> | <b>4</b> | <b>3</b> | <b>2</b> | <b>1</b> | <b>0</b> |
| I <sup>2</sup> C read register address (master) | addr     | addr     | addr     | addr     | addr     | addr     | addr     | addr     |
| <b>Step 5</b>                                   | <b>9</b> |          |          |          |          |          |          |          |
| I <sup>2</sup> C acknowledge (slave)            | A        |          |          |          |          |          |          |          |
| <b>Step 6</b>                                   | <b>0</b> |          |          |          |          |          |          |          |
| I <sup>2</sup> C stop (master)                  | P        |          |          |          |          |          |          |          |

### Read Phase 2

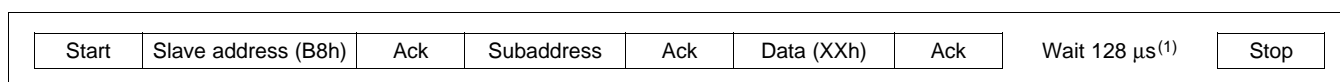
|   |          |          |          |          |          |          |          |          |
|---|----------|----------|----------|----------|----------|----------|----------|----------|
| <b>Step 7</b>                             | <b>0</b> |          |          |          |          |          |          |          |
| I <sup>2</sup> C start (master)           | S        |          |          |          |          |          |          |          |
| <b>Step 8</b>                             | <b>7</b> | <b>6</b> | <b>5</b> | <b>4</b> | <b>3</b> | <b>2</b> | <b>1</b> | <b>0</b> |
| I <sup>2</sup> C general address (master) | 1        | 0        | 1        | 1        | 1        | 0        | X        | 1        |
| <b>Step 9</b>                             | <b>9</b> |          |          |          |          |          |          |          |
| I <sup>2</sup> C acknowledge (slave)      | A        |          |          |          |          |          |          |          |
| <b>Step 10</b>                            | <b>7</b> | <b>6</b> | <b>5</b> | <b>4</b> | <b>3</b> | <b>2</b> | <b>1</b> | <b>0</b> |
| I <sup>2</sup> C read data (slave)        | Data     | Data     | Data     | Data     | Data     | Data     | Data     | Data     |
| <b>Step 11<sup>(1)</sup></b>              | <b>9</b> |          |          |          |          |          |          |          |
| I <sup>2</sup> C not acknowledge (master) | A        |          |          |          |          |          |          |          |
| <b>Step 12</b>                            | <b>0</b> |          |          |          |          |          |          |          |
| I <sup>2</sup> C stop (master)            | P        |          |          |          |          |          |          |          |

(1) Repeat steps 10 and 11 for all bytes read. Master does not acknowledge the last read data received.

#### 5.2.1 I<sup>2</sup>C Timing Requirements

The TVP5154 decoder requires delays in the I<sup>2</sup>C accesses to accommodate its internal processor's timing. In accordance with I<sup>2</sup>C specifications, the TVP5154 decoder holds the I<sup>2</sup>C clock line (SCL) low to indicate the wait period to the I<sup>2</sup>C master. If the I<sup>2</sup>C master is not designed to check for the I<sup>2</sup>C clock line held-low condition, the maximum delays must always be inserted where required. These delays are of variable length; maximum delays are indicated in the following diagram:

**Table 5-3. I<sup>2</sup>C Timing**



(1) If the SCL pin is not monitored by the master to enable pausing, a delay of 128 μs should be inserted between transactions for registers 00h through 8Fh.

## 6 Clock Circuits

An internal line-locked PLL generates the system and pixel clocks. A 14.31818-MHz clock is required to drive the PLL. This may be input to the TVP5154 decoder on terminal 124 (XIN), or a crystal of 14.31818-MHz fundamental resonant frequency may be connected across terminals 123 and 124 (XIN and XOUT). Figure 6-1 shows the reference clock configurations. For the example crystal circuit shown (a parallel-resonant crystal with 14.31818-MHz fundamental frequency), the external capacitors must have the following relationship:

$$C_{L1} = C_{L2} = 2C_L - C_{STRAY}$$

where  $C_{STRAY}$  is the terminal capacitance with respect to ground. Figure 6-1 shows the reference clock configurations.

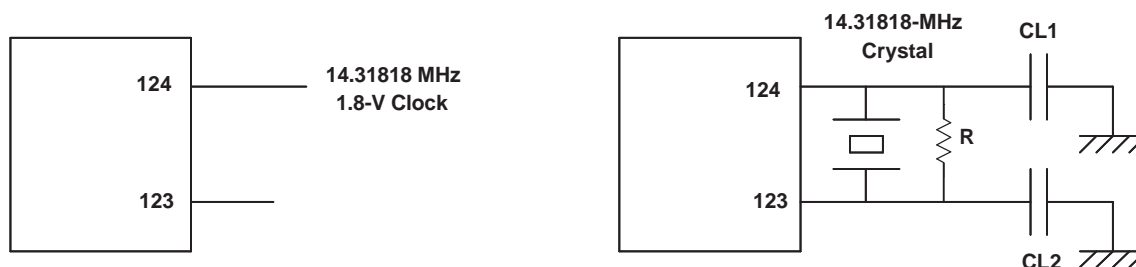


Figure 6-1. Clock and Crystal Connectivity

## 7 Genlock Control and RTC

A Genlock control (GLCO) function is provided to support a standard video encoder to synchronize its internal color oscillator for properly reproduced color with unstable timebase sources like VCRs.

The frequency control word of the internal color subcarrier digital control oscillator (DTO) and the subcarrier phase reset bit are transmitted via the GLCO terminal. The frequency control word is a 23-bit binary number. The frequency of the DTO can be calculated from the following equation:

$$F_{dto} = \frac{F_{ctrl}}{2^{23}} \times F_{clk} \quad (1)$$

where  $F_{dto}$  is the frequency of the DTO,  $F_{ctrl}$  is the 23-bit DTO frequency control, and  $F_{clk}$  is the frequency of the CLK.

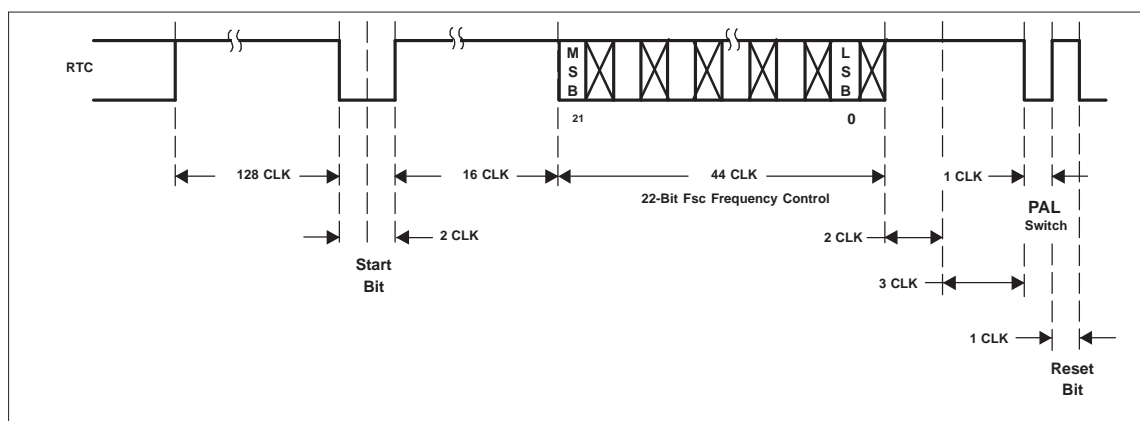
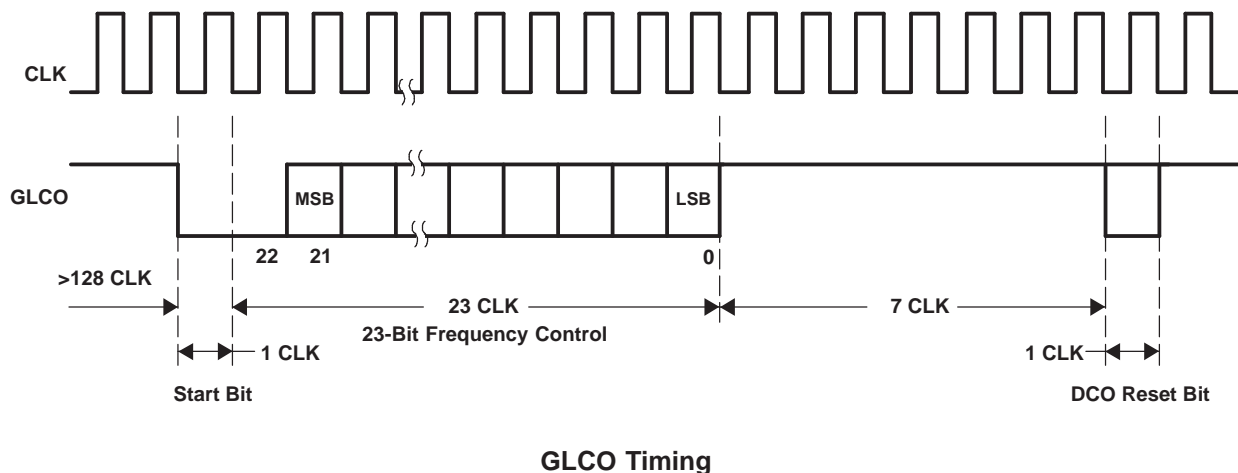
### 7.1 TVP5154 Genlock Control Interface

A write of 1 to bit 4 of the chrominance control register at I<sup>2</sup>C subaddress 1Ah causes the subcarrier DTO phase reset bit to be sent on the next scan line on GLCO. The active-low reset bit occurs seven CLKs after the transmission of the last bit of DCO frequency control. Upon the transmission of the reset bit, the phase of the TVP5154 internal subcarrier DCO is reset to zero.

A Genlock slave device can be connected to the GLCO terminal and uses the information on GLCO to synchronize its internal color phase DCO to achieve clean line and color lock.

### 7.2 RTC Mode

Figure 7-1 shows the timing diagram of the RTC mode. Clock rate for the RTC mode is four times slower than the GLCO clock rate. For PLL frequency control, the upper 22 bits are used. Each frequency control bit is two clock cycles long. The active-low reset bit occurs six CLKs after the transmission of the last bit of PLL frequency control.



## 8 Power-Up, Reset, and Power-Down Sequence (Required)

Terminals 121 (RESETB) and 122 (PDN) work together to put the TVP5154 decoder into one of three modes. [Table 8-1](#) shows the configuration.

After power up, the device is in an unknown state with its outputs undefined until it receives a RESETB active low for at least 200 ns. The power supplies should be active and stable for 10 ms before RESETB becomes inactive. There are no power-sequencing requirements, except that all power supplies should become active and stable within 500 ms of each other.

After each power-up and hardware reset, this procedure must be followed:

1. Wait at least 1 ms. Each decoder must be started by writing 0x00h to register 7Fh for all four decoders.
2. Wait at least 1 ms. Check the status of the TVP5154 by doing an I<sup>2</sup>C read of the version number, register 81h, for all four decoders.
3. Verify that the value 0x54h is read.
4. If the value 0x54h is **not** read, toggle the TVP5154 reset pin (RESETB, pin number 121).

This procedure should be repeated if necessary until the value 0x54h is read from register 81h for all four decoders.

**Table 8-1. Reset and Power-Down Modes**

| PDN | RESETB | CONFIGURATION              |
|-----|--------|----------------------------|
| 0   | 0      | Reserved (undefined state) |
| 0   | 1      | Powers down the decoder    |
| 1   | 0      | Resets the decoder         |
| 1   | 1      | Normal operation           |

## 9 Internal Control Registers

### 9.1 Overview

The TVP5154 decoder is initialized and controlled by sets of internal registers that set all device operating parameters. Communication between the external controller and the TVP5154 decoder is through the I<sup>2</sup>C. Two sets of registers exist, direct and indirect. Table 9-1 shows the summary of the direct registers. Reserved registers must not be written. Reserved bits in the defined registers must be written with 0s, unless otherwise noted. The detailed programming information of each register is described in the following sections.

I<sup>2</sup>C register 0xFE controls which of the four decoders receives I<sup>2</sup>C commands. I<sup>2</sup>C register 0xFF controls which decoder core responds to I<sup>2</sup>C reads. Note, for a read operation, it is necessary to perform a write first, in order to set the desired sub-address for reading.

After power up and the hardware reset, each decoder must be started by writing 0x00h to register 7Fh for all four decoders.

**Table 9-1. Direct Register Summary**

| REGISTER FUNCTION                                 | ADDRESS | DEFAULT | R/W <sup>(1)</sup> |
|---|---------|---------|--------------------|
| Video input source selection #1                   | 00h     | 00h     | R/W                |
| Analog channel controls                           | 01h     | 15h     | R/W                |
| Operation mode controls                           | 02h     | 00h     | R/W                |
| Miscellaneous controls                            | 03h     | 01h     | R/W                |
| Autoswitch mask                                   | 04h     | DCh     | R/W                |
| Clock control                                     | 05h     | 08h     | R/W                |
| Color killer threshold control                    | 06h     | 10h     | R/W                |
| Luminance processing control #1                   | 07h     | 60h     | R/W                |
| Luminance processing control #2                   | 08h     | 00h     | R/W                |
| Brightness control                                | 09h     | 80h     | R/W                |
| Color saturation control                          | 0Ah     | 80h     | R/W                |
| Hue control                                       | 0Bh     | 00h     | R/W                |
| Contrast control                                  | 0Ch     | 80h     | R/W                |
| Outputs and data rates select                     | 0Dh     | 47h     | R/W                |
| Luminance processing control #3                   | 0Eh     | 00h     | R/W                |
| Configuration shared pins                         | 0Fh     | 08h     | R/W                |
| Reserved  | 10h     |         |                    |
| Active video cropping start MSB for unscaled data | 11h     | 00h     | R/W                |
| Active video cropping start LSB for unscaled data | 12h     | 00h     | R/W                |
| Active video cropping stop MSB for unscaled data  | 13h     | 00h     | R/W                |
| Active video cropping stop LSB for unscaled data  | 14h     | 00h     | R/W                |
| Genlock/RTC                                       | 15h     | 01h     | R/W                |
| Horizontal sync start                             | 16h     | 80h     | R/W                |

(1) R = Read only, W = Write only, R/W = Read and write

**Table 9-1. Direct Register Summary (continued)**

| REGISTER FUNCTION                   | ADDRESS | DEFAULT | R/W <sup>(1)</sup> |
|-------------------------------------|---------|---------|--------------------|
| Ancillary SAV/EAV control           | 17h     | 52h     | R/W                |
| Vertical blanking start             | 18h     | 00h     | R/W                |
| Vertical blanking stop              | 19h     | 00h     | R/W                |
| Chrominance processing control #1   | 1Ah     | 0Ch     | R/W                |
| Chrominance processing control #2   | 1Bh     | 14h     | R/W                |
| Interrupt reset register B          | 1Ch     | 00h     | R/W                |
| Interrupt enable register B         | 1Dh     | 00h     | R/W                |
| Interrupt configuration register B  | 1Eh     | 00h     | R/W                |
| Output control                      | 1Fh     | 00h     | R/W                |
| Reserved                            | 20h     |         |                    |
| I <sup>2</sup> C indirect registers | 21h–24h | 00h     | R/W                |
| AVID start/control for scaled data  | 25h–26h | 00h     | R/W                |
| Reserved                            | 27h     |         |                    |
| Video standard                      | 28h     | 00h     | R/W                |
| AVID stop for scaled data           | 29h–2Ah | 00h     | R/W                |
| Reserved                            | 2Bh     |         |                    |
| Cb gain factor                      | 2Ch     |         | R                  |
| Cr gain factor                      | 2Dh     |         | R                  |
| Reserved                            | 2Eh–2Fh |         |                    |
| 656 Revision Select                 | 30      | 00h     | R/W                |
| Reserved                            | 31h–7Fh |         |                    |
| MSB of device ID                    | 80h     | 51h     | R                  |
| LSB of device ID                    | 81h     | 54h     | R                  |
| ROM major version                   | 82h     | 02h     | R                  |
| ROM minor version                   | 83h     | 00h     | R                  |
| Vertical line count MSB             | 84h     |         | R                  |
| Vertical line count LSB             | 85h     |         | R                  |
| Interrupt status register B         | 86h     |         | R                  |
| Interrupt active register B         | 87h     |         | R                  |
| Status register #1                  | 88h     |         | R                  |
| Status register #2                  | 89h     |         | R                  |
| Status register #3                  | 8Ah     |         | R                  |
| Status register #4                  | 8Bh     |         | R                  |
| Status register #5                  | 8Ch     |         | R                  |
| Reserved                            | 8Dh–8Fh |         |                    |
| Closed caption data registers       | 90h–93h |         | R                  |
| WSS data registers                  | 94h–99h |         | R                  |
| VPS data registers                  | 9Ah–A6h |         | R                  |
| VITC data registers                 | A7h–AFh |         | R                  |
| VBI FIFO read data                  | B0h     |         | R                  |
| Teletext filter 1                   | B1h–B5h | 00h     | R/W                |
| Teletext filter 2                   | B6h–BAh | 00h     | R/W                |
| Teletext filter enable              | BBh     | 00h     | R/W                |
| Reserved                            | BCh–BFh |         |                    |
| Interrupt status register A         | C0h     | 00h     | R/W                |
| Interrupt enable register A         | C1h     | 00h     | R/W                |
| Interrupt configuration             | C2h     | 04h     | R/W                |

**Table 9-1. Direct Register Summary (continued)**

| REGISTER FUNCTION                   | ADDRESS        | DEFAULT    | R/W <sup>(1)</sup> |
|-------------------------------------|----------------|------------|--------------------|
| VDP configuration RAM data          | C3h            | B8h        | R/W                |
| Configuration RAM address low byte  | C4h            | 1Fh        | R/W                |
| Configuration RAM address high byte | C5h            | 00h        | R/W                |
| VDP status register                 | C6h            |            | R                  |
| FIFO word count                     | C7h            |            | R                  |
| FIFO interrupt threshold            | C8h            | 80h        | R/W                |
| FIFO reset                          | C9h            | 00h        | W                  |
| Line number interrupt               | CAh            | 00h        | R/W                |
| Pixel alignment register low byte   | CBh            | 4Eh        | R/W                |
| Pixel alignment register high byte  | CCh            | 00h        | R/W                |
| FIFO output control                 | CDh            | 01h        | R/W                |
| Reserved                            | CEh            |            |                    |
| Full field enable                   | CFh            | 00h        | R/W                |
| Line mode registers                 | D0h<br>D1h–FBh | 00h<br>FFh | R/W                |
| Full field mode register            | FC h           | 7Fh        | R/W                |
| Reserved                            | FDh            |            |                    |
| Decoder core write enables          | FEh            | 0Fh        | R/W                |
| Decoder core read enables           | FFh            | 00h        | R/W                |

## 9.2 Direct Register Definitions

Direct registers are written to by performing a 3-byte I<sup>2</sup>C transaction:

START : DEVICE\_ID : SUB\_ADDRESS : DATA : STOP

Each direct register is eight bits wide.

### 9.2.1 Video Input Source Selection #1 Register

|          |          |          |              |          |                            |          |                   |
|----------|----------|----------|--------------|----------|----------------------------|----------|-------------------|
| Address  | 00h      |          |              |          |                            |          |                   |
| Default  | 00h      |          |              |          |                            |          |                   |
| <b>7</b> | <b>6</b> | <b>5</b> | <b>4</b>     | <b>3</b> | <b>2</b>                   | <b>1</b> | <b>0</b>          |
| Reserved |          |          | Black output | Reserved | Channel n source selection |          | S-video selection |

Channel n source selection:

0 = AIPnA selected (default)

1 = AIPnB selected

**Table 9-2. Analog Channel and Video Mode Selection**

|           | INPUT(S) SELECTED            | ADDRESS 00 |       |
|-----------|------------------------------|------------|-------|
|           |                              | BIT 1      | BIT 0 |
| Composite | AIPnA (default)              | 0          | 0     |
|           | AIPnB                        | 1          | 0     |
| S-Video   | AIPnA (luma), AIPnB (chroma) | x          | 1     |

Where n = 1, 2, 3, 4

Black output:

- 0 = Normal operation (default)
- 1 = Force black screen output (outputs synchronized)
  - a. Forced to 10h in normal mode
  - b. Forced to 01h in extended mode

### 9.2.2 Analog Channel Controls Register

|          |     |   |   |                          |   |                        |   |
|----------|-----|---|---|--------------------------|---|------------------------|---|
| Address  | 01h |   |   |                          |   |                        |   |
| Default  | 15h |   |   |                          |   |                        |   |
| 7        | 6   | 5 | 4 | 3                        | 2 | 1                      | 0 |
| Reserved |     |   | 1 | Automatic offset control |   | Automatic gain control |   |

Automatic offset control:

- 00 = Disabled
- 01 = Automatic offset enabled (default)
- 10 = Reserved
- 11 = Offset level frozen to the previously set value

Automatic gain control (AGC):

- 00 = Disabled (fixed gain value)
- 01 = AGC enabled (default)
- 10 = Reserved
- 11 = AGC frozen to the previously set value

### 9.2.3 Operation Mode Controls Register

|         |     |  |
|---------|-----|--|
| Address | 02h |  |
| Default | 00h |  |

| 7              | 6                            | 5           | 4 | 3                  | 2                           | 1                 | 0               |
|----------------|------------------------------|-------------|---|--------------------|-----------------------------|-------------------|-----------------|
| Fast lock mode | Color burst reference enable | TV/VCR mode |   | White peak disable | Color subcarrier PLL frozen | Luma peak disable | Power down mode |

Fast lock mode:

- 0 = Normal operation (default)
- 1 = Fast lock mode. Locks within three fields if stable input signal and forced video standard.

Color burst reference enable:

- 0 = Color burst reference for AGC disabled (default)
- 1 = Color burst reference for AGC enabled

TV/VCR mode:

- 00 = Automatic mode determined by the internal detection circuit (default)
- 01 = Reserved
- 10 = VCR (nonstandard video) mode
- 11 = TV (standard video) mode

With automatic detection enabled, unstable or nonstandard syncs on the input video forces the detector into the VCR mode. This turns off the comb filters and turns on the chroma trap filter.

White peak disable:

- 0 = White peak protection enabled (default)
- 1 = White peak protection disabled

Color subcarrier PLL frozen:

- 0 = Color subcarrier PLL increments by the internally generated phase increment (default). GLCO pin outputs the frequency increment.
- 1 = Color subcarrier PLL stops operating. GLCO pin outputs the frozen frequency increment.

Luma peak disable

- 0 = Luma peak processing enabled (default)
- 1 = Luma peak processing disabled

Power-down mode:

- 0 = Normal operation (default)
- 1 = Power-down mode. A/Ds are turned off and internal clocks are reduced to minimum.



### 9.2.4 Miscellaneous Control Register

|          |          |                    |                    |                            |   |                          |                   |
|----------|----------|--------------------|--------------------|----------------------------|---|--------------------------|-------------------|
| Address  | 03h      |                    |                    |                            |   |                          |                   |
| Default  | 01h      |                    |                    |                            |   |                          |                   |
| <b>7</b> | <b>6</b> | <b>5</b>           | <b>4</b>           | <b>3</b>                   | <b>2</b>  | <b>1</b>                 | <b>0</b>          |
| VBKO     | GPCL pin | GPCL output enable | Lock status (HVLK) | YCbCr output enable(TVPOE) | HSYNC, VSYNC/PALI, AVID, FID/GLCO output enable | Vertical blanking on/off | CLK output enable |

VBKO (pins 41, 60, 83, 102) function select:

- 0 = GPCL (default)
- 1 = VBLK

Note, if these pins are not configured as outputs, they must not be left floating. A 10-kΩ pulldown resistor is recommended if not driven externally.

GPCL (data is output based on state of bit 5):

- 0 = GPCL outputs 0 (default)
- 1 = GPCL outputs 1

GPCL output enable:<sup>(1)</sup>

- 0 = GPCL is inactive (default).
- 1 = GPCL is output.

Note, if these pins are not configured as outputs, they must not be left floating. A 10-kΩ pulldown resistor is recommended if not driven externally.

<sup>(1)</sup>GPCL should not be programmed to be 0 when register 0Fh bit 1 is '1 (programmed to be GPCL/VBLK).

Lock status (HVLK) (configured along with register 0Fh, see [Figure 9-1](#) for the relationship between the configuration shared pins):

- 0 = Terminal VSYNC/PALI outputs the PAL indicator (PALI) signal and terminal FID/GLCO outputs the field ID (FID) signal (default) (if terminals are configured to output PALI and FID in register 0Fh).
- 1 = Terminal VSYNC/PALI outputs the horizontal lock indicator (HLK) and terminal FID outputs the vertical lock indicator (VLK) (if terminals are configured to output PALI and FID in register 0Fh).

These are additional functionalities that are provided for ease of use.

YCbCr output enable:

- 0 = YOUT[7:0] high impedance (default)
- 1 = YOUT[7:0] active

Note, if these pins are not configured as outputs, they must not be left floating. A 10-kΩ pulldown resistor is recommended if not driven externally.

HSYNC, VSYNC/PALI, active video indicator (AVID), and FID/GLCO output enables:

- 0 = HSYNC, VSYNC/PALI, AVID, and FID/GLCO are high impedance (default).
- 1 = HSYNC, VSYNC/PALI, AVID, and FID/GLCO are active.

Note, if these pins are not configured as outputs, they must not be left floating. A 10-kΩ pulldown resistor is recommended if not driven externally.

Vertical blanking on/off:

- 0 = Vertical blanking (VBLK) off (default)
- 1 = Vertical blanking (VBLK) on

CLK output enable:

- 0 = CLK output is high impedance.
- 1 = CLK output is enabled (default).

Note: CLK edge and SCLK are configured through register 05h.

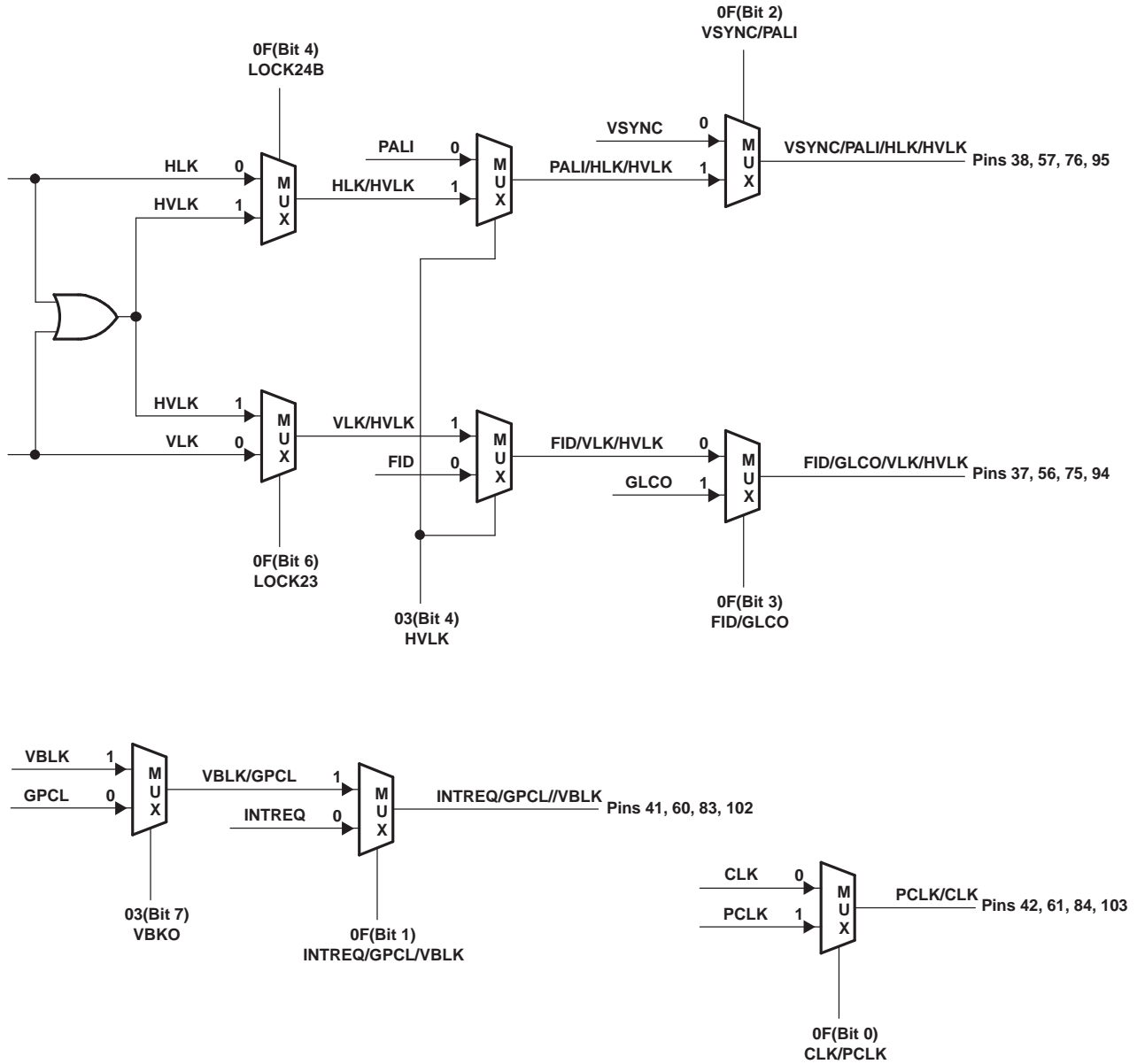
**Table 9-3. Digital Output Control**

| REGISTER 03h,<br>BIT 3 (TVPOE) <sup>(1)</sup> | REGISTER C2h,<br>BIT 2 (VDPOE) <sup>(1)</sup> | YCbCr OUTPUT   |
|---|---|----------------|
| 0   | X   | High impedance |
| X   | 0   | High impedance |
| 1   | 1   | Active         |

<sup>(1)</sup> VDPOE default is 1 and TVPOE default is 0.

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NOTE: Also refer to the configuration shared pins register at subaddress 0Fh.

**Figure 9-1. Configuration Shared Pins**

### 9.2.5 Autoswitch Mask Register

|         |     |  |
|---------|-----|--|
| Address | 04h |  |
| Default | DCh |  |

| 7        | 6 | 5       | 4        | 3        | 2        | 1        | 0 |
|----------|---|---------|----------|----------|----------|----------|---|
| Reserved |   | SEC_OFF | N443_OFF | PALN_OFF | PALM_OFF | Reserved |   |

**N443\_OFF:**

- 0 = NTSC443 is unmasked from the autoswitch process. Autoswitch does switch to NTSC443.
- 1 = NTSC443 is masked from the autoswitch process. Autoswitch does not switch to NTSC443 (default).

**PALN\_OFF:**

- 0 = PAL-N is unmasked from the autoswitch process. Autoswitch does switch to PAL-N.
- 1 = PAL-N is masked from the autoswitch process. Autoswitch does not switch to PAL-N (default).

**PALM\_OFF:**

- 0 = PAL-M is unmasked from the autoswitch process. Autoswitch does switch to PAL-M.
- 1 = PAL-M is masked from the autoswitch process. Autoswitch does not switch to PAL-M (default).

**SEC\_OFF:**

- 0 = SECAM is unmasked from the autoswitch process. Autoswitch does switch to SECAM (default).
- 1 = SECAM is masked from the autoswitch process. Autoswitch does not switch to SECAM.

### 9.2.6 Clock Control Register

|         |     |  |
|---------|-----|--|
| Address | 05h |  |
| Default | 08h |  |

| 7        | 6 | 5 | 4 | 3       | 2        | 1         | 0        |
|----------|---|---|---|---------|----------|-----------|----------|
| Reserved |   |   |   | SCLK OE | Reserved | SCLK edge | CLK edge |

**CLK edge**

- 0 = CLK data changes on falling edge of CLK.
- 1 = CLK data changes on rising edge of CLK.

**SCLK edge**

- 0 = SCLK data changes on falling edge of SCLK.
- 1 = SCLK data changes on rising edge of SCLK.

**SCLK OE**

- 0 = SCLK output disabled. Output is high impedance.
- 1 = SCLK output enabled.

NOTE: CLK OE is configured through register 0x03 to maintain compatibility with the TVP5150 family of devices.

### 9.2.7 Color Killer Threshold Control Register

|         |     |  |
|---------|-----|--|
| Address | 06h |  |
| Default | 10h |  |

| 7        | 6                      | 5 | 4                      | 3 | 2 | 1 | 0 |
|----------|------------------------|---|------------------------|---|---|---|---|
| Reserved | Automatic color killer |   | Color killer threshold |   |   |   |   |

**Automatic color killer:**

- 00 = Automatic mode (default)
- 01 = Reserved
- 10 = Color killer enabled, the CbCr terminals are forced to a zero color state.
- 11 = Color killer disabled

**Color killer threshold:**

- 11111 = -30 dB (minimum)
- 10000 = -24 dB (default)
- 00000 = -18 dB (maximum)

**9.2.8 Luminance Processing Control #1 Register**

|         |     |  |
|---------|-----|--|
| Address | 07h |  |
| Default | 60h |  |

| 7                     | 6                    | 5                  | 4  | 3   | 2 | 1 | 0 |
|-----------------------|----------------------|--------------------|--|---|---|---|---|
| 2× luma output enable | Pedestal not present | Disable raw header | Luma bypass enabled during vertical blanking | Luminance signal delay with respect to chrominance signal |   |   |   |

2× luma output enable:

- 0 = Output depends on bit 4, luminance bypass enabled during vertical blanking (default).
- 1 = Outputs 2× luma samples during the entire frame. This bit takes precedence over bit 4.

Pedestal not present:

- 0 = 7.5 IRE pedestal is present on the analog video input signal.
- 1 = Pedestal is not present on the analog video input signal (default).

Disable raw header:

- 0 = Insert 656 ancillary headers for raw data
- 1 = Disable 656 ancillary headers and instead force dummy ones (0x40) (default)

Luminance bypass enabled during vertical blanking:

- 0 = Disabled. If bit 7, 2× luma output enable, is 0, normal luminance processing occurs and YCbCr samples are output during the entire frame (default).
- 1 = Enabled. If bit 7, 2× luma output enable, is 0, normal luminance processing occurs and YCbCr samples are output during VACTIVE and 2× luma samples are output during VBLK. Luminance bypass occurs for the duration of the vertical blanking as defined by registers 18h and 19h.

Luma signal delay with respect to chroma signal in pixel clock increments (range –8 to 7 pixel clocks):

- 1111 = – 8 pixel clocks delay
- 1011 = – 4 pixel clocks delay
- 1000 = – 1 pixel clocks delay
- 0000 = 0 pixel clocks delay (default)
- 0011 = 3 pixel clocks delay
- 0111 = 7 pixel clocks delay

**9.2.9 Luminance Processing Control #2 Register**

|         |     |  |
|---------|-----|--|
| Address | 08h |  |
| Default | 00h |  |

| 7        | 6                       | 5        | 4 | 3            | 2 | 1        | 0 |
|----------|-------------------------|----------|---|--------------|---|----------|---|
| Reserved | Luminance filter select | Reserved |   | Peaking gain |   | Reserved |   |

Luminance filter select:

- 0 = Luminance comb filter enabled (default)
- 1 = Luminance chroma trap filter enabled

Peaking gain (sharpness):

- 00 = 0 (default)
- 01 = 0.5
- 10 = 1
- 11 = 2

Information on peaking frequency: ITU-R BT.601 sampling rate: all standards — peaking center frequency is 2.6 MHz

**9.2.10 Brightness Control Register**

|         |     |  |
|---------|-----|--|
| Address | 09h |  |
| Default | 80h |  |

| 7                  | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|--------------------|---|---|---|---|---|---|---|
| Brightness control |   |   |   |   |   |   |   |

Brightness control:

- 1111 1111 = 255 (bright)
- 1000 0000 = 128 (default)
- 0000 0000 = 0 (dark)

### 9.2.11 Color Saturation Control Register

|                    |     |   |   |   |   |   |   |
|--------------------|-----|---|---|---|---|---|---|
| Address            | 0Ah |   |   |   |   |   |   |
| Default            | 80h |   |   |   |   |   |   |
| 7                  | 6   | 5 | 4 | 3 | 2 | 1 | 0 |
| Saturation control |     |   |   |   |   |   |   |

Saturation control:

1111 1111 = 255 (maximum)  
 1000 0000 = 128 (default)  
 0000 0000 = 0 (no color)

### 9.2.12 Hue Control Register (does not apply to SECAM)

|             |     |   |   |   |   |   |   |
|-------------|-----|---|---|---|---|---|---|
| Address     | 0Bh |   |   |   |   |   |   |
| Default     | 00h |   |   |   |   |   |   |
| 7           | 6   | 5 | 4 | 3 | 2 | 1 | 0 |
| Hue control |     |   |   |   |   |   |   |

Hue control:

0111 1111 = +180 degrees  
 0000 0000 = 0 degrees (default)  
 1000 0000 = – 180 degrees

### 9.2.13 Contrast Control Register

|                  |     |   |   |   |   |   |   |
|------------------|-----|---|---|---|---|---|---|
| Address          | 0Ch |   |   |   |   |   |   |
| Default          | 80h |   |   |   |   |   |   |
| 7                | 6   | 5 | 4 | 3 | 2 | 1 | 0 |
| Contrast control |     |   |   |   |   |   |   |

Contrast control:

1111 1111 = 255 (maximum contrast)  
 1000 0000 = 128 (default)  
 0000 0000 = 0 (minimum contrast)

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### 9.2.14 Outputs and Data Rates Select Register

|         |     |  |
|---------|-----|--|
| Address | 0Dh |  |
| Default | 47h |  |

| 7        | 6                       | 5                | 4                      | 3                   | 2 | 1 | 0 |
|----------|-------------------------|------------------|------------------------|---------------------|---|---|---|
| Reserved | YCbCr output code range | CbCr code format | YCbCr data path bypass | YCbCr output format |   |   |   |

YCbCr output code range:

0 = ITU-R BT.601 coding range (Y ranges from 16 to 235. U and V range from 16 to 240)

1 = Extended coding range (Y, U, and V range from 1 to 254) (default)

CbCr code format:

0 = Offset binary code (2s complement + 128) (default)

1 = Straight binary code (2s complement)

YCbCr data path bypass:

00 = Normal operation (default)

01 = Decimation filter output connects directly to the YCbCr output pins. This data is similar to the digitized composite data, but the HBLANK area is replaced with ITU-R BT.656 digital blanking.

10 = Digitized composite (or digitized S-video luma). A/D output connects directly to the YCbCr output pins.

11 = Reserved

YCbCr output format:

000 = 8-bit 4:2:2 YCbCr with discrete sync output

001 = Reserved

010 = Reserved

011 = Reserved

100 = Reserved

101 = Reserved

110 = Reserved

111 = 8-bit ITU-R BT.656 interface with embedded sync output (default)

### 9.2.15 Luminance Processing Control #3 Register

|         |     |  |
|---------|-----|--|
| Address | 0Eh |  |
| Default | 00h |  |

| 7        | 6 | 5 | 4 | 3 | 2 | 1                            | 0 |
|----------|---|---|---|---|---|------------------------------|---|
| Reserved |   |   |   |   |   | Luminance trap filter select |   |

Luminance filter stop band bandwidth (MHz):

00 = No notch (default)

01 = Notch 1

10 = Notch 2

11 = Notch

Luminance filter select [1:0] selects one of the four chroma trap (notch) filters to produce luminance signal by removing the chrominance signal from the composite video signal. The stopband of the chroma trap filter is centered at the chroma subcarrier frequency, with stopband bandwidth controlled by the two control bits. Refer to [Table 9-4](#) for the stopband bandwidths. The WCF bit is controlled in the chrominance control #2 register.

Table 9-4. Luma Filter Selection

| WCF | FILTER SELECT | NTSC/PAL/SECAM<br>ITU-R BT.601 |
|-----|---------------|--------------------------------|
| 0   | 00            | 1.2214                         |
|     | 01            | 0.8782                         |
|     | 10            | 0.7297                         |
|     | 11            | 0.4986                         |
| 1   | 00            | 1.4170                         |
|     | 01            | 1.0303                         |
|     | 10            | 0.8438                         |
|     | 11            | 0.5537                         |

### 9.2.16 Configuration Shared Pins Register

|         |     |
|---------|-----|
| Address | 0Fh |
| Default | 08h |

| 7        | 6       | 5        | 4        | 3        | 2          | 1                | 0        |
|----------|---------|----------|----------|----------|------------|------------------|----------|
| Reserved | FID PIN | Reserved | PALI PIN | FID/GLCO | VSYNC/PALI | INTREQ/GPCL/VBLK | CLK/PCLK |

FID PIN function select:

- 0 = FID (default, if bit 3 is selected to output FID)
- 1 = Lock indicator (indicates whether the device is locked vertically)

PALI PIN function select:

- 0 = PALI (default, if bit 2 is selected to output PALI)
- 1 = Lock indicator (indicates whether the device is locked horizontally)

FID/GLCO function select (also refer to register 03h for enhanced functionality):

- 0 = FID
- 1 = GLCO (default)

VSYNC/PALI function select (also refer to register 03h for enhanced functionality):

- 0 = VSYNC (default)
- 1 = PALI

INTREQ/GPCL/VBLK function select:

- 0 = INTREQ (default)
- 1 = GPCL or VBLK depending on bit 7 of register 03h

CLK/PCLK (pins 42, 61, 84, 103) function select:

- 0 = CLK at 27 MHz (default)
- 1 = PCLK (1× pixel clock frequency at 13.5 MHz)

See Figure 9-1 for the relationship between the configuration shared pins.

### 9.2.17 Active Video Cropping Start Pixel MSB for Unscaled Data Register

|         |     |
|---------|-----|
| Address | 11h |
| Default | 00h |

| 7                          | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------------------------|---|---|---|---|---|---|---|
| AVID start pixel MSB [9:2] |   |   |   |   |   |   |   |

Active video cropping start pixel MSB [9:2], set this register first before setting register 12h. The TVP5154 decoder updates the AVID start values only when register 12h is written to. This start pixel value is relative to the default values of the AVID start pixel.

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**9.2.18 Active Video Cropping Start Pixel LSB for Unscaled Data Register**

|         |     |  |
|---------|-----|--|
| Address | 12h |  |
| Default | 00h |  |

|          |   |   |   |   |             |                            |   |
|----------|---|---|---|---|-------------|----------------------------|---|
| 7        | 6 | 5 | 4 | 3 | 2           | 1                          | 0 |
| Reserved |   |   |   |   | AVID active | AVID start pixel LSB [1:0] |   |

AVID active:

- 0 = AVID out active in VBLK (default)
- 1 = AVID out inactive in VBLK

AVID start [9:0] (combined registers 11h and 12h):

- 01 1111 1111 = 511
- 00 0000 0001 = 1
- 00 0000 0000 = 0 (default)
- 11 1111 1111 = - 1
- 10 0000 0000 = - 512

Active video cropping start pixel LSB [1:0]: The TVP5154 decoder updates the AVID start values only when this register is written to.

**9.2.19 Active Video Cropping Stop Pixel MSB LSB for Unscaled Data Register**

|         |     |  |
|---------|-----|--|
| Address | 13h |  |
| Default | 00h |  |

|                           |   |   |   |   |   |   |   |
|---------------------------|---|---|---|---|---|---|---|
| 7                         | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| AVID stop pixel MSB [9:2] |   |   |   |   |   |   |   |

Active video cropping stop pixel MSB [9:2], set this register first before setting the register 14h. The TVP5154 decoder updates the AVID stop values only when register 14h is written to. This stop pixel value is relative to the default values of the AVID stop pixel.

**9.2.20 Active Video Cropping Stop Pixel LSB for Unscaled Data Register**

|         |     |  |
|---------|-----|--|
| Address | 14h |  |
| Default | 00h |  |

|          |   |   |   |   |   |                           |   |
|----------|---|---|---|---|---|---------------------------|---|
| 7        | 6 | 5 | 4 | 3 | 2 | 1                         | 0 |
| Reserved |   |   |   |   |   | AVID stop pixel LSB [1:0] |   |

Active video cropping stop pixel LSB [1:0]: The number of pixels of active video must be an even number. The TVP5154 decoder updates the AVID stop values only when this register is written to.

AVID stop [9:0] (combined registers 13h and 14h):

- 01 1111 1111 = 511
- 00 0000 0001 = 1
- 00 0000 0000 = 0 (default) (see [Figure 4-2](#)) and [Figure 4-3](#))
- 11 1111 1111 = - 1
- 10 0000 0000 = - 512



### 9.2.21 Genlock and RTC Register

|         |     |  |
|---------|-----|--|
| Address | 15h |  |
| Default | 01h |  |

|              |          |                 |          |          |   |   |   |
|--------------|----------|-----------------|----------|----------|---|---|---|
| 7            | 6        | 5               | 4        | 3        | 2 | 1 | 0 |
| Stable syncs | Reserved | F/V bit control | Auto inc | GLCO/RTC |   |   |   |

Stable syncs

0 = Output F and V bits follow the input signal producing fixed vertical blanking periods by adapting the active video.

1 = Output F and V bits produce fixed active video periods by adapting the vertical blanking.

F/V bit control

**Table 9-5. F/V Bit Control**

| BIT 5 | BIT 4 | NUMBER OF LINES  | F BIT        | V BIT                    |
|-------|-------|------------------|--------------|--------------------------|
| 0     | 0     | Standard         | ITU-R BT.656 | ITU-R BT.656             |
|       |       | Nonstandard even | Force to 1   | Switch at field boundary |
|       |       | Nonstandard odd  | Toggles      | Switch at field boundary |
| 0     | 1     | Standard         | ITU-R BT.656 | ITU-R BT.656             |
|       |       | Nonstandard      | Toggles      | Switch at field boundary |
| 1     | 0     | Standard         | ITU-R BT.656 | ITU-R BT.656             |
|       |       | Nonstandard      | Pulse mode   | Switch at field boundary |
| 1     | 1     | Illegal          |              |                          |

Auto inc: When this bit is set to 1, subsequent reading/writing from/to back door registers automatically increment the address index.

GLCO/RTC: [Table 9-6](#) for different modes.

**Table 9-6. GLCO/RTC Control**

| BIT 2 | BIT 1 | BIT 0 | GENLOCK/RTC MODE            |
|-------|-------|-------|-----------------------------|
| 0     | x     | 0     | GLCO                        |
| 0     | x     | 1     | RTC output mode 0 (default) |
| 1     | x     | 0     | GLCO                        |
| 1     | x     | 1     | RTC output mode 1           |

All other values are reserved.

[Figure 7-1](#) shows the timing of GLCO and the timing of RTC.

9.2.22 Horizontal Sync (HSYNC) Start Register

|             |     |   |   |   |   |   |   |   |   |
|-------------|-----|---|---|---|---|---|---|---|---|
| Address     | 16h |   |   |   |   |   |   |   |   |
| Default     | 80h |   |   |   |   |   |   |   |   |
|             |     | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| HSYNC start |     |   |   |   |   |   |   |   |   |

HSYNC start:

- 1111 1111 = - 127 x 4 pixel clocks
- 1111 1110 = - 126 x 4 pixel clocks
- 1000 0001 = - 1 x 4 pixel clocks
- 1000 0000 = 0 pixel clocks (default)
- 0111 1111 = 1 x 4 pixel clocks
- 0111 1110 = 2 x 4 pixel clocks
- 0000 0000 = 128 x 4 pixel clocks

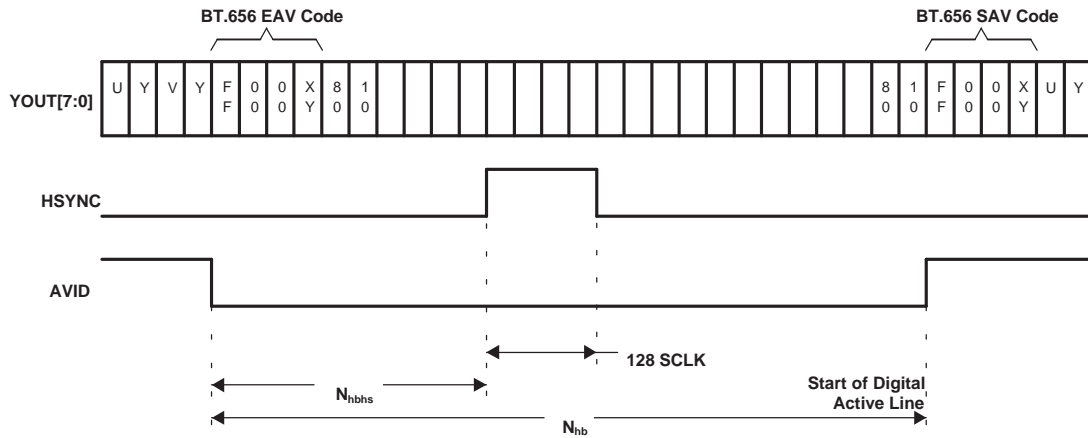


Figure 9-2. Horizontal Sync

Table 9-7. Clock Delays (CLKs)

| STANDARD | N <sub>hbhs</sub> | N <sub>hb</sub> |
|----------|-------------------|-----------------|
| NTSC     | 16                | 272             |
| PAL      | 20                | 284             |
| SECAM    | 40                | 280             |

Detailed timing information is also available in [Section 4.12, Synchronization Signals](#).

### 9.2.23 Ancillary SAV/EAV Control

|         |     |
|---------|-----|
| Address | 17h |
| Default | 52h |

| 7        | 6         | 5                       | 4                 | 3                 | 2                         | 1                   | 0                   |
|----------|-----------|-------------------------|-------------------|-------------------|---------------------------|---------------------|---------------------|
| Reserved | Scaler PD | Include scale ancillary | Include scale SAV | Include scale EAV | Include unscale ancillary | Include unscale SAV | Include unscale EAV |

Include unscaled EAV:

- 0 = AVID period does not include the EAV sync codes (default).
- 1 = AVID period includes the EAV sync codes.

Include unscaled SAV:

- 0 = AVID period does not include the SAV sync codes.
- 1 = AVID period includes the SAV sync codes (default).

Include unscaled ancillary data:

- 0 = AVID period includes the ancillary data region (default).
- 1 = AVID period does not include the ancillary data region.

Include scaled EAV:

- 0 = AVID period does not include the EAV sync codes (default).
- 1 = AVID period includes the EAV sync codes.

Include scaled SAV:

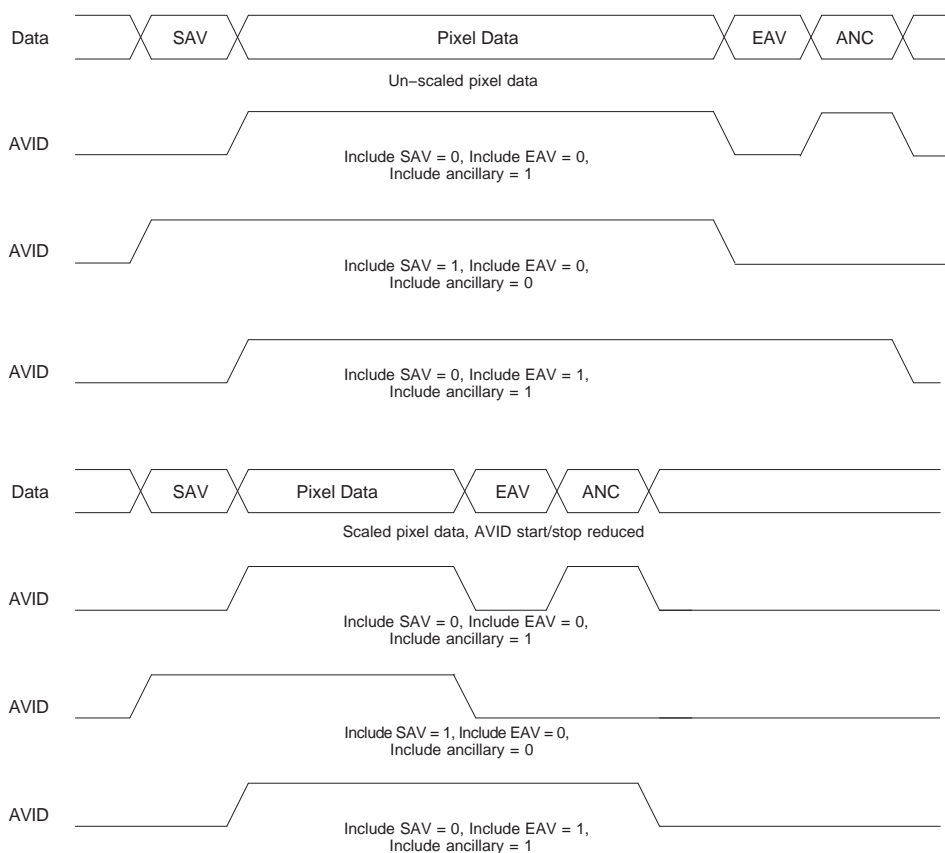
- 0 = AVID period does not include the SAV sync codes.
- 1 = AVID period includes the SAV sync codes (default).

Include scaled ancillary data:

- 0 = AVID period includes the ancillary data region (default).
- 1 = AVID period does not include the ancillary data region.

Scaler PD (scaler power down):

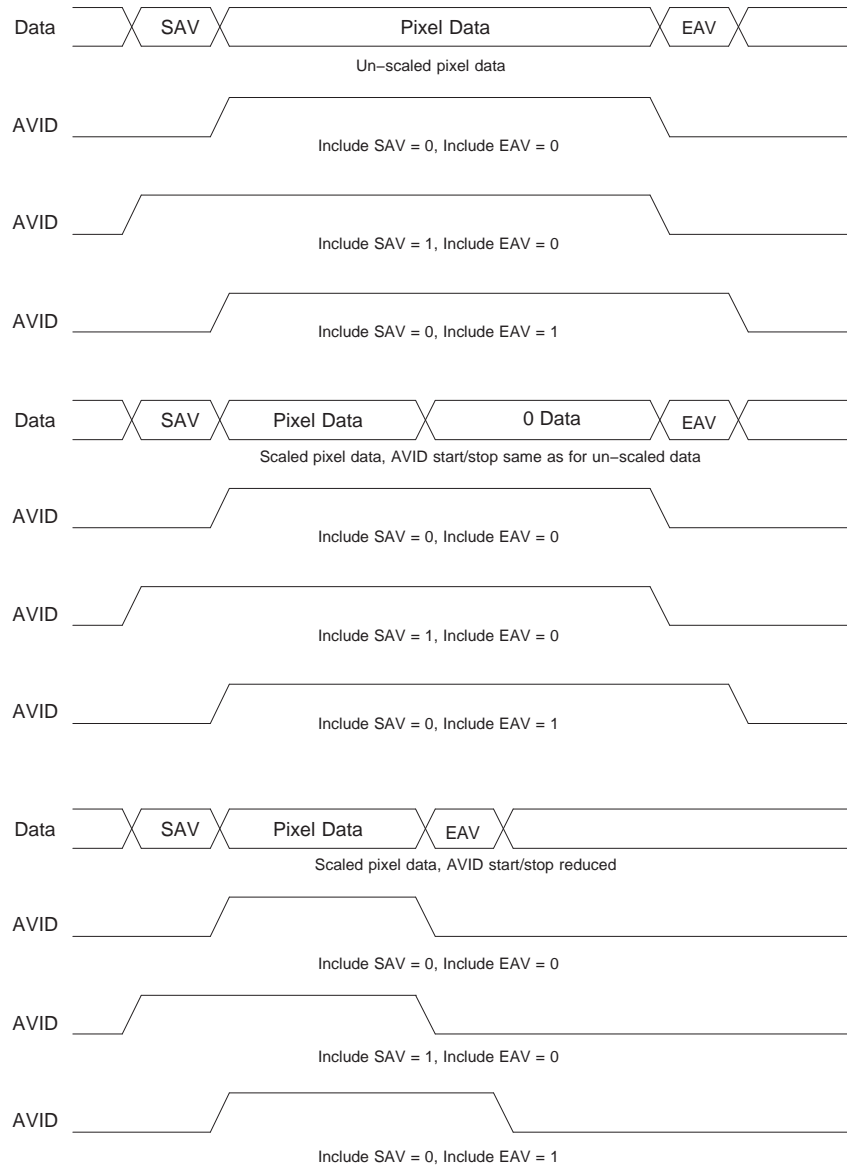
- 0 = Scaler active
- 1 = Scaler powered down (default)



**Figure 9-3. AVID Behavior When Ancillary Data Present**

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**Figure 9-4. AVID Behavior When No Ancillary Data Present**

### 9.2.24 Vertical Blanking Start Register

|                         |     |   |   |   |   |   |   |
|-------------------------|-----|---|---|---|---|---|---|
| Address                 | 18h |   |   |   |   |   |   |
| Default                 | 00h |   |   |   |   |   |   |
| 7                       | 6   | 5 | 4 | 3 | 2 | 1 | 0 |
| Vertical blanking start |     |   |   |   |   |   |   |

Vertical blanking (VBLK) start:

- 0111 1111 = 127 lines after start of vertical blanking interval
- 0000 0001 = 1 line after start of vertical blanking interval
- 0000 0000 = Same time as start of vertical blanking interval (default) (see [Figure 4-1](#), [Figure 4-2](#), and [Figure 4-3](#))
- 1111 1111 = 1 line before start of vertical blanking interval
- 1000 0000 = 128 lines before start of vertical blanking interval

Vertical blanking is adjustable with respect to the standard vertical blanking intervals. The setting in this register determines the timing of the GPCL/VBLK signal when it is configured to output vertical blank (see register 03h). The setting in this register also determines the duration of the luma bypass function (see register 07h).

### 9.2.25 Vertical Blanking Stop Register

|                        |     |   |   |   |   |   |   |
|------------------------|-----|---|---|---|---|---|---|
| Address                | 19h |   |   |   |   |   |   |
| Default                | 00h |   |   |   |   |   |   |
| 7                      | 6   | 5 | 4 | 3 | 2 | 1 | 0 |
| Vertical blanking stop |     |   |   |   |   |   |   |

Vertical blanking (VBLK) stop:

- 0111 1111 = 127 lines after stop of vertical blanking interval
- 0000 0001 = 1 line after stop of vertical blanking interval
- 0000 0000 = Same time as stop of vertical blanking interval (default) (see [Figure 4-1](#), [Figure 4-2](#), and [Figure 4-3](#))
- 1111 1111 = 1 line before stop of vertical blanking interval
- 1000 0000 = 128 lines before stop of vertical blanking interval

Vertical blanking is adjustable with respect to the standard vertical blanking intervals. The setting in this register determines the timing of the GPCL/VBLK signal when it is configured to output vertical blank (see register 03h). The setting in this register also determines the duration of the luma bypass function (see register 07h).

### 9.2.26 Chrominance Control #1 Register

|                |     |           |   |   |   |                                     |                              |
|----------------|-----|-----------|---|---|---|-------------------------------------|------------------------------|
| Address        | 1Ah |           |   |   |   |                                     |                              |
| Default        | 0Ch |           |   |   |   |                                     |                              |
| 7              | 6   | 5         | 4 | 3   | 2 | 1                                   | 0                            |
| Reserved color |     | PLL reset |   | Chrominance adaptive comb filter enable (ACE) |   | Chrominance comb filter enable (CE) | Automatic color gain control |

Color PLL reset:

- 0 = Color PLL not reset (default)
- 1 = Color PLL reset

Writing a 1 to this bit resets the color PLL and transmits a 1 in the reset bit of the GLCO output stream.

Chrominance adaptive comb filter enable (ACE):

- 0 = Disable
- 1 = Enable (default)

Chrominance comb filter enable (CE):

- 0 = Disable
- 1 = Enable (default)

Automatic color gain control (ACGC):

- 00 = ACGC enabled (default)
- 01 = Reserved
- 10 = ACGC disabled
- 11 = ACGC frozen to the previously set value

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**9.2.27 Chrominance Control #2 Register**

|          |          |          |          |          |          |                           |          |
|----------|----------|----------|----------|----------|----------|---------------------------|----------|
| Address  | 1Bh      |          |          |          |          |                           |          |
| Default  | 14h      |          |          |          |          |                           |          |
| <b>7</b> | <b>6</b> | <b>5</b> | <b>4</b> | <b>3</b> | <b>2</b> | <b>1</b>                  | <b>0</b> |
| Reserved |          |          |          | Reserved | WCF      | Chrominance filter select |          |

Wideband chroma filter (WCF):

- 0 = Disable
- 1 = Enable (default)

Chrominance filter select:

- 00 = No notch (default)
- 01 = Notch 1
- 10 = Notch 2
- 11 = Notch 3

Chrominance output bandwidth (MHz), see [Table 9-8](#)

**Table 9-8. Chroma Output Bandwidth Select**

| WCF | FILTER SELECT | NTSC/PAL/SECAM<br>ITU-R BT.601 |
|-----|---------------|--------------------------------|
| 0   | 00            | 1.2214                         |
|     | 01            | 0.8782                         |
|     | 10            | 0.7297                         |
|     | 11            | 0.4986                         |
| 1   | 00            | 1.4170                         |
|     | 01            | 1.0303                         |
|     | 10            | 0.8438                         |
|     | 11            | 0.5537                         |

### 9.2.28 Interrupt Reset Register B

|         |     |  |
|---------|-----|--|
| Address | 1Ch |  |
| Default | 00h |  |

| 7                             | 6        | 5        | 4                        | 3                              | 2                        | 1                      | 0                    |
|-------------------------------|----------|----------|--------------------------|--------------------------------|--------------------------|------------------------|----------------------|
| Software initialization reset | Reserved | Reserved | Field rate changed reset | Line alternation changed reset | Color lock changed reset | H/V lock changed reset | TV/VCR changed reset |

Interrupt reset register B is used by the external processor to reset the interrupt status bits in interrupt status register B. Bits loaded with a 1 allow the corresponding interrupt status bit to reset to 0. Bits loaded with a 0 have no effect on the interrupt status bits.

Software initialization reset:

- 0 = No effect (default)
- 1 = Reset software initialization bit

Field rate changed reset:

- 0 = No effect (default)
- 1 = Reset field rate changed bit

Line alternation changed reset:

- 0 = No effect (default)
- 1 = Reset line alternation changed bit

Color lock changed reset:

- 0 = No effect (default)
- 1 = Reset color lock changed bit

H/V lock changed reset:

- 0 = No effect (default)
- 1 = Reset H/V lock changed bit

TV/VCR changed reset [TV/VCR mode is determined by counting the total number of lines/frame. The mode switches to VCR for nonstandard number of lines]:

- 0 = No effect (default)
- 1 = Reset TV/VCR changed bit

### 9.2.29 Interrupt Enable Register B

|         |     |  |
|---------|-----|--|
| Address | 1Dh |  |
| Default | 00h |  |

| 7                                       | 6        | 5        | 4                  | 3                        | 2                  | 1                | 0              |
|---|----------|----------|--------------------|--------------------------|--------------------|------------------|----------------|
| Software initialization occurred enable | Reserved | Reserved | Field rate changed | Line alternation changed | Color lock changed | H/V lock changed | TV/VCR changed |

Software initialization occurred enable:

- 0 = Disabled (default)
- 1 = Enabled

Field rate changed:

- 0 = Disabled (default)
- 1 = Enabled

Line alternation changed:

- 0 = Disabled (default)
- 1 = Enabled

Color lock changed:

- 0 = Disabled (default)
- 1 = Enabled

H/V lock changed:

- 0 = Disabled (default)
- 1 = Enabled

TV/VCR changed:

- 0 = Disabled (default)
- 1 = Enabled

Interrupt enable register B is used by the external processor to mask unnecessary interrupt sources for interrupt B. Bits loaded with a 1 allow the corresponding interrupt condition to generate an interrupt on the external pin. Conversely, bits loaded with 0s mask the corresponding interrupt condition from generating an interrupt on the external pin. This register only affects the external pin; it does not affect the bits in the interrupt status register. A given condition can set the appropriate bit in the status register and not cause an interrupt on the external pin. To determine if this device is driving the interrupt pin, either AND interrupt status register B with interrupt enable register B, or check the state of interrupt B in the interrupt B active register.

### 9.2.30 Interrupt Configuration Register B

|          |     |   |   |   |   |   |                      |
|----------|-----|---|---|---|---|---|----------------------|
| Address  | 1Eh |   |   |   |   |   |                      |
| Default  | 00h |   |   |   |   |   |                      |
| 7        | 6   | 5 | 4 | 3 | 2 | 1 | 0                    |
| Reserved |     |   |   |   |   |   | Interrupt polarity B |

Interrupt polarity B:

- 0 = Interrupt B is active low (default).
- 1 = Interrupt B is active high.

Interrupt polarity B must be same as interrupt polarity A bit at bit 0 of the interrupt configuration register A at address C2h.

Interrupt configuration register B is used to configure the polarity of interrupt B on the external interrupt pin. When the interrupt B is configured for active low, the pin is driven low when active and high impedance when inactive (open drain). Conversely, when the interrupt B is configured for active high, it is driven high for active and driven low for inactive.



### 9.2.31 Output Control

|         |     |
|---------|-----|
| Address | 1Fh |
| Default | 00h |

|          |          |                  |                 |                  |             |          |          |
|----------|----------|------------------|-----------------|------------------|-------------|----------|----------|
| <b>7</b> | <b>6</b> | <b>5</b>         | <b>4</b>        | <b>3</b>         | <b>2</b>    | <b>1</b> | <b>0</b> |
|          | Bit swap | Ancillary Enable | Parity modifier | SAV/EAV modifier | Output mode |          |          |

**Output mode:**

- 000 = Mode 0 : Unscaled data clocked by clock 1
- 001 = Mode 1 : Scaled data clocked by clock 1
- 010 = Mode 2 : Multiplexed data with separate clocks
- 011 = Mode 3 : Multiplexed data with clock 1 at 54 MHz
- 100 = Mode 4 : Unscaled/scaled field toggled data clocked by clock 1

**SAV/EAV modifier:**

- 0 = SAV/EAV codes not modified
- 1 = SAV/EAV MSB modified. MSB = 1 indicates unscaled data, MSB = 0 indicates scaled data

**Parity modifier:**

- 0 = Parity calculation includes SAV/EAV MSB.
- 1 = Parity calculation does not include SAV/EAV MSB.

**Ancillary enable:**

- 0 = Ancillary data not enabled
  - 1 = Ancillary data packet added to indicate scaled or unscaled data
- Note : Scaled/unscaled ancillary data cannot be enabled at the same time as VBI ancillary data

**Bit swap:**

- 0 = chx\_out(0) corresponds to data LSB, chx\_out(7) corresponds to data MSB
- 1 = chx\_out(0) corresponds to data MSB, chx\_out(7) corresponds to data LSB

**Table 9-9. Ancillary Data Format and Sequence**

| BYTE NO. | D7 (MSB)           | D6 | D5  | D4 | D3   | D2   | D1                 | D0 (LSB) | DESCRIPTION                |      |
|----------|--------------------|----|-----|----|------|------|--------------------|----------|----------------------------|------|
| 0        | 0                  | 0  | 0   | 0  | 0    | 0    | 0                  | 0        | Ancillary data preamble    |      |
| 1        | 1                  | 1  | 1   | 1  | 1    | 1    | 1                  | 1        |                            |      |
| 2        | 1                  | 1  | 1   | 1  | 1    | 1    | 1                  | 1        |                            |      |
| 3        | NEP                | EP | 0   | 1  | DID3 | DID2 | DID1               | DID0     | Data ID (DID)              |      |
| 4        | 1                  | 0  | 0   | 0  | 0    | 0    | 0                  | 0        | Secondary data ID (SDID)   |      |
| 5        | 0                  | 1  | 0   | 0  | 0    | 0    | 0                  | 1        | Number of 32 bit data (NN) |      |
| 6        | Video line # [7:0] |    |     |    |      |      |                    |          | Internal data ID0 (IDID0)  |      |
| Z        | 0                  | 0  | 0   | 0  | 0    | 0    | Video line # [9:8] |          | Internal data ID1 (IDID1)  |      |
| 8        | 00h                |    |     |    |      |      |                    |          | Data byte                  | Data |
| 9        | 00h                |    |     |    |      |      |                    |          | Data byte                  |      |
| 10       | 1                  | 0  | 00h |    |      |      |                    |          | Check sum                  |      |
| 11       | 1                  | 0  | 0   | 0  | 0    | 0    | 0                  | 0        | Fill byte                  |      |

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- EP: Even parity for D0–D5
- NEP: Negated even parity
- DID: For unscaled data D0–D3 taken from EAV DID value for unscaled data stream register low nibble for field 0 and from high nibble for field 1  
For scaled data D0–D3 taken from EAV DID value for scaled data stream register low nibble for field 0 and from high nibble for field 1
- SDID: Zero data
- NN: Indicates 1 D word of data
- IDID0: Transaction video line number [7:0]
- IDID1: Bit 0/1 = Transaction video line number [9:8]
- CS: Sum of D0–D7 of DID through last data byte
- Fill byte: Fill bytes make a multiple of four bytes from byte 0 to last fill byte. For teletext modes, byte 8 is the sync pattern byte. Byte 9 is 1. Data (the first data byte).

### 9.2.32 Active Video Cropping Start Pixel MSB for Scaled Data Register

|                            |     |   |   |   |   |   |   |   |   |
|----------------------------|-----|---|---|---|---|---|---|---|---|
| Address                    | 25h |   |   |   |   |   |   |   |   |
| Default                    | 00h |   |   |   |   |   |   |   |   |
|                            |     | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| AVID start pixel MSB [9:2] |     |   |   |   |   |   |   |   |   |

Active video cropping start pixel MSB [9:2], set this register first before setting register 26h. The TVP5154 decoder updates the AVID start values only when register 26h is written to. This start pixel value is relative to the default values of the AVID start pixel.

### 9.2.33 Active Video Cropping Start Pixel LSB for Scaled Data Register

|          |     |   |   |   |   |   |        |                            |   |
|----------|-----|---|---|---|---|---|--------|----------------------------|---|
| Address  | 26h |   |   |   |   |   |        |                            |   |
| Default  | 00h |   |   |   |   |   |        |                            |   |
|          |     | 7 | 6 | 5 | 4 | 3 | 2      | 1                          | 0 |
| Reserved |     |   |   |   |   |   | Active | AVID start pixel LSB [1:0] |   |

AVID active:

- 0 = AVID out active in VBLK (default)
- 1 = AVID out inactive in VBLK

Active video cropping start pixel LSB [1:0]: The TVP5154 decoder updates the AVID start values only when this register is written to.

AVID start [9:0]:

- 01 1111 1111 = 511
- 00 0000 0001 = 1
- 00 0000 0000 = 0 (default)
- 11 1111 1111 = –1
- 10 0000 0000 = –512

### 9.2.34 Video Standard Register

|          |     |   |   |                |   |   |   |
|----------|-----|---|---|----------------|---|---|---|
| Address  | 28h |   |   |                |   |   |   |
| Default  | 00h |   |   |                |   |   |   |
| 7        | 6   | 5 | 4 | 3              | 2 | 1 | 0 |
| Reserved |     |   |   | Video standard |   |   |   |

Video standard:

0000 = Autoswitch mode (default)  
 0001 = Reserved  
 0010 = (M) NTSC ITU-R BT.601  
 0011 = Reserved  
 0100 = (B, G, H, I, N) PAL ITU-R BT.601  
 0101 = Reserved  
 0110 = (M) PAL ITU-R BT.601  
 0111 = Reserved  
 1000 = (Combination-N) PAL ITU-R BT.601  
 1001 = Reserved  
 1010 = NTSC 4.43 ITU-R BT.601  
 1011 = Reserved  
 1100 = SECAM ITU-R BT.601

With the autoswitch code running, the user can force the device to operate in a particular video standard mode and sample rate by writing the appropriate value into this register.

### 9.2.35 Active Video Cropping Stop Pixel MSB for Scaled Data Register

|                           |     |   |   |   |   |   |   |
|---------------------------|-----|---|---|---|---|---|---|
| Address                   | 29h |   |   |   |   |   |   |
| Default                   | 00h |   |   |   |   |   |   |
| 7                         | 6   | 5 | 4 | 3 | 2 | 1 | 0 |
| AVID stop pixel MSB [9:2] |     |   |   |   |   |   |   |

Active video cropping stop pixel MSB [9:2], set this register first before setting the register 2Ah. The TVP5154 decoder updates the AVID stop values only when register 2Ah is written to. This stop pixel value is relative to the default values of the AVID stop pixel.

### 9.2.36 Active Video Cropping Stop Pixel LSB for Scaled Data Register

|          |     |   |   |   |                           |   |   |
|----------|-----|---|---|---|---------------------------|---|---|
| Address  | 2Ah |   |   |   |                           |   |   |
| Default  | 00h |   |   |   |                           |   |   |
| 7        | 6   | 5 | 4 | 3 | 2                         | 1 | 0 |
| Reserved |     |   |   |   | AVID stop pixel LSB [1:0] |   |   |

AVID stop [9:0]:

01 1111 1111 = 511  
 00 0000 0001 = 1  
 00 0000 0000 = 0 (default) (see [Figure 4-1](#), [Figure 4-2](#), and [Figure 4-3](#))  
 11 1111 1111 = -1  
 10 0000 0000 = -512

Active video cropping stop pixel LSB [1:0]: The number of pixels of active video must be an even number. The TVP5154 decoder updates the AVID stop values only when this register is written to.

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**9.2.37 Cb Gain Factor Register**

|                |     |   |   |   |   |   |   |
|----------------|-----|---|---|---|---|---|---|
| Address        | 2Ch |   |   |   |   |   |   |
| 7              | 6   | 5 | 4 | 3 | 2 | 1 | 0 |
| Cb gain factor |     |   |   |   |   |   |   |

This is a read-only register that provides the gain applied to the Cb in the YCbCr data stream.

**9.2.38 Cr Gain Factor Register**

|                |     |   |   |   |   |   |   |
|----------------|-----|---|---|---|---|---|---|
| Address        | 2Dh |   |   |   |   |   |   |
| 7              | 6   | 5 | 4 | 3 | 2 | 1 | 0 |
| Cr gain factor |     |   |   |   |   |   |   |

This is a read-only register that provides the gain applied to the Cr in the YCbCr data stream.

**9.2.39 656 Revision Select Register**

|         |     |   |   |   |   |   |         |
|---------|-----|---|---|---|---|---|---------|
| Address | 30h |   |   |   |   |   |         |
| Default | 00h |   |   |   |   |   |         |
| 7       | 6   | 5 | 4 | 3 | 2 | 1 | 0       |
|         |     |   |   |   |   |   | 656 Rev |

656 revision select:

- 0 = Adheres to ITU-R BT656.4 timing
- 1 = Adheres to ITU-R BT656.3 timing

**9.2.40 MSB of Device ID Register**

|                  |     |   |   |   |   |   |   |
|------------------|-----|---|---|---|---|---|---|
| Address          | 80h |   |   |   |   |   |   |
| Default          | 51h |   |   |   |   |   |   |
| 7                | 6   | 5 | 4 | 3 | 2 | 1 | 0 |
| MSB of device ID |     |   |   |   |   |   |   |

This register identifies the MSB of the device ID. Value = 0x51.

**9.2.41 LSB of Device ID Register**

|                  |     |   |   |   |   |   |   |
|------------------|-----|---|---|---|---|---|---|
| Address          | 81h |   |   |   |   |   |   |
| Default          | 54h |   |   |   |   |   |   |
| 7                | 6   | 5 | 4 | 3 | 2 | 1 | 0 |
| LSB of device ID |     |   |   |   |   |   |   |

This register identifies the LSB of the device ID. Value = 0x54.

**9.2.42 ROM Major Version Register**

|                                  |     |   |   |   |   |   |   |
|----------------------------------|-----|---|---|---|---|---|---|
| Address                          | 82h |   |   |   |   |   |   |
| Default                          | 02h |   |   |   |   |   |   |
| 7                                | 6   | 5 | 4 | 3 | 2 | 1 | 0 |
| ROM major version <sup>(1)</sup> |     |   |   |   |   |   |   |

(1) This register can contain a number from 0x01 to 0xFF.

### 9.2.43 ROM Minor Version Register

|                                  |     |   |   |   |   |   |   |
|----------------------------------|-----|---|---|---|---|---|---|
| Address                          | 83h |   |   |   |   |   |   |
| Default                          | 00h |   |   |   |   |   |   |
| 7                                | 6   | 5 | 4 | 3 | 2 | 1 | 0 |
| ROM minor version <sup>(1)</sup> |     |   |   |   |   |   |   |

(1) This register can contain a number from 0x01 to 0xFF.

### 9.2.44 Vertical Line Count MSB Register

|          |     |   |   |   |   |                         |   |
|----------|-----|---|---|---|---|-------------------------|---|
| Address  | 84h |   |   |   |   |                         |   |
| 7        | 6   | 5 | 4 | 3 | 2 | 1                       | 0 |
| Reserved |     |   |   |   |   | Vertical line count MSB |   |

Vertical line count bits [9:8]

### 9.2.45 Vertical Line Count LSB Register

|                         |     |   |   |   |   |   |   |
|-------------------------|-----|---|---|---|---|---|---|
| Address                 | 85h |   |   |   |   |   |   |
| 7                       | 6   | 5 | 4 | 3 | 2 | 1 | 0 |
| Vertical line count LSB |     |   |   |   |   |   |   |

Vertical line count bits [7:0]

Registers 84h and 85h can be read and combined to extract the detected number of lines per frame. This can be used with nonstandard video signals, such as a VCR in fast-forward or rewind modes, to synchronize the downstream video circuitry.

### 9.2.46 Interrupt Status Register B

|                         |          |               |                    |                          |                    |                  |                |
|-------------------------|----------|---------------|--------------------|--------------------------|--------------------|------------------|----------------|
| Address                 | 86h      |               |                    |                          |                    |                  |                |
| 7                       | 6        | 5             | 4                  | 3                        | 2                  | 1                | 0              |
| Software initialization | Reserved | Command ready | Field rate changed | Line alternation changed | Color lock changed | H/V lock changed | TV/VCR changed |

Software initialization:

- 0 = Software initialization is not ready (default).
- 1 = Software initialization is ready.

Command ready:

- 0 = TVP5154 is not ready to accept a new command (default).
- 1 = TVP5154 is ready to accept a new command.

Field rate changed:

- 0 = Field rate has not changed (default).
- 1 = Field rate has changed.

Line alternation changed:

- 0 = Line alteration has not changed (default).
- 1 = Line alternation has changed.

Color lock changed:

- 0 = Color lock status has not changed (default).
- 1 = Color lock status has changed.

H/V lock changed:

- 0 = H/V lock status has not changed (default).
- 1 = H/V lock status has changed.

TV/VCR changed:

- 0 = TV/VCR status has not changed (default).
- 1 = TV/VCR status has changed.

Interrupt status register B is polled by the external processor to determine the interrupt source for interrupt B. After an interrupt condition is set, it can be reset by writing to the interrupt reset register B at subaddress 1Ch with a 1 in the appropriate bit.

**9.2.47 Interrupt Active Register B**

|          |     |   |   |   |   |   |             |
|----------|-----|---|---|---|---|---|-------------|
| Address  | 87h |   |   |   |   |   |             |
| 7        | 6   | 5 | 4 | 3 | 2 | 1 | 0           |
| Reserved |     |   |   |   |   |   | Interrupt B |

Interrupt B:

- 0 = Interrupt B is not active on the external terminal (default).
- 1 = Interrupt B is active on the external terminal.

The interrupt active register B is polled by the external processor to determine if interrupt B is active.

**9.2.48 Status Register #1**

|                          |                         |                   |                  |                              |                           |                             |               |
|--------------------------|-------------------------|-------------------|------------------|------------------------------|---------------------------|-----------------------------|---------------|
| Address                  | 88h                     |                   |                  |                              |                           |                             |               |
| 7                        | 6                       | 5                 | 4                | 3                            | 2                         | 1                           | 0             |
| Peak white detect status | Line-alternating status | Field rate status | Lost lock detect | Color subcarrier lock status | Vertical sync lock status | Horizontal sync lock status | TV/VCR status |

Peak white detect status:

- 0 = Peak white is not detected.
- 1 = Peak white is detected.

Line-alternating status:

- 0 = Nonline alternating
- 1 = Line alternating

Field rate status:

- 0 = 60 Hz
- 1 = 50 Hz

Lost lock detect:

- 0 = No lost lock since status register #1 was last read
- 1 = Lost lock since status register #1 was last read

Color subcarrier lock status:

- 0 = Color subcarrier is not locked.
- 1 = Color subcarrier is locked.

Vertical sync lock status:

- 0 = Vertical sync is not locked.
- 1 = Vertical sync is locked.

Horizontal sync lock status:

- 0 = Horizontal sync is not locked.
- 1 = Horizontal sync is locked.

TV/VCR status. TV mode is determined by detecting standard line-to-line variations and specific chroma SCH phases based on the standard input video format. VCR mode is determined by detecting variations in the chroma SCH phases compared to the chroma SCH phases of the standard input video format.

- 0 = TV
- 1 = VCR

**9.2.49 Status Register #2**

|          |                       |                     |                       |                              |          |   |   |
|----------|-----------------------|---------------------|-----------------------|------------------------------|----------|---|---|
| Address  | 89h                   |                     |                       |                              |          |   |   |
| 7        | 6                     | 5                   | 4                     | 3                            | 2        | 1 | 0 |
| Reserved | Weak signal detection | PAL switch polarity | Field sequence status | AGC and offset frozen status | Reserved |   |   |

Weak signal detection:

- 0 = No weak signal
- 1 = Weak signal mode

PAL switch polarity of first line of odd field:

- 0 = PAL switch is 0.
- 1 = PAL switch is 1.

Field sequence status:

- 0 = Even field
- 1 = Odd field

AGC and offset frozen status:

- 0 = AGC and offset are not frozen.
- 1 = AGC and offset are frozen.

### 9.2.50 Status Register #3

|  |     |   |   |   |   |   |   |
|--|-----|---|---|---|---|---|---|
| Address  | 8Ah |   |   |   |   |   |   |
| 7  | 6   | 5 | 4 | 3 | 2 | 1 | 0 |
| Front-end AGC gain value (analog and digital) <sup>(1)</sup> |     |   |   |   |   |   |   |

(1) Represents eight bits (MSB) of a 10-bit value  
This register provides the front-end AGC gain value of both analog and digital gains.

### 9.2.51 Status Register #4

|                                      |     |   |   |   |   |   |   |
|--------------------------------------|-----|---|---|---|---|---|---|
| Address                              | 8Bh |   |   |   |   |   |   |
| 7                                    | 6   | 5 | 4 | 3 | 2 | 1 | 0 |
| Subcarrier to horizontal (SCH) phase |     |   |   |   |   |   |   |

SCH (color PLL subcarrier phase at 50% of the falling edge of horizontal sync of line one of odd field; step size 360°/256):

0000 0000 = 0.00°  
0000 0001 = 1.41°  
0000 0010 = 2.81°  
1111 1110 = 357.2°  
1111 1111 = 358.6°

### 9.2.52 Status Register #5

|                 |     |          |   |                |   |   |               |
|-----------------|-----|----------|---|----------------|---|---|---------------|
| Address         | 8Ch |          |   |                |   |   |               |
| 7               | 6   | 5        | 4 | 3              | 2 | 1 | 0             |
| Autoswitch mode |     | Reserved |   | Video standard |   |   | Sampling rate |

Autoswitch mode:

0 = Stand-alone (forced video standard) mode  
1 = Autoswitch mode

This register contains information about the detected video standard and the sampling rate at which the device is currently operating. When autoswitch code is running, this register must be tested to determine which video standard has been detected.

**Table 9-10. Auto Switch Video Standard**

| VIDEO STANDARD [3:1] |       |       | SR <sup>(1)</sup> | VIDEO STANDARD                   |
|----------------------|-------|-------|-------------------|----------------------------------|
| BIT 3                | BIT 2 | BIT 1 | BIT 0             |                                  |
| 0                    | 0     | 0     | 0                 | Reserved                         |
| 0                    | 0     | 0     | 1                 | (M) NTSC ITU-R BT.601            |
| 0                    | 0     | 1     | 0                 | Reserved                         |
| 0                    | 0     | 1     | 1                 | (B, G, H, I, N) PAL ITU-R BT.601 |
| 0                    | 1     | 0     | 0                 | Reserved                         |
| 0                    | 1     | 0     | 1                 | (M) PAL ITU-R BT.601             |
| 0                    | 1     | 1     | 0                 | Reserved                         |
| 0                    | 1     | 1     | 1                 | PAL-N ITU-R BT.601               |
| 1                    | 0     | 0     | 0                 | Reserved                         |
| 1                    | 0     | 0     | 1                 | NTSC 4.43 ITU-R BT.601           |
| 1                    | 0     | 1     | 0                 | Reserved                         |
| 1                    | 0     | 1     | 1                 | SECAM ITU-R BT.601               |

(1) Sampling rate (SR): 0 = Reserved, 1 = ITU-R BT.601

**9.2.53 Closed Caption Data Registers**

| Address | 90h–93h                       |   |   |   |   |   |   |   |
|---------|-------------------------------|---|---|---|---|---|---|---|
| Address | 7                             | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| 90h     | Closed caption field 1 byte 1 |   |   |   |   |   |   |   |
| 91h     | Closed caption field 1 byte 2 |   |   |   |   |   |   |   |
| 92h     | Closed caption field 2 byte 1 |   |   |   |   |   |   |   |
| 93h     | Closed caption field 2 byte 2 |   |   |   |   |   |   |   |

These registers contain the closed caption data arranged in bytes per field.

**9.2.54 WSS Data Registers**

| Address | 94h–99h |  |  |  |  |  |  |  |
|---------|---------|--|--|--|--|--|--|--|
|---------|---------|--|--|--|--|--|--|--|

## NTSC

| Address | 7   | 6   | 5   | 4   | 3   | 2   | 1   | 0   | BYTE               |
|---------|-----|-----|-----|-----|-----|-----|-----|-----|--------------------|
| 94h     |     |     | b5  | b4  | b3  | b2  | b1  | b0  | WSS field 1 byte 1 |
| 95h     | b13 | b12 | b11 | b10 | b9  | b8  | b7  | b6  | WSS field 1 byte 2 |
| 96h     |     |     | b19 | b18 | b17 | b16 | b15 | b14 | WSS field 1 byte 3 |
| 97h     |     |     | b5  | b4  | b3  | b2  | b1  | b0  | WSS field 2 byte 1 |
| 98h     | b13 | b12 | b11 | b10 | b9  | b8  | b7  | b6  | WSS field 2 byte 2 |
| 99h     |     |     | b19 | b18 | b17 | b16 | b15 | b14 | WSS field 2 byte 3 |

These registers contain the wide screen signaling (WSS) data for NTSC.

Bits 0–1 represent word 0, aspect ratio.

Bits 2–5 represent word 1, header code for word 2.

Bits 6–13 represent word 2, copy control.

Bits 14–19 represent word 3, CRC.

## PAL/SECAM

| Address | 7        | 6  | 5   | 4   | 3   | 2   | 1  | 0  | BYTE               |
|---------|----------|----|-----|-----|-----|-----|----|----|--------------------|
| 94h     | b7       | b6 | b5  | b4  | b3  | b2  | b1 | b0 | WSS field 1 byte 1 |
| 95h     |          |    | b13 | b12 | b11 | b10 | b9 | b8 | WSS field 1 byte 2 |
| 96h     | Reserved |    |     |     |     |     |    |    |                    |
| 97h     | b7       | b6 | b5  | b4  | b3  | b2  | b1 | b0 | WSS field 2 byte 1 |
| 98h     |          |    | b13 | b12 | b11 | b10 | b9 | b8 | WSS field 2 byte 2 |
| 99h     | Reserved |    |     |     |     |     |    |    |                    |

Bits 0–3 represent group 1, aspect ratio.

Bits 4–7 represent group 2, enhanced services.

Bits 8–10 represent group 3, subtitles.

Bits 11–13 represent group 4, others.



### 9.2.55 VPS Data Registers

| Address | 9Ah–A6h     |   |   |   |   |   |   |   |
|---------|-------------|---|---|---|---|---|---|---|
| Address | 7           | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| 9Ah     | VPS byte 1  |   |   |   |   |   |   |   |
| 9Bh     | VPS byte 2  |   |   |   |   |   |   |   |
| 9Ch     | VPS byte 3  |   |   |   |   |   |   |   |
| 9Dh     | VPS byte 4  |   |   |   |   |   |   |   |
| 9Eh     | VPS byte 5  |   |   |   |   |   |   |   |
| 9Fh     | VPS byte 6  |   |   |   |   |   |   |   |
| A0h     | VPS byte 7  |   |   |   |   |   |   |   |
| A1h     | VPS byte 8  |   |   |   |   |   |   |   |
| A2h     | VPS byte 9  |   |   |   |   |   |   |   |
| A3h     | VPS byte 10 |   |   |   |   |   |   |   |
| A4h     | VPS byte 11 |   |   |   |   |   |   |   |
| A5h     | VPS byte 12 |   |   |   |   |   |   |   |
| A6h     | VPS byte 13 |   |   |   |   |   |   |   |

These registers contain the entire VPS data line except the clock run-in code or the start code.

### 9.2.56 VITC Data Registers

| Address | A7h–AFh                     |   |   |   |   |   |   |   |
|---------|-----------------------------|---|---|---|---|---|---|---|
| Address | 7                           | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| A7h     | VITC byte 1, frame byte 1   |   |   |   |   |   |   |   |
| A8h     | VITC byte 2, frame byte 2   |   |   |   |   |   |   |   |
| A9h     | VITC byte 3, seconds byte 1 |   |   |   |   |   |   |   |
| AAh     | VITC byte 4, seconds byte 2 |   |   |   |   |   |   |   |
| ABh     | VITC byte 5, minutes byte 1 |   |   |   |   |   |   |   |
| ACh     | VITC byte 6, minutes byte 2 |   |   |   |   |   |   |   |
| ADh     | VITC byte 7, hour byte 1    |   |   |   |   |   |   |   |
| A Eh    | VITC byte 8, hour byte 2    |   |   |   |   |   |   |   |
| AFh     | VITC byte 9, CRC            |   |   |   |   |   |   |   |

These registers contain the VITC data.

### 9.2.57 VBI FIFO Read Data Register

| Address        | B0h |   |   |   |   |   |   |   |
|----------------|-----|---|---|---|---|---|---|---|
|                | 7   | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| FIFO read data |     |   |   |   |   |   |   |   |

This address is provided to access VBI data in the FIFO through the host port. All forms of teletext data come directly from the FIFO, while all other forms of VBI data can be programmed to come from the registers or from the FIFO. Current status of the FIFO can be found at address C6h and the number of bytes in the FIFO is located at address C7h. If the host port is to be used to read data from the FIFO, the output formatter must be disabled at address CDh bit 0. The format used for the VBI FIFO is shown in [Section 4.9](#).

**9.2.58 Teletext Filter and Mask Registers**

|         |         |
|---------|---------|
| Address | B1h–BAh |
| Default | 00h     |

| Address | 7 | 6               | 5 | 4 | 3 | 2                  | 1 | 0 |
|---------|---|-----------------|---|---|---|--------------------|---|---|
| B1h     |   | Filter 1 mask 1 |   |   |   | Filter 1 pattern 1 |   |   |
| B2h     |   | Filter 1 mask 2 |   |   |   | Filter 1 pattern 2 |   |   |
| B3h     |   | Filter 1 mask 3 |   |   |   | Filter 1 pattern 3 |   |   |
| B4h     |   | Filter 1 mask 4 |   |   |   | Filter 1 pattern 4 |   |   |
| B5h     |   | Filter 1 mask 5 |   |   |   | Filter 1 pattern 5 |   |   |
| B6h     |   | Filter 2 mask 1 |   |   |   | Filter 2 pattern 1 |   |   |
| B7h     |   | Filter 2 mask 2 |   |   |   | Filter 2 pattern 2 |   |   |
| B8h     |   | Filter 2 mask 3 |   |   |   | Filter 2 pattern 3 |   |   |
| B9h     |   | Filter 2 mask 4 |   |   |   | Filter 2 pattern 4 |   |   |
| BAh     |   | Filter 2 mask 5 |   |   |   | Filter 2 pattern 5 |   |   |

For an NABTS system, the packet prefix consists of five bytes. Each byte contains four data bits (D[3:0]) interlaced with four Hamming protection bits (H[3:0]):

| Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
|-------|-------|-------|-------|-------|-------|-------|-------|
| D[3]  | H[3]  | D[2]  | H[2]  | D[1]  | H[1]  | D[0]  | H[0]  |

Only the data portion D[3:0] from each byte is applied to a teletext filter function with the corresponding pattern bits P[3:0] and mask bits M[3:0]. Hamming protection bits are ignored by the filter.

For a WST system (PAL or NTSC), the packet prefix consists of two bytes so that two patterns are used. Patterns 3, 4, and 5 are ignored.

The mask bits enable filtering using the corresponding bit in the pattern register. For example, a 1 in the LSB of mask 1 means that the filter module must compare the LSB of nibble 1 in the pattern register to the first data bit on the transaction. If these match, a true result is returned. A 0 in a bit of mask 1 means that the filter module must ignore that data bit of the transaction. If all 0s are programmed in the mask bits, the filter matches all patterns returning a true result (default 00h).

Pattern and mask for each byte and filter are referred as <1,2><P,M><1,2,3,4,5> where:

- <1,2> identifies the filter 1 or 2
- <P,M> identifies the pattern or mask
- <1,2,3,4,5> identifies the byte number

### 9.2.59 Teletext Filter Control Register

|          |          |              |          |          |          |                     |                     |
|----------|----------|--------------|----------|----------|----------|---------------------|---------------------|
| Address  | BBh      |              |          |          |          |                     |                     |
| Default  | 00h      |              |          |          |          |                     |                     |
| <b>7</b> | <b>6</b> | <b>5</b>     | <b>4</b> | <b>3</b> | <b>2</b> | <b>1</b>            | <b>0</b>            |
| Reserved |          | Filter logic |          |          | Mode     | TTX filter 2 enable | TTX filter 1 enable |

Filter logic: Allows different logic to be applied when combining the decision of filter 1 and filter 2 as follows:

- 00 = NOR (default)
- 01 = NAND
- 10 = OR
- 11 = AND

Mode:

- 0 = Teletext WST PAL mode B (2 header bytes) (default)
- 1 = Teletext NABTS NTSC mode C (5 header bytes)

TTX filter 2 enable:

- 0 = Disabled (default)
- 1 = Enabled

TTX filter 1 enable:

- 0 = Disabled (default)
- 1 = Enabled

If the filter matches or if the filter mask is all 0s, a true result is returned.

### 9.2.60 Interrupt Status Register A

|                      |                |          |          |          |                          |                |                |
|----------------------|----------------|----------|----------|----------|--------------------------|----------------|----------------|
| Address              | C0h            |          |          |          |                          |                |                |
| Default              | 00h            |          |          |          |                          |                |                |
| <b>7</b>             | <b>6</b>       | <b>5</b> | <b>4</b> | <b>3</b> | <b>2</b>                 | <b>1</b>       | <b>0</b>       |
| Lock state interrupt | Lock interrupt | Reserved |          |          | FIFO threshold interrupt | Line interrupt | Data interrupt |

Lock state interrupt:

- 0 = TVP5154 is not locked to the video signal (default)
- 1 = TVP5154 is locked to the video signal.

Lock interrupt:

- 0 = A transition has not occurred on the lock signal (default).
- 1 = A transition has occurred on the lock signal.

FIFO threshold interrupt:

- 0 = The amount of data in the FIFO has not yet crossed the threshold programmed at address C8h (default).
- 1 = The amount of data in the FIFO has crossed the threshold programmed at address C8h.

Line interrupt:

- 0 = The video line number has not yet been reached (default).
- 1 = The video line number programmed in address CAh has occurred.

Data interrupt:

- 0 = No data is available (default).
- 1 = VBI data is available either in the FIFO or in the VBI data registers.

The interrupt status register A can be polled by the host processor to determine the source of an interrupt. After an interrupt condition is set it can be reset by writing to this register with a 1 in the appropriate bit(s).

**9.2.61 Interrupt Enable Register A**

|         |     |  |
|---------|-----|--|
| Address | C1h |  |
| Default | 00h |  |

| 7        | 6                     | 5                               | 4                          | 3        | 2                               | 1                     | 0                     |
|----------|-----------------------|---------------------------------|----------------------------|----------|---------------------------------|-----------------------|-----------------------|
| Reserved | Lock interrupt enable | Cycle complete interrupt enable | Bus error interrupt enable | Reserved | FIFO threshold interrupt enable | Line interrupt enable | Data interrupt enable |

Lock interrupt enable:

0 = Disabled (default)

1 = Enabled

Cycle complete interrupt enable:

0 = Disabled (default)

1 = Enabled

Bus error interrupt enable:

0 = Disabled (default)

1 = Enabled

FIFO threshold interrupt enable:

0 = Disabled (default)

1 = Enabled

Line interrupt enable:

0 = Disabled (default)

1 = Enabled

Data interrupt enable:

0 = Disabled (default)

1 = Enabled

The interrupt enable register A is used by the host processor to mask unnecessary interrupt sources. Bits loaded with a 1 allow the corresponding interrupt condition to generate an interrupt on the external pin. Conversely, bits loaded with a 0 mask the corresponding interrupt condition from generating an interrupt on the external pin. This register only affects the interrupt on the external terminal, it does not affect the bits in interrupt status register A. A given condition can set the appropriate bit in the status register and not cause an interrupt on the external terminal. To determine if this device is driving the interrupt terminal either perform a logical AND of interrupt status register A with interrupt enable register A, or check the state of the interrupt A bit in the interrupt configuration register at address C2h.

### 9.2.62 Interrupt Configuration Register A

|         |     |  |
|---------|-----|--|
| Address | C2h |  |
| Default | 04h |  |

| 7        | 6 | 5 | 4 | 3                    | 2 | 1           | 0                    |
|----------|---|---|---|----------------------|---|-------------|----------------------|
| Reserved |   |   |   | YCbCr enable (VDPOE) |   | Interrupt A | Interrupt polarity A |

YCbCr enable (VDPOE):

- 0 = YCbCr pins are high impedance.
- 1 = YCbCr pins are active if other conditions are met (default).

Interrupt A (read only):

- 0 = Interrupt A is not active on the external pin (default).
- 1 = Interrupt A is active on the external pin.

Interrupt polarity A:

- 0 = Interrupt A is active low (default).
- 1 = Interrupt A is active high.

Interrupt configuration register A is used to configure the polarity of the external interrupt terminal. When interrupt A is configured as active low, the terminal is driven low when active and high impedance when inactive (open collector). Conversely, when the terminal is configured as active high, it is driven high when active and driven low when inactive.

### 9.2.63 VDP Configuration RAM Register

|         |     |     |     |  |
|---------|-----|-----|-----|--|
| Address | C3h | C4h | C5h |  |
| Default | B8h | 1Fh | 00h |  |

| Address | 7                  | 6 | 5 | 4 | 3 | 2 | 1 | 0             |
|---------|--------------------|---|---|---|---|---|---|---------------|
| C3h     | Configuration data |   |   |   |   |   |   |               |
| C4h     | RAM address (7:0)  |   |   |   |   |   |   |               |
| C5h     | Reserved           |   |   |   |   |   |   | RAM address 8 |

The configuration RAM data is provided to initialize the VDP with initial constants. The configuration RAM is 512 bytes organized as 32 different configurations of 16 bytes each. The first 12 configurations are defined for the current VBI standards. An additional two configurations can be used as a custom programmed mode for unique standards, such as Gemstar.

Address C3h is used to read or write to the RAM. The RAM internal address counter is automatically incremented with each transaction. Addresses C5h and C4h make up a 9-bit address to load the internal address counter with a specific start address. This can be used to write a subset of the RAM for only those standards of interest. Registers D0h–FBh must all be programmed with FFh before writing or reading the configuration RAM. Full field mode (CFh) must be disabled as well.

The suggested RAM contents are shown in the following table. All values are hexadecimal.

# 4-CHANNEL LOW-POWER PAL/NTSC/SECAM VIDEO DECODER WITH INDEPENDENT SCALERS AND FAST LOCK

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| Index           | Address | 0            | 1  | 2  | 3  | 4  | 5  | 6  | 7  | 8  | 9  | A  | B | C | D | E  | F |
|-----------------|---------|--------------|----|----|----|----|----|----|----|----|----|----|---|---|---|----|---|
| Reserved        | 000     | Reserved     |    |    |    |    |    |    |    |    |    |    |   |   |   |    |   |
| WST SECAM       | 010     | AA           | AA | FF | FF | E7 | 2E | 20 | 26 | E6 | B4 | 0E | 0 | 0 | 0 | 10 | 0 |
| Reserved        | 020     | Reserved     |    |    |    |    |    |    |    |    |    |    |   |   |   |    |   |
| WST PAL B       | 030     | AA           | AA | FF | FF | 27 | 2E | 20 | 2B | A6 | 72 | 10 | 0 | 0 | 0 | 10 | 0 |
| Reserved        | 040     | Reserved     |    |    |    |    |    |    |    |    |    |    |   |   |   |    |   |
| WST PAL C       | 050     | AA           | AA | FF | FF | E7 | 2E | 20 | 22 | A6 | 98 | 0D | 0 | 0 | 0 | 10 | 0 |
| Reserved        | 060     | Reserved     |    |    |    |    |    |    |    |    |    |    |   |   |   |    |   |
| WST NTSC        | 070     | AA           | AA | FF | FF | 27 | 2E | 20 | 23 | 69 | 93 | 0D | 0 | 0 | 0 | 10 | 0 |
| Reserved        | 080     | Reserved     |    |    |    |    |    |    |    |    |    |    |   |   |   |    |   |
| NABTS, NTSC     | 090     | AA           | AA | FF | FF | E7 | 2E | 20 | 22 | 69 | 93 | 0D | 0 | 0 | 0 | 15 | 0 |
| Reserved        | 0A0     | Reserved     |    |    |    |    |    |    |    |    |    |    |   |   |   |    |   |
| NABTS, NTSC–J   | 0B0     | AA           | AA | FF | FF | A7 | 2E | 20 | 23 | 69 | 93 | 0D | 0 | 0 | 0 | 10 | 0 |
| Reserved        | 0C0     | Reserved     |    |    |    |    |    |    |    |    |    |    |   |   |   |    |   |
| CC, PAL/SECAM   | 0D0     | AA           | 2A | FF | 3F | 04 | 51 | 6E | 02 | A6 | 7B | 09 | 0 | 0 | 0 | 27 | 0 |
| Reserved        | 0E0     | Reserved     |    |    |    |    |    |    |    |    |    |    |   |   |   |    |   |
| CC, NTSC        | 0F0     | AA           | 2A | FF | 3F | 04 | 51 | 6E | 02 | 69 | 8C | 09 | 0 | 0 | 0 | 27 | 0 |
| Reserved        | 100     | Reserved     |    |    |    |    |    |    |    |    |    |    |   |   |   |    |   |
| WSS, PAL/SECAM  | 110     | 5B           | 55 | C5 | FF | 0  | 71 | 6E | 42 | A6 | CD | 0F | 0 | 0 | 0 | 3A | 0 |
| Reserved        | 120     | Reserved     |    |    |    |    |    |    |    |    |    |    |   |   |   |    |   |
| WSS, NTSC C     | 130     | 38           | 00 | 3F | 00 | 0  | 71 | 6E | 43 | 69 | 7C | 08 | 0 | 0 | 0 | 39 | 0 |
| Reserved        | 140     | Reserved     |    |    |    |    |    |    |    |    |    |    |   |   |   |    |   |
| VITC, PAL/SECAM | 150     | 0            | 0  | 0  | 0  | 0  | 8F | 6D | 49 | A6 | 85 | 08 | 0 | 0 | 0 | 4C | 0 |
| Reserved        | 160     | Reserved     |    |    |    |    |    |    |    |    |    |    |   |   |   |    |   |
| VITC, NTSC      | 170     | 0            | 0  | 0  | 0  | 0  | 8F | 6D | 49 | 69 | 94 | 08 | 0 | 0 | 0 | 4C | 0 |
| Reserved        | 180     | Reserved     |    |    |    |    |    |    |    |    |    |    |   |   |   |    |   |
| VPS, PAL        | 190     | AA           | AA | FF | FF | BA | CE | 2B | 0D | A6 | DA | 0B | 0 | 0 | 0 | 60 | 0 |
| Reserved        | 1A0     | Reserved     |    |    |    |    |    |    |    |    |    |    |   |   |   |    |   |
| Custom 1        | 1B0     | Programmable |    |    |    |    |    |    |    |    |    |    |   |   |   |    |   |
| Reserved        | 1C0     | Reserved     |    |    |    |    |    |    |    |    |    |    |   |   |   |    |   |
| Custom 2        | 1D0     | Programmable |    |    |    |    |    |    |    |    |    |    |   |   |   |    |   |

### 9.2.64 VDP Status Register

|                 |            |               |                      |                      |               |               |                |
|-----------------|------------|---------------|----------------------|----------------------|---------------|---------------|----------------|
| Address         | C6h        |               |                      |                      |               |               |                |
| <b>7</b>        | <b>6</b>   | <b>5</b>      | <b>4</b>             | <b>3</b>             | <b>2</b>      | <b>1</b>      | <b>0</b>       |
| FIFO full error | FIFO empty | TTX available | CC field 1 available | CC field 2 available | WSS available | VPS available | VITC available |

The VDP status register indicates whether data is available in either the FIFO or data registers, and status information about the FIFO. Reading data from the corresponding register does not clear the status flags automatically. These flags are only reset by writing a 1 to the respective bit. However, bit 6 is updated automatically.

FIFO full error:

- 0 = No FIFO full error
- 1 = FIFO was full during a write to FIFO.

The FIFO full error flag is set when the current line of VBI data can not enter the FIFO. For example, if the FIFO has only ten bytes left and teletext is the current VBI line, the FIFO full error flag is set, but no data is written because the entire teletext line will not fit. However, if the next VBI line is closed caption requiring only two bytes of data plus the header, this goes into the FIFO (even if the full error flag is set).

FIFO empty:

- 0 = FIFO is not empty.
- 1 = FIFO is empty.

TTX available:

- 0 = Teletext data is not available.
- 1 = Teletext data is available.

CC field 1 available:

- 0 = Closed caption data from field 1 is not available.
- 1 = Closed caption data from field 1 is available.

CC field 2 available:

- 0 = Closed caption data from field 2 is not available.
- 1 = Closed caption data from field 2 is available.

WSS available:

- 0 = WSS data is not available.
- 1 = WSS data is available.

VPS available

- 0 = VPS data is not available.
- 1 = VPS data is available.

VITC available:

- 0 = VITC data is not available.
- 1 = VITC data is available.

### 9.2.65 FIFO Word Count Register

|                 |          |          |          |          |          |          |          |
|-----------------|----------|----------|----------|----------|----------|----------|----------|
| Address         | C7h      |          |          |          |          |          |          |
| <b>7</b>        | <b>6</b> | <b>5</b> | <b>4</b> | <b>3</b> | <b>2</b> | <b>1</b> | <b>0</b> |
| Number of words |          |          |          |          |          |          |          |

This register provides the number of words in the FIFO. One word equals two bytes.

### 9.2.66 FIFO Interrupt Threshold Register

|                 |          |          |          |          |          |          |          |
|-----------------|----------|----------|----------|----------|----------|----------|----------|
| Address         | C8h      |          |          |          |          |          |          |
| Default         | 80h      |          |          |          |          |          |          |
| <b>7</b>        | <b>6</b> | <b>5</b> | <b>4</b> | <b>3</b> | <b>2</b> | <b>1</b> | <b>0</b> |
| Number of words |          |          |          |          |          |          |          |

This register is programmed to trigger an interrupt when the number of words in the FIFO exceeds this value (default 80h). This interrupt must be enabled at address C1h. One word equals two bytes.

**9.2.67 FIFO Reset Register**

|          |     |   |   |   |   |   |   |
|----------|-----|---|---|---|---|---|---|
| Address  | C9h |   |   |   |   |   |   |
| Default  | 00h |   |   |   |   |   |   |
| 7        | 6   | 5 | 4 | 3 | 2 | 1 | 0 |
| Any data |     |   |   |   |   |   |   |

Writing any data to this register resets the FIFO and clears any data present in both the FIFO and the VDP registers.

**9.2.68 Line Number Interrupt Register**

|                |                |             |   |   |   |   |   |
|----------------|----------------|-------------|---|---|---|---|---|
| Address        | CAh            |             |   |   |   |   |   |
| Default        | 00h            |             |   |   |   |   |   |
| 7              | 6              | 5           | 4 | 3 | 2 | 1 | 0 |
| Field 1 enable | Field 2 enable | Line number |   |   |   |   |   |

This register is programmed to trigger an interrupt when the video line number matches this value in bits 5:0. This interrupt must be enabled at address C1h. The value of 0 or 1 does not generate an interrupt.

Field 1 enable:

0 = Disabled (default)

1 = Enabled

Field 2 enable:

0 = Disabled (default)

1 = Enabled

Line number: (default 00h)

**9.2.69 Pixel Alignment Registers**

|                |                    |     |   |   |   |                    |   |   |
|----------------|--------------------|-----|---|---|---|--------------------|---|---|
| Address        | CBh                | CCh |   |   |   |                    |   |   |
| Default        | 4Eh                | 00h |   |   |   |                    |   |   |
| <b>Address</b> | 7                  | 6   | 5 | 4 | 3 | 2                  | 1 | 0 |
| CBh            | Switch pixel [7:0] |     |   |   |   |                    |   |   |
| CCh            | Reserved           |     |   |   |   | Switch pixel [9:8] |   |   |

These registers form a 10-bit horizontal pixel position from the falling edge of sync, where the VDP controller initiates the program from one line standard to the next line standard; for example, the previous line of teletext to the next line of closed caption. This value must be set so that the switch occurs after the previous transaction has cleared the delay in the VDP, but early enough to allow the new values to be programmed before the current settings are required.

**9.2.70 FIFO Output Control Register**

|          |     |   |   |   |   |                    |   |
|----------|-----|---|---|---|---|--------------------|---|
| Address  | CDh |   |   |   |   |                    |   |
| Default  | 01h |   |   |   |   |                    |   |
| 7        | 6   | 5 | 4 | 3 | 2 | 1                  | 0 |
| Reserved |     |   |   |   |   | Host access enable |   |

This register is programmed to allow I<sup>2</sup>C access to the FIFO or allowing all VDP data to go out the video port.

Host access enable:

0 = Output FIFO data to the video output Y[7:0]

1 = Allow I<sup>2</sup>C access to the FIFO data (default)



### 9.2.71 Full Field Enable Register

|          |     |   |   |   |   |   |                   |
|----------|-----|---|---|---|---|---|-------------------|
| Address  | CFh |   |   |   |   |   |                   |
| Default  | 00h |   |   |   |   |   |                   |
| 7        | 6   | 5 | 4 | 3 | 2 | 1 | 0                 |
| Reserved |     |   |   |   |   |   | Full field enable |

This register enables the full field mode. In this mode, all lines outside the vertical blank area and all lines in the line mode registers programmed with FFh are sliced with the definition of register FCh. Values other than FFh in the line mode registers allow a different slice mode for that particular line.

Full field enable:

- 0 = Disable full field mode (default)
- 1 = Enable full field mode

### 9.2.72 Line Mode Registers

|         |     |         |  |
|---------|-----|---------|--|
| Address | D0h | D1h–FBh |  |
| Default | 00h | FFh     |  |

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| Address | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0               |
|---------|---|---|---|---|---|---|---|-----------------|
| D0h     |   |   |   |   |   |   |   | Line 6 Field 1  |
| D1h     |   |   |   |   |   |   |   | Line 6 Field 2  |
| D2h     |   |   |   |   |   |   |   | Line 7 Field 1  |
| D3h     |   |   |   |   |   |   |   | Line 7 Field 2  |
| D4h     |   |   |   |   |   |   |   | Line 8 Field 1  |
| D5h     |   |   |   |   |   |   |   | Line 8 Field 2  |
| D6h     |   |   |   |   |   |   |   | Line 9 Field 1  |
| D7h     |   |   |   |   |   |   |   | Line 9 Field 2  |
| D8h     |   |   |   |   |   |   |   | Line 10 Field 1 |
| D9h     |   |   |   |   |   |   |   | Line 10 Field 2 |
| DAh     |   |   |   |   |   |   |   | Line 11 Field 1 |
| DBh     |   |   |   |   |   |   |   | Line 11 Field 2 |
| DCh     |   |   |   |   |   |   |   | Line 12 Field 1 |
| DDh     |   |   |   |   |   |   |   | Line 12 Field 2 |
| DEh     |   |   |   |   |   |   |   | Line 13 Field 1 |
| DFh     |   |   |   |   |   |   |   | Line 13 Field 2 |
| E0h     |   |   |   |   |   |   |   | Line 14 Field 1 |
| E1h     |   |   |   |   |   |   |   | Line 14 Field 2 |
| E2h     |   |   |   |   |   |   |   | Line 15 Field 1 |
| E3h     |   |   |   |   |   |   |   | Line 15 Field 2 |
| E4h     |   |   |   |   |   |   |   | Line 16 Field 1 |
| E5h     |   |   |   |   |   |   |   | Line 16 Field 2 |
| E6h     |   |   |   |   |   |   |   | Line 17 Field 1 |
| E7h     |   |   |   |   |   |   |   | Line 17 Field 2 |
| E8h     |   |   |   |   |   |   |   | Line 18 Field 1 |
| E9h     |   |   |   |   |   |   |   | Line 18 Field 2 |
| EAh     |   |   |   |   |   |   |   | Line 19 Field 1 |
| EBh     |   |   |   |   |   |   |   | Line 19 Field 2 |
| ECh     |   |   |   |   |   |   |   | Line 20 Field 1 |
| EDh     |   |   |   |   |   |   |   | Line 20 Field 2 |
| EEh     |   |   |   |   |   |   |   | Line 21 Field 1 |
| EFh     |   |   |   |   |   |   |   | Line 21 Field 2 |
| F0h     |   |   |   |   |   |   |   | Line 22 Field 1 |
| F1h     |   |   |   |   |   |   |   | Line 22 Field 2 |
| F2h     |   |   |   |   |   |   |   | Line 23 Field 1 |
| F3h     |   |   |   |   |   |   |   | Line 23 Field 2 |
| F4h     |   |   |   |   |   |   |   | Line 24 Field 1 |
| F5h     |   |   |   |   |   |   |   | Line 24 Field 2 |
| F6h     |   |   |   |   |   |   |   | Line 25 Field 1 |
| F7h     |   |   |   |   |   |   |   | Line 25 Field 2 |
| F8h     |   |   |   |   |   |   |   | Line 26 Field 1 |
| F9h     |   |   |   |   |   |   |   | Line 26 Field 2 |
| FAh     |   |   |   |   |   |   |   | Line 27 Field 1 |
| FBh     |   |   |   |   |   |   |   | Line 27 Field 2 |

These registers program the specific VBI standard at a specific line in the video field.

Bit 7:

- 0 = Disable filtering of null bytes in closed caption modes.
- 1 = Enable filtering of null bytes in closed caption modes (default).

In teletext modes, bit 7 enables the data filter function for that particular line. If it is set to 0, the data filter passes all data on that line.

Bit 6:

- 0 = Send VBI data to registers only.
- 1 = Send VBI data to FIFO and the registers. Teletext data only goes to FIFO. (default)

Bit 5:

- 0 = Allow VBI data with errors in the FIFO.
- 1 = Do not allow VBI data with errors in the FIFO (default).

Bit 4:

- 0 = Do not enable error detection and correction.
- 1 = Enable error detection and correction (when bits [3:0] = 1 2, 3, and 4 only) (default).

Bits [3:0]:

- 0000 = WST SECAM
- 0001 = WST PAL B
- 0010 = WST PAL C
- 0011 = WST NTSC
- 0100 = NABTS NTSC C
- 0101 = NABTS NTSC D
- 0110 = CC PAL
- 0111 = CC NTSC
- 1000 = WSS PAL
- 1001 = WSS NTSC
- 1010 = VITC PAL
- 1011 = VITC NTSC
- 1100 = VPS PAL
- 1101 = Custom 1
- 1110 = Custom 2
- 1111 = Active video (VDP off) (default)

A value of FFh in the line mode registers is required for any line to be sliced as part of the full field mode.

**9.2.73 Full Field Mode Register**

|                 |     |   |   |   |   |   |   |  |
|-----------------|-----|---|---|---|---|---|---|--|
| Address         | FCh |   |   |   |   |   |   |  |
| Default         | 7Fh |   |   |   |   |   |   |  |
| 7               | 6   | 5 | 4 | 3 | 2 | 1 | 0 |  |
| Full field mode |     |   |   |   |   |   |   |  |

This register programs the specific VBI standard for full field mode. It can be any VBI standard. Individual line settings take priority over the full field register. This allows each VBI line to be programmed independently but have the remaining lines in full field mode. The full field mode register has the same definitions as the line mode registers (default 7Fh).

**9.2.74 Decoder Write Enable**

|          |     |   |   |           |           |           |           |  |
|----------|-----|---|---|-----------|-----------|-----------|-----------|--|
| Address  | FEh |   |   |           |           |           |           |  |
| Default  | 0Fh |   |   |           |           |           |           |  |
| 7        | 6   | 5 | 4 | 3         | 2         | 1         | 0         |  |
| Reserved |     |   |   | Decoder 4 | Decoder 3 | Decoder 2 | Decoder 1 |  |

This register controls which of the four decoder cores receives I<sup>2</sup>C write transactions. A 1 in the corresponding bit position enables the decoder to receive write commands.

Any combination of decoders can be configured to receive write commands, allowing all four decoders to be programmed concurrently.

**9.2.75 Decoder Read Enable**

|          |     |   |   |           |           |           |           |  |
|----------|-----|---|---|-----------|-----------|-----------|-----------|--|
| Address  | FFh |   |   |           |           |           |           |  |
| Default  | 00h |   |   |           |           |           |           |  |
| 7        | 6   | 5 | 4 | 3         | 2         | 1         | 0         |  |
| Reserved |     |   |   | Decoder 4 | Decoder 3 | Decoder 2 | Decoder 1 |  |

This register controls which of the four decoder cores responds to I<sup>2</sup>C read transactions. A 1 in the corresponding bit position enables the decoder to respond to read commands.

If more than one decoder is enabled for reading, only the lowest numbered decoder responds. Reads from multiple decoders at the same time is not possible.

Note that when register 0xFE is written to with any value, register 0xFF is set to 0x00. Likewise, when register 0xFF is written to with any value, register 0xFE is set to 0x00.

**9.3 Indirect Register Definitions**

To write to the TVP5154 indirect registers, it is required that the registers be unlocked using a password. The password prevents undesirable writes into the device at start-up due to power surges, for example.

The following example demonstrates the method for unlocking the indirect registers.

After writing to the desired indirect registers described in the following text, it is recommended that the device be locked again.

- Unlock the device
  1. Write 0x51 to I2C\_0x21. //MSB data
  2. Write 0x54 to I2C\_0x22. //LSB data
  3. Write 0xFF to I2C\_0x23. //Data address
  4. Write 0x04 to I2C\_0x24. //Write command

- Lock the device
  1. Write 0x00 to I2C\_0x21. //MSB data
  2. Write 0x00 to I2C\_0x22. //LSB data
  3. Write 0xFF to I2C\_0x23. //Data address
  4. Write 0x04 to I2C\_0x24. //Write command

Indirect registers are written to by performing the following I<sup>2</sup>C transaction:

```

START : DEVICE_ID_w : 0x21 : DATA_HIGH : STOP
START : DEVICE_ID_w : 0x22 : DATA_LOW : STOP
START : DEVICE_ID_w : 0x23 : ADDRESS_LOW : STOP
START : DEVICE_ID_w : 0x24 : WR_STROBE : STOP
  
```

To read from an indirect register, the following I<sup>2</sup>C transaction should be performed:

```

START : DEVICE_ID_w : 0x23 : ADDRESS_LOW : STOP
START : DEVICE_ID_w : 0x24 : RD_STROBE : STOP
START : DEVICE_ID_r : 0x21 : data_msb : STOP
START : DEVICE_ID_r : 0x22 : data_lsb : STOP
  
```

Where:

DEVICE\_ID\_w is the selected TVP5154 device ID with the read/write bit (LSB) set to write.

DEVICE\_ID\_r is the selected TVP5154 device ID with the read/write bit (LSB) set to read.

ADDRESS\_LOW is the low byte of the register address.

WR\_STROBE is 0x06.

RD\_STROBE is 0x05.

Note, the upper byte of the address is not directly used but is replaced by the corresponding STROBE signal.

Each indirect register is 16 bits wide.

### 9.3.1 DID Control

|         |      |  |
|---------|------|--|
| Address | 36Ah |  |
| Default | 000h |  |

|                      |    |    |    |                      |    |   |   |
|----------------------|----|----|----|----------------------|----|---|---|
| 7                    | 6  | 5  | 4  | 3                    | 2  | 1 | 0 |
| Unscaled field 1 DID |    |    |    | Unscaled field 0 DID |    |   |   |
| 15                   | 14 | 13 | 12 | 11                   | 10 | 9 | 8 |
| Scaled field 1 DID   |    |    |    | Scaled field 0 DID   |    |   |   |

This register controls the value of the EAV DID bytes for scaled and unscaled data. The value for each field can be independently set, allowing identification of both which field is being processed and whether the data comes from the scaled or unscaled channel.

**9.3.2 Misc Control**

|                   |      |    |          |    |    |            |   |
|-------------------|------|----|----------|----|----|------------|---|
| Address           | 36Bh |    |          |    |    |            |   |
| Default           | 0Ch  |    |          |    |    |            |   |
| 7                 | 6    | 5  | 4        | 3  | 2  | 1          | 0 |
| Clock rate        |      |    | Clock OE |    |    | Clock edge |   |
| 15                | 14   | 13 | 12       | 11 | 10 | 9          | 8 |
| Scaled blank data |      |    |          |    |    |            |   |

Scaled blank data:

When no active scaled data is available, this value is output during the active video region.

Clock rate:

This register controls various clock modes. Since this register is modified by the device during normal operation, the clock rate bits should not be modified by the user.

Clock OE:

This register controls various clock modes. Since this register is modified by the device during normal operation, the clock rate bits should not be modified by the user.

Clock edge:

This register controls various clock modes. Since this register is modified by the device during normal operation, the clock rate bits should not be modified by the user.

**9.3.3 Interleave Field Control 1**

|                      |      |    |    |          |              |                      |   |
|----------------------|------|----|----|----------|--------------|----------------------|---|
| Address              | 36Dh |    |    |          |              |                      |   |
| Default              | 0h   |    |    |          |              |                      |   |
| 7                    | 6    | 5  | 4  | 3        | 2            | 1                    | 0 |
| End pixel count[7:0] |      |    |    |          |              |                      |   |
| 15                   | 14   | 13 | 12 | 11       | 10           | 9                    | 8 |
| Field count          |      |    |    | Reserved | Blank timing | End pixel count[9:8] |   |

End pixel count:

Pixel count at which the frame status is updated. Do not change this value.

Blank timing:

0: No timing signals are generated for blank fields.

1: H, V, and F timing generated for blank fields based on unscaled video timing sequences

Field count:

Number of output fields in field interleaved sequence

**9.3.4 Interleave Field Control 2**

|               |      |               |    |               |    |               |   |
|---------------|------|---------------|----|---------------|----|---------------|---|
| Address       | 36Eh |               |    |               |    |               |   |
| Default       | 0h   |               |    |               |    |               |   |
| 7             | 6    | 5             | 4  | 3             | 2  | 1             | 0 |
| Field mode(3) |      | Field mode(2) |    | Field mode(1) |    | Field mode(0) |   |
| 15            | 14   | 13            | 12 | 11            | 10 | 9             | 8 |
| Field mode(7) |      | Field mode(6) |    | Field mode(5) |    | Field mode(4) |   |

**9.3.5 Interleave Field Control 3**

|                |      |                |    |                |    |                |   |
|----------------|------|----------------|----|----------------|----|----------------|---|
| Address        | 36Fh |                |    |                |    |                |   |
| Default        | 0h   |                |    |                |    |                |   |
| 7              | 6    | 5              | 4  | 3              | 2  | 1              | 0 |
| Field mode(11) |      | Field mode(10) |    | Field mode(9)  |    | Field mode(8)  |   |
| 15             | 14   | 13             | 12 | 11             | 10 | 9              | 8 |
| Field mode(15) |      | Field mode(14) |    | Field mode(13) |    | Field mode(12) |   |

These registers allow the output data stream to toggle between unscaled and scaled data on a field basis. By setting Field mode[n] appropriately, it is possible to use the available output bandwidth to interleave unscaled and scaled frames to achieve reduced frame rates, while still maintaining compatibility with legacy data receivers. These registers can also be used to reduce the frame rate of either unscaled data or scaled data by disabling fields within the sequence.

A counter automatically moves from Field mode[0] to Field mode[n] where n can be 0 through 15, then returns back to Field mode[0]. Depending on the value of Field mode[n], either unscaled data, scaled data, or no data is sent for the current frame.

- 00 = Unscaled data
- 01 = Null frame (no SAV/EAV sequence will be generated)
- 10 = Scaled data
- 11 = Reserved

The values programmed for registers 3A8h and 3A9h are different for NTSC (also NTSC4.43 and PAL-M) and for PAL (also PAL-Nc and SECAM).

### 9.3.6 Vertical Scaling Field 1 Control

|               |      |    |    |    |    |   |             |
|---------------|------|----|----|----|----|---|-------------|
| Address       | 3A8h |    |    |    |    |   |             |
| Default       | 0h   |    |    |    |    |   |             |
| 7             | 6    | 5  | 4  | 3  | 2  | 1 | 0           |
| V_Field1[7:0] |      |    |    |    |    |   |             |
| 15            | 14   | 13 | 12 | 11 | 10 | 9 | 8           |
| Reserved      |      |    |    |    |    |   | V_Field1[8] |

Vertical scaling initial value in field 1 [8:0]: Initial value of vertical accumulator for field 1

For NTSC:

$$V\_Field1 = (1.5 \times V\_Field2) - 128$$

If V\_Field 1 is negative, add V\_Field2 to V\_Field1 and add V\_Field2 to V\_Field2 until V\_Field1 is positive.

For PAL:

$$V\_Field1 = (V_{desired}/V_{active}) \times 256$$

### 9.3.7 Vertical Scaling Field 2 Control

|               |      |    |    |    |    |   |             |
|---------------|------|----|----|----|----|---|-------------|
| Address       | 3A9h |    |    |    |    |   |             |
| Default       | 0h   |    |    |    |    |   |             |
| 7             | 6    | 5  | 4  | 3  | 2  | 1 | 0           |
| V_Field2[7:0] |      |    |    |    |    |   |             |
| 15            | 14   | 13 | 12 | 11 | 10 | 9 | 8           |
| Reserved      |      |    |    |    |    |   | V_Field2[8] |

Vertical scaling initial value in field 2 [8:0]: Initial value of vertical accumulator for field 2

For NTSC:

$$V\_Field2 = (V_{desired}/V_{active}) \times 256$$

For PAL:

$$V\_Field2 = (1.5 \times V\_Field1) - 128$$

If V\_Field 2 is negative, add V\_Field1 to V\_Field2 and add V\_Field1 to V\_Field1 until V\_Field2 is positive.

### 9.3.8 Scaler Output Active Pixels

|                 |      |    |    |    |    |   |                 |
|-----------------|------|----|----|----|----|---|-----------------|
| Address         | 3ABh |    |    |    |    |   |                 |
| Default         | 2D0h |    |    |    |    |   |                 |
| 7               | 6    | 5  | 4  | 3  | 2  | 1 | 0               |
| SCAL_PIXEL[7:0] |      |    |    |    |    |   |                 |
| 15              | 14   | 13 | 12 | 11 | 10 | 9 | 8               |
| Reserved        |      |    |    |    |    |   | SCAL_PIXEL[9:8] |

SCAL\_PIXEL [9:0]: Scaler active pixel outputs per line

### 9.3.9 Vertical Scaling Control

|                |       |    |        |          |    |   |              |
|----------------|-------|----|--------|----------|----|---|--------------|
| Address        | 3ACh  |    |        |          |    |   |              |
| Default        | 2100h |    |        |          |    |   |              |
| 7              | 6     | 5  | 4      | 3        | 2  | 1 | 0            |
| VERT_COEF[7:0] |       |    |        |          |    |   |              |
| 15             | 14    | 13 | 12     | 11       | 10 | 9 | 8            |
| Reserved       |       | 1  | Enable | Reserved |    |   | VERT_COEF[8] |

Enabled: Enable vertical and horizontal scaler

0 = Disable scaler (default)

1 = Enable scaler

VERT\_COEF [8:0]: Vertical scaling coefficient

$VERT\_COEF = (V_{desired}/V_{active}) \times 256$

### 9.3.10 Horizontal Scaling Control

|                |                 |    |    |    |    |   |   |
|----------------|-----------------|----|----|----|----|---|---|
| Address        | 3ADh            |    |    |    |    |   |   |
| Default        | 400h            |    |    |    |    |   |   |
| 7              | 6               | 5  | 4  | 3  | 2  | 1 | 0 |
| HORZ_COEF[7:0] |                 |    |    |    |    |   |   |
| 15             | 14              | 13 | 12 | 11 | 10 | 9 | 8 |
| Reserved       | HORZ_COEF[14:8] |    |    |    |    |   |   |

HORZ\_COEF[14:0]: Horizontal scaling coefficient, MSB five bits are integer values and LSB ten bits are fraction numbers.

$HORZ\_COEF = H_{active}/H_{desired}$

## 10 Scaler Configuration

### 10.1 Overview

The TVP5154 contains four independent scalers, one for each video decoder channel. Each scaler is able to filter and scale both horizontally and vertically to different ratios.

Horizontally, a 7-tap poly-phase filter is used to ensure optimal scaling performance, and can be configured to scale to any output size below the input resolution, in decrements of two pixels. Vertically a running average filter is used to filter vertically and can be configured to scale to any output size below the input resolution.

When scaling horizontally, the output pixels are packed together to allow continuous reading of the pixels. AVID should be configured so that it qualifies the active pixels, allowing the receiving back end to ignore nonactive pixels. When scaling vertically, inactive lines are not removed from the output since there is no internal frame memory. The receiving back end must use AVID to qualify active lines/pixels. AVID can be configured to be either active or inactive during invalid output lines.

Due to the fact that vertical scaling is performed on a field basis, it is possible that the vertical resolution will be reduced due to filtering across lines within the field, rather than adjacent lines in the frame. Aliasing will not occur, but the output image will appear soft vertically. If the desired scaling ration is 0.5, this can be achieved by simply ignoring every other field. This maintains sharpness, but may introduce aliasing artifacts.



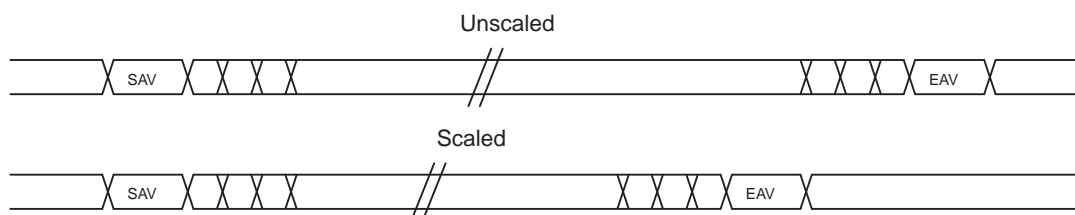
## 10.2 Horizontal Scaling

### 10.2.1 Registers

The horizontal scaler uses a 32-phase polymorphic filter. Excellent performance can be achieved by using the set of coefficients programmed into the 5154 for all scaling ratios.

It is necessary to program the input and output scaling control registers (3AB and 3AD).

Figure 10-1 shows how data is packed horizontally when scaled.



**Figure 10-1. Unscaled and Scaled Pixel Data Alignment**

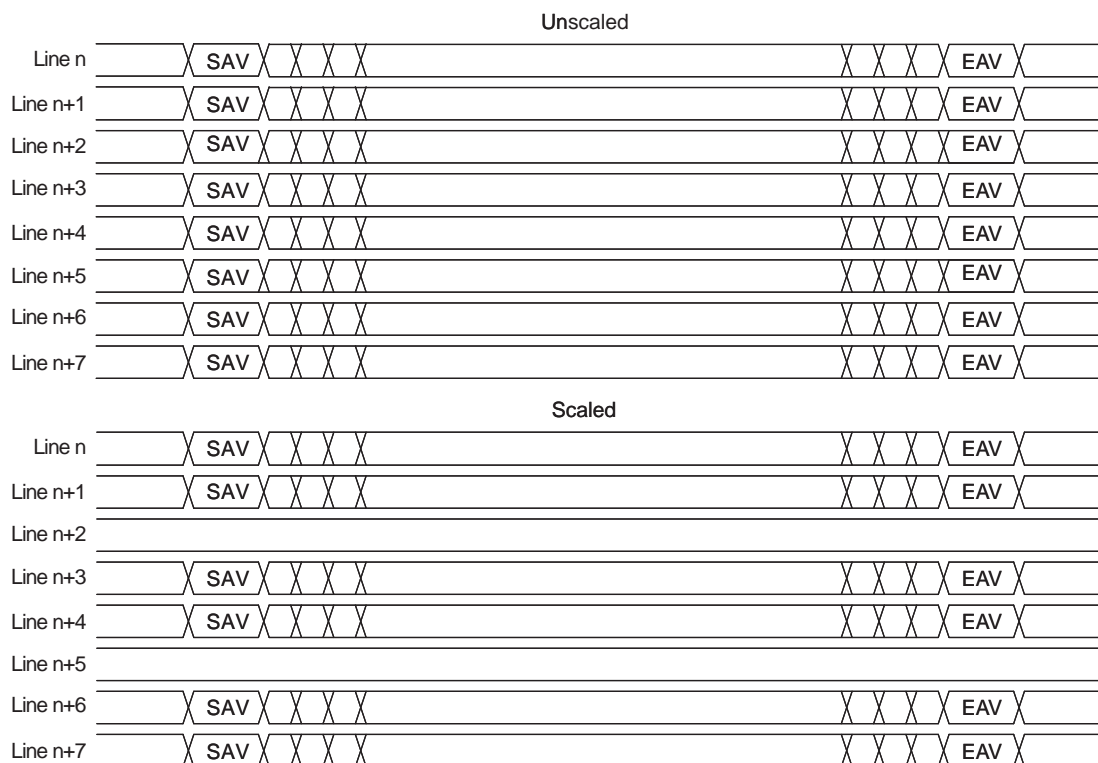
## 10.3 Vertical Scaling

### 10.3.1 Registers

The vertical scaler implements a weighted running average filter, which requires the initial weights and the ratio registers to be configured.

Additionally, it is necessary to program the input and output scaling control registers (3A8, 3A9, and 3AC).

Figure 10-2 shows the active and inactive data lines when scaled vertically.



**Figure 10-2. Unscaled and Scaled Vertical Data Formatting**

## 10.4 Field Interleaving

In systems where either there are insufficient video ports on the back end processor to accommodate both scaled and unscaled video streams, or where the back end processor does not have sufficient processing power to perform compression on the unscaled image at the same time as other video processing, such as compositing of scaled images for display, it is possible to configure the TVP5154 to output different image types on consecutive fields. In this configuration, the field rates for each of the scaled and unscaled images is reduced to accommodate the interleaving of fields, while maintaining a 27-MHz pixel clock.

This is useful in video recording systems that are required to display a scaled image but still wish to compress and store full resolution images, albeit at reduced field rates.

Field interleaving can generate a sequence of up to 16 fields, where each field can be either unscaled, scaled, or blank.

### 10.4.1 Registers

The field loop count register controls how many fields are in the sequence. The field mode registers control the output field type for each field.

Figure 10-3 shows how to configure field interleaving for a sequence of five fields where the first field is unscaled, the second field is scaled, the third field is blank, the fourth field is scaled, and the fifth field is blank.

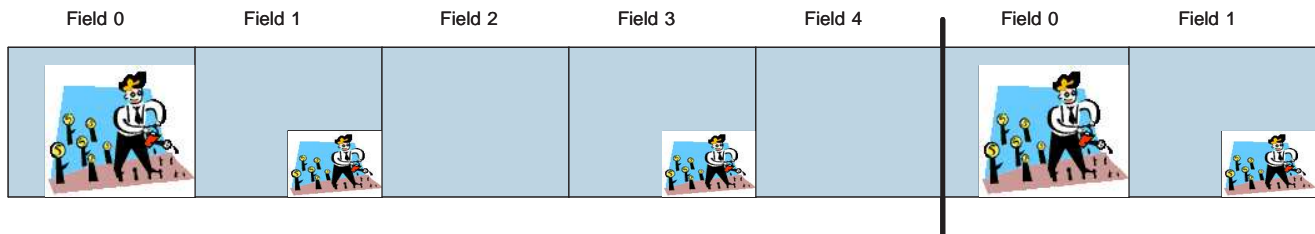


Figure 10-3. Field Interleaving

Various additional registers exist to configure how the TVP5154 indicates to the back-end processor the state of the current field. The Output Control register 1Fh allows the scaled/unscaled status to be indicated by the upper bit of the SAV/EAV codes. The Output Control register 1Fh also allows the scaled/unscaled status to be indicated by the DID codes of ancillary data.

## 11 Electrical Specifications

### 11.1 Absolute Maximum Ratings<sup>(1)</sup>

over operating free-air temperature range (unless otherwise noted)

|  |                                      | VALUE       | UNIT |
|--|--------------------------------------|-------------|------|
| Supply voltage range                                 | IOVDD to DGND                        | –0.5 to 3.6 | V    |
|  | DVDD to DGND                         | – 0.5 to 2  |      |
|  | PLL_AVDD to PLL_AGND                 | –0.5 to 2   |      |
|  | AVDD to AGND                         | –0.5 to 2   |      |
| Digital input voltage range, V <sub>I</sub> to DGND  |                                      | –0.5 to 3.6 | V    |
| Input voltage range, XIN to PLL_GND                  |                                      | –0.5 to 2   | V    |
| Analog input voltage range, A <sub>I</sub> to AGND   |                                      | –0.2 to 2   | V    |
| Digital output voltage range, V <sub>O</sub> to DGND |                                      | –0.5 to 3.6 | V    |
| T <sub>A</sub>                                       | Operating free-air temperature range | 0 to 70     | °C   |
| T <sub>stg</sub>                                     | Storage temperature range            | –65 to 150  | °C   |

- (1) Stresses beyond those listed under *absolute maximum ratings* may cause permanent damage to the device. These are stress ratings only and functional operation of the device at these or any other conditions beyond those indicated under *recommended operating conditions* is not implied. Exposure to absolute-maximum-rated conditions for extended periods may affect device reliability.

### 11.2 Recommended Operating Conditions

|                     |  | MIN          | NOM | MAX          | UNIT |
|---------------------|--|--------------|-----|--------------|------|
| IOVDD               | Digital I/O supply voltage                   | 3.0          | 3.3 | 3.6          | V    |
| DVDD                | Digital supply voltage                       | 1.65         | 1.8 | 1.95         | V    |
| PLL_AVDD            | Analog PLL supply voltage                    | 1.65         | 1.8 | 1.95         | V    |
| AVDD                | Analog core supply voltage                   | 1.65         | 1.8 | 1.95         | V    |
| V <sub>I(P-P)</sub> | Analog input voltage (ac-coupling necessary) | 0            |     | 0.75         | V    |
| V <sub>IH</sub>     | Digital input voltage high                   | 0.7 IOVDD    |     |              | V    |
| V <sub>IL</sub>     | Digital input voltage low                    |              |     | 0.3 IOVDD    | V    |
| V <sub>IH_XIN</sub> | XIN input voltage high                       | 0.7 PLL_AVDD |     |              | V    |
| V <sub>IL_XIN</sub> | XIN input voltage low                        |              |     | 0.3 PLL_AVDD | V    |
| I <sub>OH</sub>     | High-level output current                    | 2            | 4   |              | mA   |
| I <sub>OL</sub>     | Low-level output current                     | –2           | –4  |              | mA   |
| I <sub>OH_CLK</sub> | CLK high-level output current                | 4            | 8   |              | mA   |
| I <sub>OL_CLK</sub> | CLK low-level output current                 | –4           | –8  |              | mA   |
| T <sub>A</sub>      | Operating free-air temperature               | 0            |     | 70           | °C   |

### 11.3 Crystal Specifications

|                     | TYP      | UNIT |
|---------------------|----------|------|
| Frequency           | 14.31818 | MHz  |
| Frequency tolerance | ±50      | ppm  |

## 11.4 Electrical Characteristics

For typical values: Nominal conditions,  $T_A = 25^\circ\text{C}$

For minimum/maximum values: Over recommended operating conditions (unless otherwise noted)

| PARAMETER   | TEST CONDITIONS <sup>(1)</sup>                 | MIN                               | TYP          | MAX           | UNIT          |
|---|--|-----------------------------------|--------------|---------------|---------------|
| <b>DC</b>   |  |                                   |              |               |               |
| $I_{DD(IO\_D)}$                                     | I/O digital supply current at 27 MHz           |                                   | 46           | 52            | mA            |
|   | I/O digital supply current at 54 MHz           |                                   | 84           | 90            | mA            |
| $I_{DD(D)}$   | Digital supply current                         |                                   | 154          | 174           | mA            |
| $I_{DD(PLL\_A)}$                                    | Analog PLL supply current                      |                                   | 20           | 29            | mA            |
| $I_{DD(A)}$   | Analog core supply current                     |                                   | 134          | 168           | mA            |
| $P_{TOT}$   | Total power dissipation, normal mode at 27 MHz |                                   | 706          | 910           | mW            |
|   | Total power dissipation, normal mode at 54 MHz |                                   | 832          | 1050          | mW            |
| $C_i$   | Input capacitance <sup>(3)</sup>               |                                   |              | 10            | pF            |
| $V_{OH}$  | Output voltage high                            | $I_{OH} = 2\text{ mA}$            | 0.8<br>IOVDD |               | V             |
| $V_{OL}$  | Output voltage low                             | $I_{OL} = -2\text{ mA}$           |              | 0.22<br>IOVDD | V             |
| $V_{OH\_CLK}$                                       | CLK output voltage high                        | $I_{OH} = 4\text{ mA}$            | 0.8<br>IOVDD |               | V             |
| $V_{OL\_CLK}$                                       | CLK output voltage low                         | $I_{OL} = -4\text{ mA}$           |              | 0.22<br>IOVDD | V             |
| $I_{IH}$  | High-level input current                       | $V_I = V_{IH}$                    |              | $\pm 22$      | $\mu\text{A}$ |
| $I_{IL}$  | Low-level input current                        | $V_I = V_{IL}$                    |              | $\pm 22$      | $\mu\text{A}$ |
| <b>Analog Processing and ADCs (at FS = 30 MSPS)</b> |  |                                   |              |               |               |
| $Z_i$   | Input impedance, analog video inputs           | By design                         | 200          | 500           | k $\Omega$    |
| $C_i$   | Input capacitance, analog video inputs         | By design                         |              | 10            | pF            |
| $V_{I(pp)}$   | Input voltage range <sup>(4)</sup>             | $C_{coupling} = 0.1\ \mu\text{F}$ | 0            | 0.75          | V             |
| DG  | Gain control minimum                           |                                   | 0            |               | dB            |
| DG  | Gain control maximum                           |                                   | 12           |               | dB            |
| DNL   | DC differential nonlinearity                   | A/D only                          | $\pm 0.5$    | $\pm 1$       | LSB           |
| INL   | DC integral nonlinearity                       | A/D only                          | $\pm 1$      | $\pm 2.5$     | LSB           |
| Fr  | Frequency response                             | 6 MHz                             | -0.9         | -3            | dB            |
| SNR   | Signal-to-noise ratio                          | 1 MHz, 0.5 $V_{P-P}$              | 48           | 50            | dB            |
| NS  | Noise spectrum <sup>(3)</sup>                  | 50% flat field                    | 48           | 50            | dB            |
| DP  | Differential phase <sup>(3)</sup>              | Modulated ramp                    |              | 1.5           | deg           |
| DG  | Differential gain <sup>(3)</sup>               | Modulated ramp                    |              | 0.5           | %             |

(1) Measured with a load of 15 pF.

(2) For typical measurements only

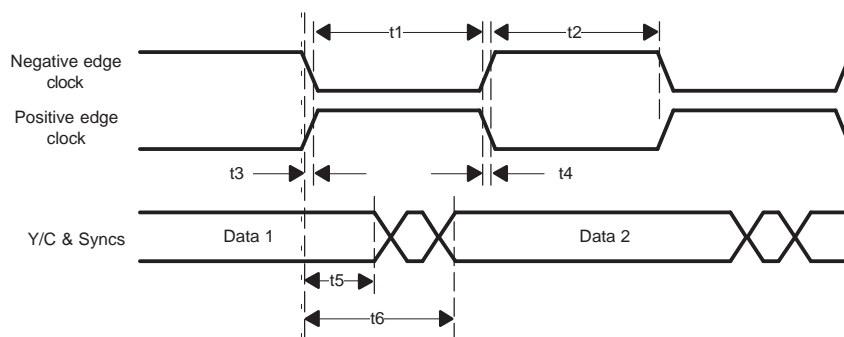
(3) By design, not production tested

(4) The 0.75-V maximum applies to the sync-chroma amplitude, not sync-white. The recommended termination resistors are 37.4  $\Omega$ .

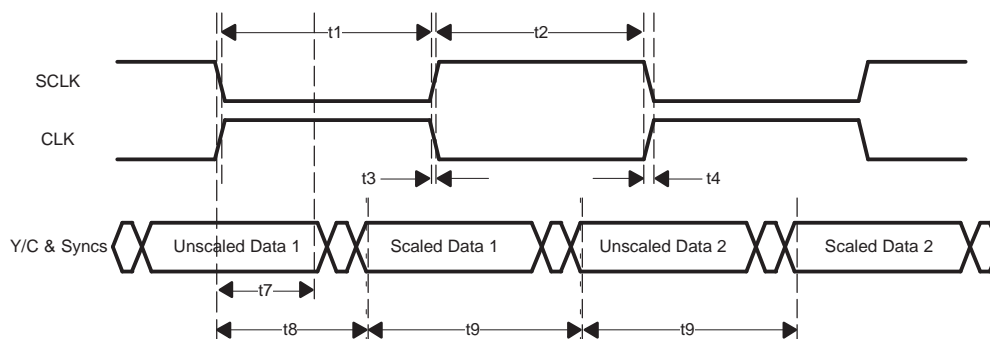
## 11.5 Timing Requirements

| PARAMETER       | TEST CONDITIONS <sup>(1)</sup> | MIN        | TYP  | MAX  | UNIT |
|-----------------|--------------------------------|------------|------|------|------|
| Duty cycle SCL  |                                |            | 50   |      | %    |
| t <sub>1</sub>  | CLK high time (at 27 MHz)      | 13.5       |      |      | ns   |
| t <sub>2</sub>  | CLK low time (at 27 MHz)       | 13.5       |      |      | ns   |
| t <sub>3</sub>  | CLK fall time (at 27 MHz)      | 90% to 10% |      | 5    | ns   |
| t <sub>4</sub>  | CLK rise time (at 27 MHz)      | 10% to 90% |      | 5    | ns   |
| t <sub>5</sub>  | Output hold time               | 10         |      |      | ns   |
| t <sub>6</sub>  | Output delay time              |            |      | 25   | ns   |
| t <sub>7</sub>  | Output hold time               | 4          |      |      | ns   |
| t <sub>8</sub>  | Output delay time              |            |      | 16.5 | ns   |
| t <sub>9</sub>  | Data period                    |            | 18.5 |      | ns   |
| t <sub>10</sub> | Output hold time               | 4          |      |      | ns   |
| t <sub>11</sub> | Output delay time              |            |      | 16.5 | ns   |
| t <sub>12</sub> | Data period                    |            | 18.5 |      | ns   |
| t <sub>13</sub> | CLK high time (at 54 MHz)      | 3          |      |      | ns   |
| t <sub>14</sub> | CLK low time (at 54 MHz)       | 3          |      |      | ns   |
| t <sub>15</sub> | CLK fall time (at 54 MHz)      | 90% to 10% |      | 6    | ns   |
| t <sub>16</sub> | CLK rise time (at 54 MHz)      | 10% to 90% |      | 6    | ns   |

(1) Measured with a load of 15 pF for 27-MHz signals, 25 pF for 54-MHz signals. By design. Timing not production tested.



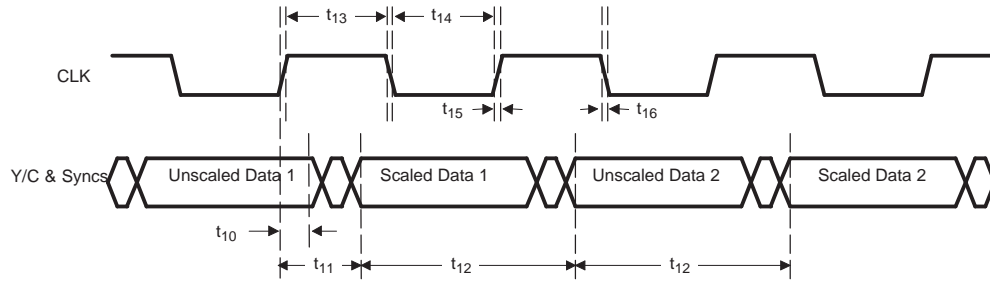
**Figure 11-1. Output Modes 0 and 1: Clocks, Video Data, and Sync**



**Figure 11-2. Output Mode 2: Clocks, Video Data, and Sync**

**TVP5154**  
**4-CHANNEL LOW-POWER PAL/NTSC/SECAM VIDEO DECODER**  
**WITH INDEPENDENT SCALERS AND FAST LOCK**

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**Figure 11-3. Output Mode 3: Clock, Video Data, and Sync (Positive Edge Clock)**

## 11.6 I<sup>2</sup>C Host Port Timing

| PARAMETER        |   | TEST CONDITIONS     | MIN | MAX | UNIT |
|------------------|---|---------------------|-----|-----|------|
| t <sub>1</sub>   | Bus free time, between STOP and START   |                     | 1.3 |     | μs   |
| t <sub>2</sub>   | Setup time, (repeated) START condition  |                     | 0.6 |     | μs   |
| t <sub>3</sub>   | Hold time, (repeated) START condition   |                     | 0.6 |     | μs   |
| t <sub>4</sub>   | Setup time, STOP condition              |                     | 0.6 |     | ns   |
| t <sub>5</sub>   | Data setup time                         |                     | 100 |     | ns   |
| t <sub>6</sub>   | Data hold time                          |                     | 0   | 0.9 | μs   |
| t <sub>7</sub>   | Rise time, VC1(SDA) and VC0(SCL) signal | Specified by design |     | 250 | ns   |
| t <sub>8</sub>   | Fall time, VC1(SDA) and VC0(SCL) signal | Specified by design |     | 250 | ns   |
| C <sub>b</sub>   | Capacitive load for each bus line       | Specified by design |     | 400 | pF   |
| f <sub>I2C</sub> | I <sup>2</sup> C clock frequency        |                     |     | 400 | kHz  |

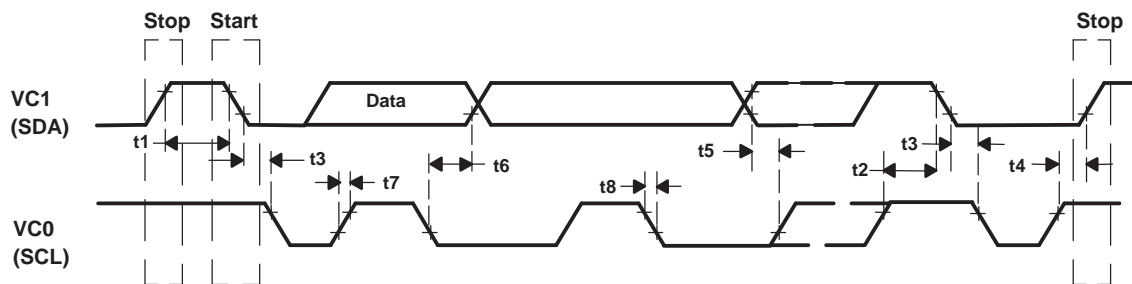
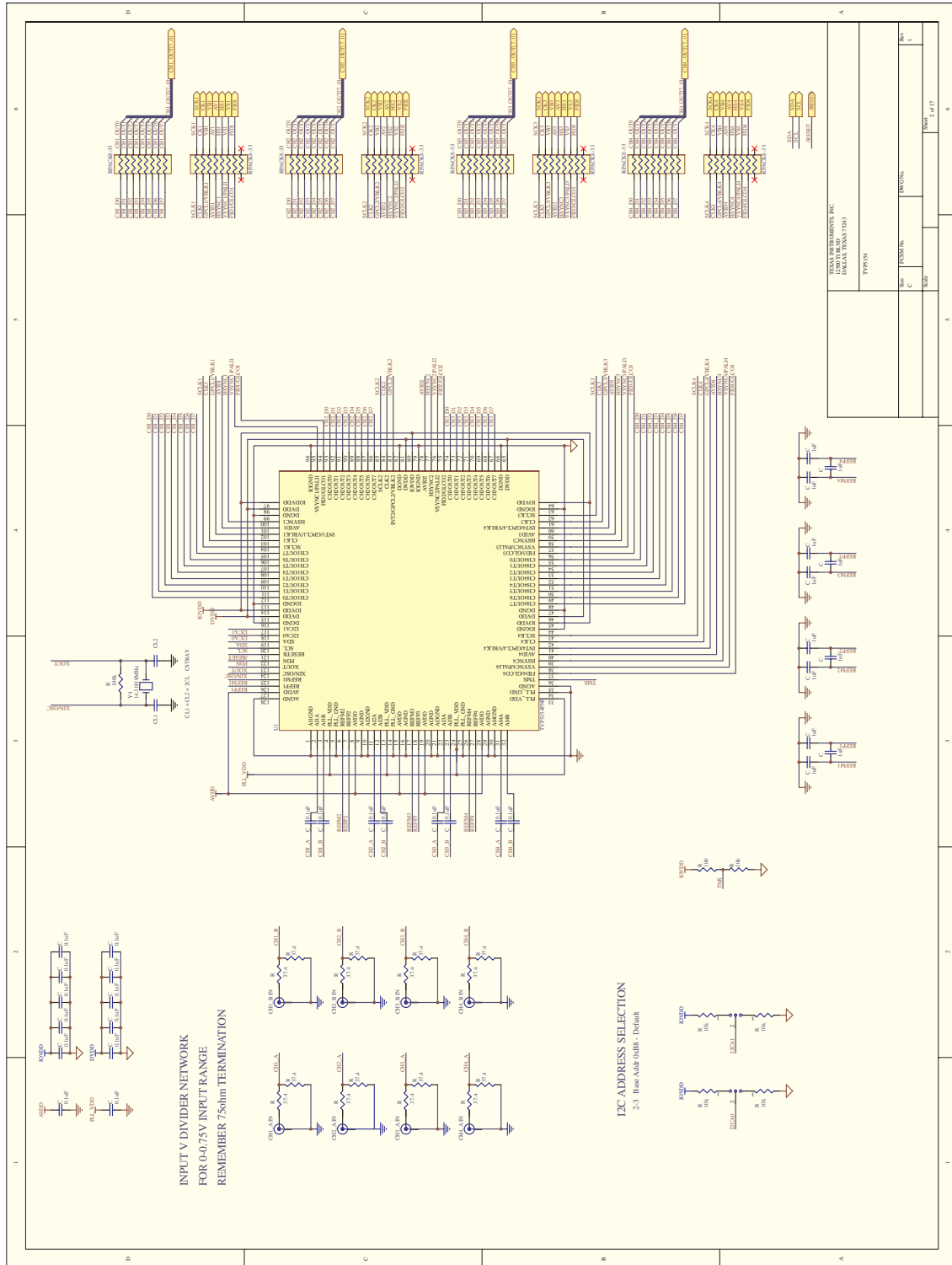


Figure 11-4. I<sup>2</sup>C Host Port Timing

# TVP5154 4-CHANNEL LOW-POWER PAL/NTSC/SECAM VIDEO DECODER WITH INDEPENDENT SCALERS AND FAST LOCK

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## 12 Schematic





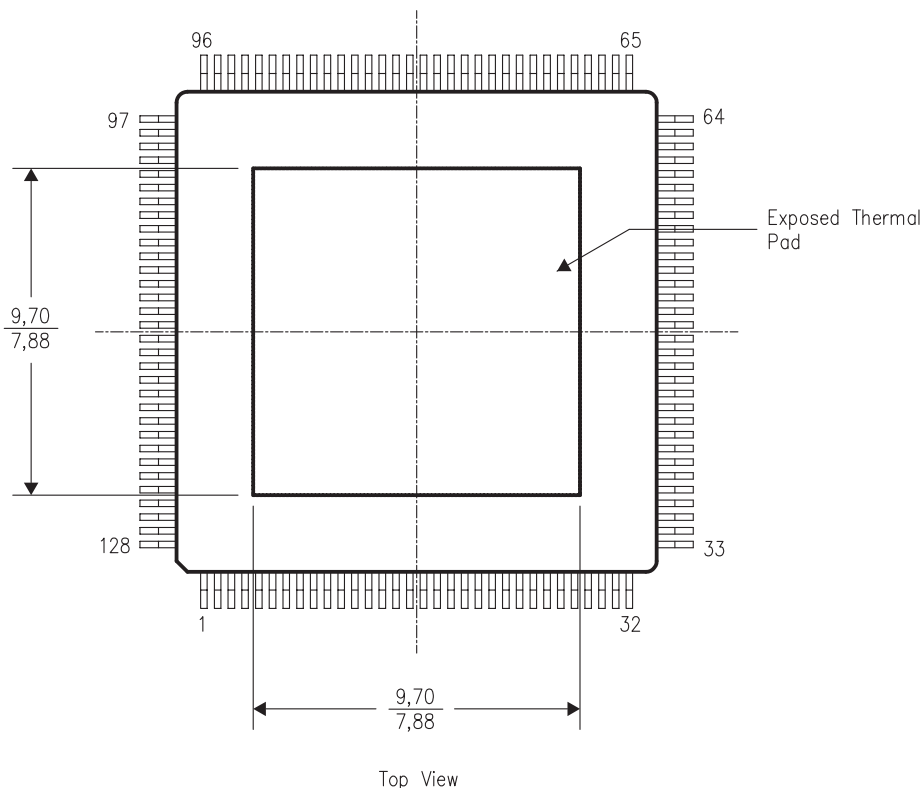
## 13 MECHANICAL

### THERMAL INFORMATION

This PowerPAD™ package incorporates an exposed thermal pad that is designed to be attached directly to an external heatsink. When the thermal pad is soldered directly to the printed circuit board (PCB), the PCB can be used as a heatsink. In addition, through the use of thermal vias, the thermal pad can be attached directly to a ground plane or special heatsink structure designed into the PCB. This design optimizes the heat transfer from the integrated circuit (IC).

For additional information on the PowerPAD package and how to take advantage of its heat dissipating abilities, refer to Technical Brief, PowerPAD Thermally Enhanced Package, Texas Instruments Literature No. SLMA002 and Application Brief, PowerPAD Made Easy, Texas Instruments Literature No. SLMA004. Both documents are available at [www.ti.com](http://www.ti.com).

The exposed thermal pad dimensions for this package are shown in the following illustration.



NOTE: All linear dimensions are in millimeters

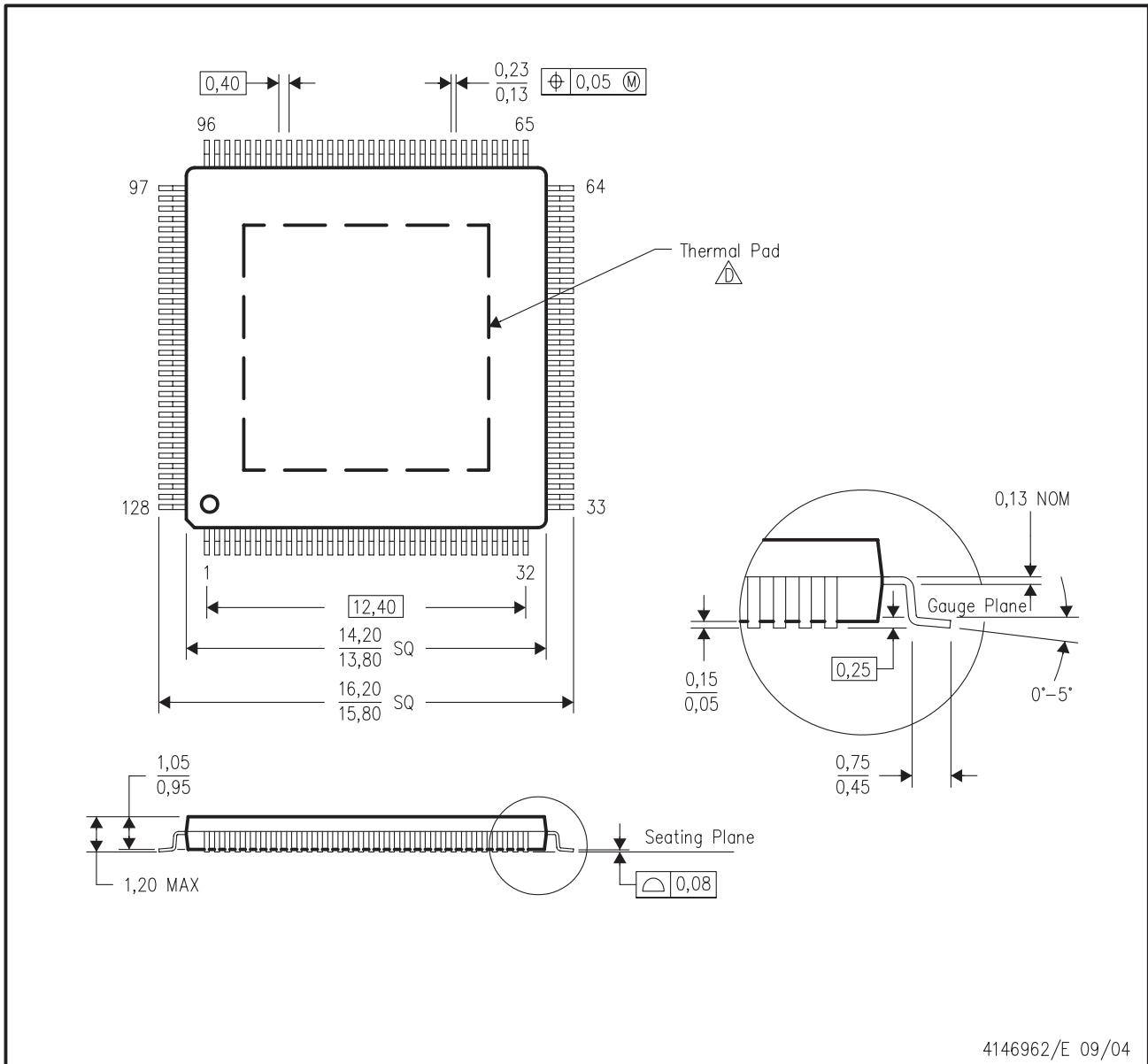
Exposed Thermal Pad Dimensions


**TVP5154**  
**4-CHANNEL LOW-POWER PAL/NTSC/SECAM VIDEO DECODER**  
**WITH INDEPENDENT SCALERS AND FAST LOCK**

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PNP (S-PQFP-G128)

PowerPAD™ PLASTIC QUAD FLATPACK



- NOTES:
- A. All linear dimensions are in millimeters.
  - B. This drawing is subject to change without notice.
  - C. Body dimensions do not include mold flash or protrusion.
  -  This package is designed to be soldered to a thermal pad on the board. Refer to Technical Brief, PowerPad Thermally Enhanced Package, Texas Instruments Literature No. SLMA002 for information regarding recommended board layout. This document is available at [www.ti.com](http://www.ti.com) <<http://www.ti.com>>. See the product data sheet for details regarding the exposed thermal pad dimensions.

PowerPAD is a trademark of Texas Instruments.

**PACKAGING INFORMATION**

| Orderable Device | Status <sup>(1)</sup> | Package Type | Package Drawing | Pins | Package Qty | Eco Plan <sup>(2)</sup> | Lead/Ball Finish | MSL Peak Temp <sup>(3)</sup> |
|------------------|-----------------------|--------------|-----------------|------|-------------|-------------------------|------------------|------------------------------|
| TVP5154PNP       | NRND                  | HTQFP        | PNP             | 128  | 90          | Green (RoHS & no Sb/Br) | CU NIPDAU        | Level-3-260C-168 HR          |
| TVP5154PNPR      | NRND                  | HTQFP        | PNP             | 128  | 1000        | Green (RoHS & no Sb/Br) | CU NIPDAU        | Level-3-260C-168 HR          |

<sup>(1)</sup> The marketing status values are defined as follows:

**ACTIVE:** Product device recommended for new designs.

**LIFEBUY:** TI has announced that the device will be discontinued, and a lifetime-buy period is in effect.

**NRND:** Not recommended for new designs. Device is in production to support existing customers, but TI does not recommend using this part in a new design.

**PREVIEW:** Device has been announced but is not in production. Samples may or may not be available.

**OBsolete:** TI has discontinued the production of the device.

<sup>(2)</sup> Eco Plan - The planned eco-friendly classification: Pb-Free (RoHS), Pb-Free (RoHS Exempt), or Green (RoHS & no Sb/Br) - please check <http://www.ti.com/productcontent> for the latest availability information and additional product content details.

**TBD:** The Pb-Free/Green conversion plan has not been defined.

**Pb-Free (RoHS):** TI's terms "Lead-Free" or "Pb-Free" mean semiconductor products that are compatible with the current RoHS requirements for all 6 substances, including the requirement that lead not exceed 0.1% by weight in homogeneous materials. Where designed to be soldered at high temperatures, TI Pb-Free products are suitable for use in specified lead-free processes.

**Pb-Free (RoHS Exempt):** This component has a RoHS exemption for either 1) lead-based flip-chip solder bumps used between the die and package, or 2) lead-based die adhesive used between the die and leadframe. The component is otherwise considered Pb-Free (RoHS compatible) as defined above.

**Green (RoHS & no Sb/Br):** TI defines "Green" to mean Pb-Free (RoHS compatible), and free of Bromine (Br) and Antimony (Sb) based flame retardants (Br or Sb do not exceed 0.1% by weight in homogeneous material)

<sup>(3)</sup> MSL, Peak Temp. -- The Moisture Sensitivity Level rating according to the JEDEC industry standard classifications, and peak solder temperature.

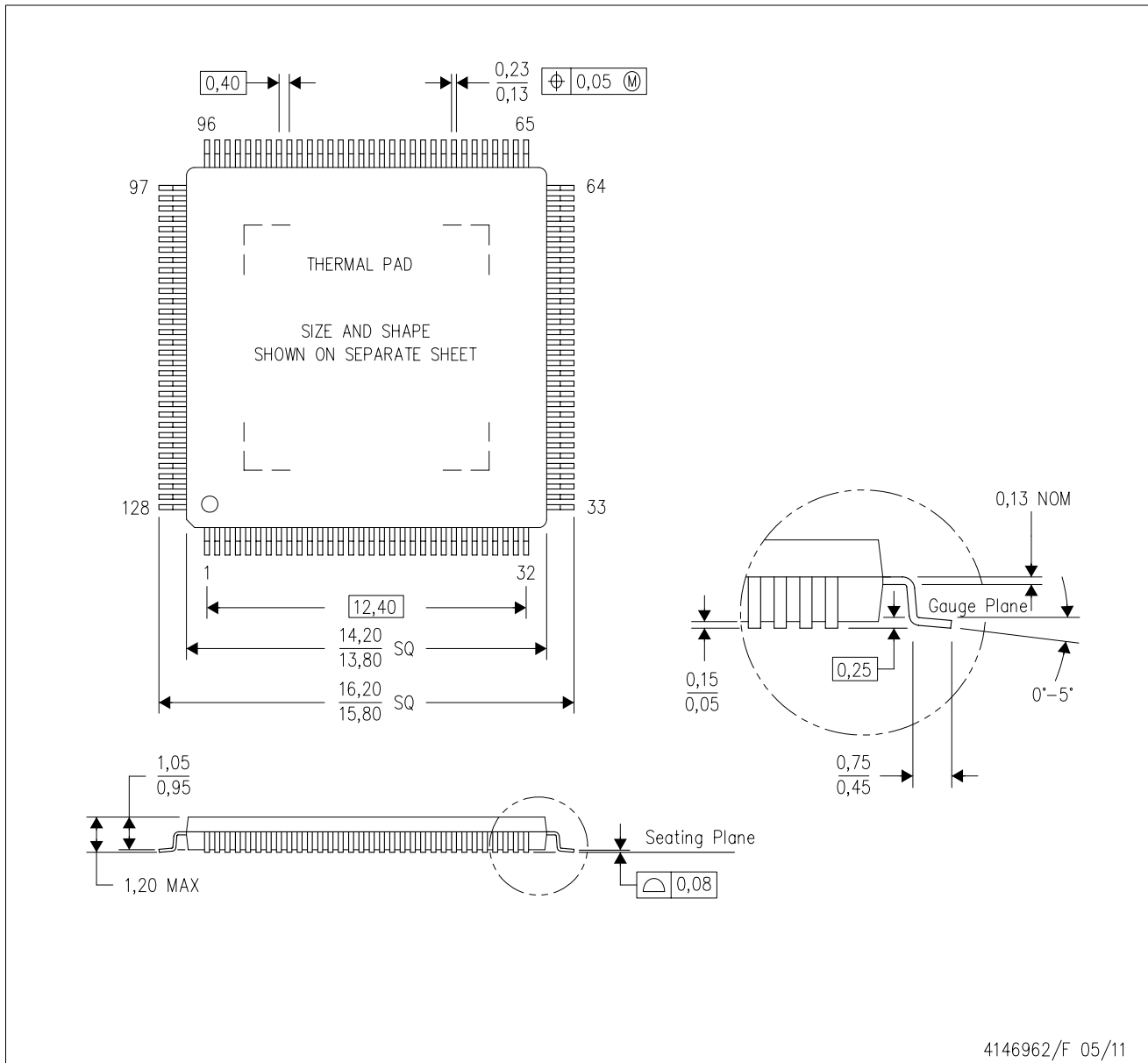
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# MECHANICAL DATA

PNP (S-PQFP-G128)

PowerPAD™ PLASTIC QUAD FLATPACK



- NOTES:
- All linear dimensions are in millimeters.
  - This drawing is subject to change without notice.
  - Body dimensions do not include mold flash or protrusion
  - This package is designed to be soldered to a thermal pad on the board. Refer to Technical Brief, PowerPad Thermally Enhanced Package, Texas Instruments Literature No. SLMA002 for information regarding recommended board layout. This document is available at [www.ti.com](http://www.ti.com) <<http://www.ti.com>>.
  - See the additional figure in the Product Data Sheet for details regarding the exposed thermal pad features and dimensions.

PowerPAD is a trademark of Texas Instruments.

## THERMAL PAD MECHANICAL DATA

PNP (S-PQFP-G128)

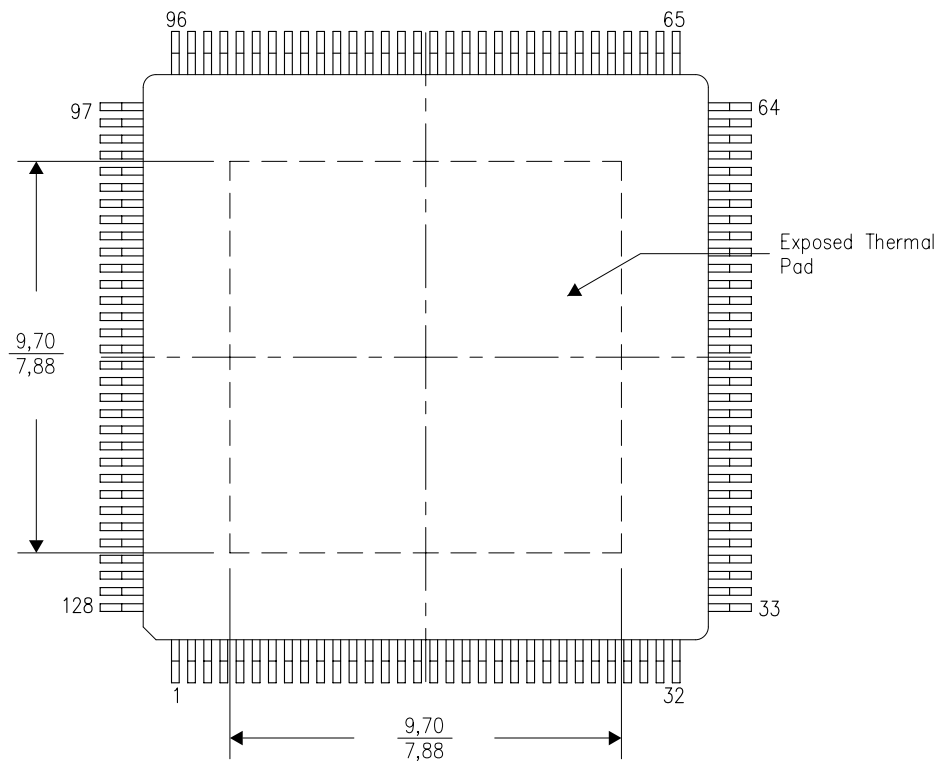
PowerPAD™ PLASTIC QUAD FLATPACK

### THERMAL INFORMATION

This PowerPAD™ package incorporates an exposed thermal pad that is designed to be attached to a printed circuit board (PCB). The thermal pad must be soldered directly to the PCB. After soldering, the PCB can be used as a heatsink. In addition, through the use of thermal vias, the thermal pad can be attached directly to the appropriate copper plane shown in the electrical schematic for the device, or alternatively, can be attached to a special heatsink structure designed into the PCB. This design optimizes the heat transfer from the integrated circuit (IC).

For additional information on the PowerPAD package and how to take advantage of its heat dissipating abilities, refer to Technical Brief, PowerPAD Thermally Enhanced Package, Texas Instruments Literature No. SLMA002 and Application Brief, PowerPAD Made Easy, Texas Instruments Literature No. SLMA004. Both documents are available at [www.ti.com](http://www.ti.com).

The exposed thermal pad dimensions for this package are shown in the following illustration.



Exposed Thermal Pad Dimensions

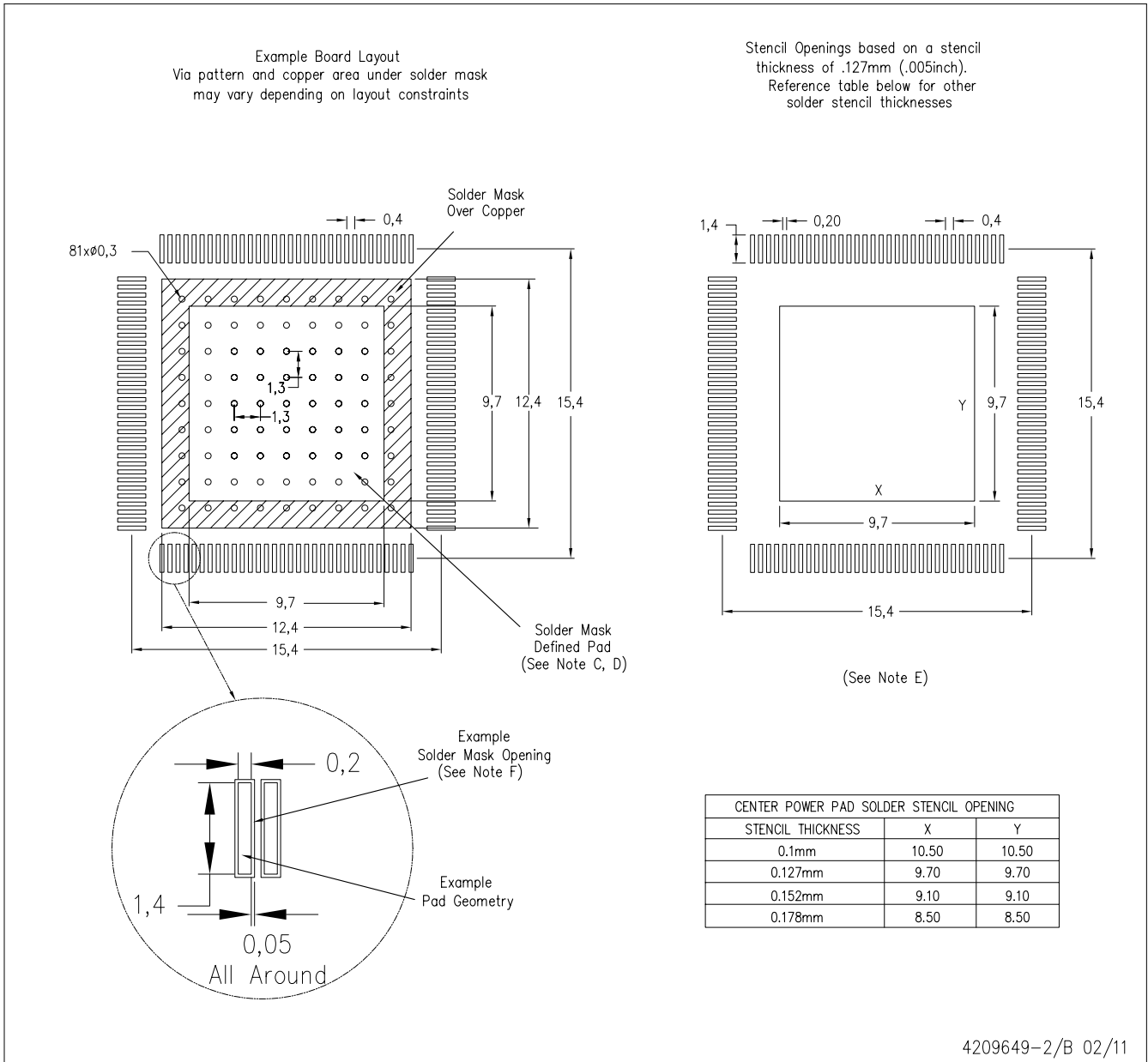
4206232-3/K 05/11

NOTE: All linear dimensions are in millimeters

PowerPAD is a trademark of Texas Instruments

PNP (S-PQFP-G128)

PowerPAD™ PLASTIC QUAD FLAT PACK



- NOTES:
- A. All linear dimensions are in millimeters.
  - B. This drawing is subject to change without notice.
  - C. Customers should place a note on the circuit board fabrication drawing not to alter the center solder mask defined pad.
  - D. This package is designed to be soldered to a thermal pad on the board. Refer to Technical Brief, PowerPad Thermally Enhanced Package, Texas Instruments Literature No. SLMA002, SLMA004, and also the Product Data Sheets for specific thermal information, via requirements, and recommended board layout. These documents are available at [www.ti.com](http://www.ti.com) <<http://www.ti.com>>. Publication IPC-7351 is recommended for alternate designs.
  - E. Laser cutting apertures with trapezoidal walls and also rounding corners will offer better paste release. Customers should contact their board assembly site for stencil design recommendations. Example stencil design based on a 50% volumetric metal load solder paste. Refer to IPC-7525 for other stencil recommendations.
  - F. Customers should contact their board fabrication site for solder mask tolerances between and around signal pads.

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